The SEGA CD GENESIS 32X Encyclopedia Book

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by:
DaddaRuleKonge

DaddaRuleKonge

I made this book cause` I like to catalog and categorize stuff, like all the comic I buy, I put in excel lists and every game I own I do the same with.

I made this book for myself as as a fan of the Sega Systems, and for wanting to learn more about the different systems. I have tried to make the book well presented and easy to look through.

If you are happy with the book then please look at some of the websites on the "Reference Guide" page. Find a site that you like and give them some spending money. Or give cash to something you belive in. A kickstarter project or something, i don`t know?

If you are annoyed, or the owner of some of the content i took from you, send an email to me: sennep@hotmail.com
from: Daniel aka DaddaRuleKonge
DaddaRuleKonge.com

I hope you will get some use of this book, and maybe help you in your quest on collecting, or just having fun with this great system.

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Sega CD

This is a short wikipedia introduction for the Sega CD and 32X System.

The Sega CD, originally released as the Mega-CD in most regions outside of North America, is an add-on device for the Sega Genesis video game console, designed and produced by Sega. It was released in Japan in 1991, North America in 1992 and in PAL regions in 1993. The device adds a CD-ROM drive to the console, allowing the user to play CD-based games and providing additional hardware functionality. It can also play audio CDs and CD+G discs. While the add-on did contain a faster central processing unit than the Genesis, as well as some enhanced graphics capabilities, the main focus of the device was to expand the size of games. Known for several games such as Sonic the Hedgehog CD and for the controversy of violent video games including Night Trap, the Sega CD sold 2.7 million units by the end of 1994. It was officially discontinued in 1996.

Among the titles released for the Sega CD were a number of FMV games, including Sewer Shark and Fahrenheit. Well-known titles include the critically acclaimed Sonic the Hedgehog CD and Lunar: Eternal Blue, as well as the controversial Night Trap, which resulted in Congressional hearings on video game violence. The Sega CD also received enhanced ports of games from the Genesis, including Batman Returns and Ecco the Dolphin. Included in this library are six games which, while receiving individual Sega CD releases, also received separate versions that utilized both the Sega CD and Sega 32X add-ons. In particular, Sonic the Hedgehog CD has been noted for its excellent graphics and new time travel elements without changing the traditional Sonic formula. However, given the large amount of FMV games and Genesis ports, the Sega CD's game library has been criticized for its lack of depth. Full motion video quality was poor on the Sega CD due to poor video compression software and the system's limited color palette, and the concept never caught on with the public. Likewise, most Genesis ports for the Sega CD added in additional full motion video sequences, extra levels, and enhanced audio, but were otherwise the same game as the Genesis release. The video in these sequences have also been criticized, with the quality being considered comparable to an old VHS tape.

GENESIS
SEGA
SEGA CD

Sega 32X

The Sega 32X was an add-on for the Sega Genesis video game console. Codenamed “Project Mars”, the 32X was designed to expand the power of the Genesis and serve as a holdover until the release of the Sega Saturn. Independent of the Genesis, the 32X used its own ROM cartridges and had its own library of games. A total of forty titles were produced, including six that required both the Sega 32X and Sega CD add-ons.

Unveiled at June 1994’s Consumer Electronics Show, Sega presented the 32X as the “poor man’s entry into ‘next generation’ games.” The product was originally conceived as an entirely new console by Sega of Japan and positioned as an inexpensive alternative for gamers into the 32-bit era, but at the suggestion of Sega of America research and development head Joe Miller, the console was converted into an add-on to the existing Genesis and made more powerful, with two 32-bit central processing unit chips and a 3D graphics processor. Despite these changes, the console failed to attract either developers or consumers as the Sega Saturn had already been announced for release the next year. In part because of this, and also to rush the 32X to market before the holiday season in 1994, the 32X suffered from a poor library of titles, including Genesis ports with improvements to the number of colors that appeared on screen. Originally released at US$159, Sega dropped the price to $99 in only a few months and ultimately cleared the remaining inventory at $19.95. At least 665,000 units were sold.

Among the titles for the 32X were ports of arcade games Space Harrier and Star Wars Arcade, a sidescroller with a hummingbird as a main character in Kolibri, a 32X-exclusive game in the Sonic the Hedgehog series in Knuckles’ Chaotix, and a version of Doom that was noted for its movement and game length issues when compared to other versions of the game. In a retrospective review of the console, Star Wars Arcade was considered the best game for the 32X by IGN for its co-operative play, soundtrack, and faithful reproduction of the experiences of Star Wars.

GENESIS
32X
SEGA

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Reference Guide

These are web sites that i use alot for pictures/screenshots, reference and much of the information. I can recommend all of these websites, as they are very informative and fun to look through. If you are the owner of one of these sites and feel that i have done you wrong, then please send me an e-mail and i will make the necessary change to your wish.

Moby Games

"MobyGames is the oldest, largest and most accurate video game database for games of every platform spanning 1979-2014."

•Used for info.

A good site for information and pictures on much of the games released.

http://www.mobygames.com/

GameFAQs

"Founded in 1995, GameFAQs has over 40000 video game FAQs, Guides and Walkthroughs, over 250000 cheat codes, and over 100000 reviews."

•Used pictures and the review score.

A great webiste regarding many of games released with loads of information, faqs and pictures.

http://www.gamefaqs.com/

Sega Retro

"Welcome to Sega Retro, a project from the people behind Sonic Retro. We aim to cover everything possible about Sega from the 1940s to today."

•Used for info guide, some screenshots.

A giant wiki archive on everything Sega. An invaluable site on information about the SMS among other Sega releated things.

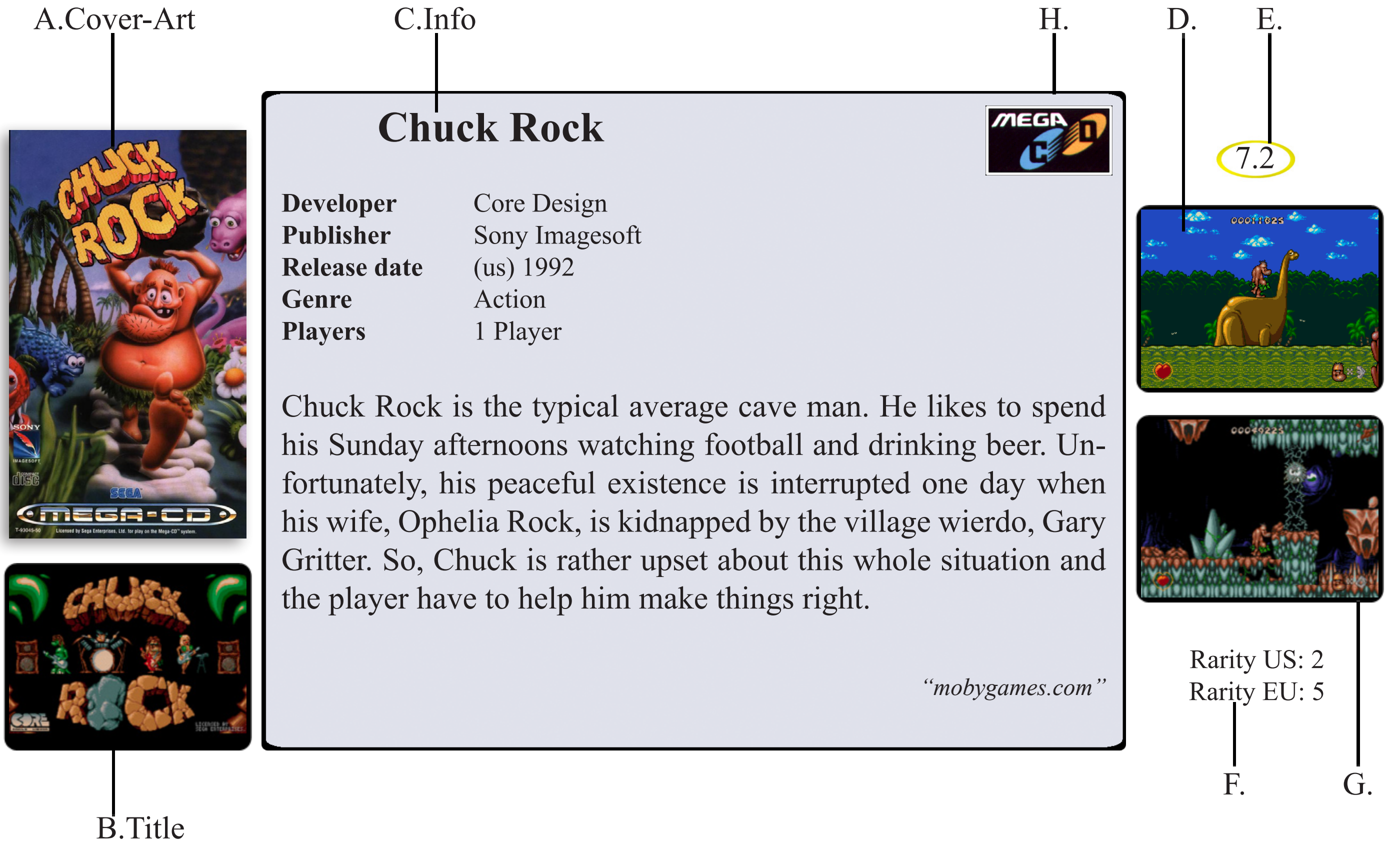
http://segaretro.org/Main_Page

32X & SegaCD GAMES

This is the main portion of the book. This is what i envisioned the book to be. A collection of every official Sega 32X and MegaCD game with a sweet cover art, a screen-shot and some information about the game.

Page Break-Down

This is a break-down of what the 32X/SCD GAMES pages consist of:



Chuck Rock

Developer	Core Design
Publisher	Sony Imagesoft
Release date	(us) 1992
Genre	Action
Players	1 Player

Chuck Rock is the typical average cave man. He likes to spend his Sunday afternoons watching football and drinking beer. Unfortunately, his peaceful existence is interrupted one day when his wife, Ophelia Rock, is kidnapped by the village wierdo, Gary Gritter. So, Chuck is rather upset about this whole situation and the player have to help him make things right.

"mobygames.com"

7.2

Rarity US: 2
Rarity EU: 5

A. Cover-Art

This is the cover. I mostly used the NTSC version for this picture. I used GameFAQs for most of the pictures.

B. Title

This is a screenshot of the title. More often then not I used the website Gamefaq, or mobygames, for most of the pictures.

C. Info

The Info box is hard to get right. The Developers of SMS games is often different on sites, and it`s difficult to find what is true. I suspect some of my information is wrong, and often the developer credited is actually the makers of the original game, e.g. arcades, and not the one who did the SMS port for example. The Publisher are more often not a problem, and it is often credited to the same on the different web-sites. Release Date is also a little sketchy. In the info or trivia section, i wanted some sentences that was informativ, interesting, and/or fun. If i did not use wikipedia or change the content to much, and did a direct transcript, i would try to credit the source material. The credit is in *italic*.

D. Screenshot

This is a gameplay screenshot of the game, found wherever. More often then not on either mobygames.com or Gamefaq.

E. Web Reviews

The review score SHOULD and MUST be taken with a grain of salt. I used the review score from “GameFAQs.com”, cause` they could often be seen as fair, as they usually are reviews by several users. Though, some of the more obscure games often had few reviews, and could be seen as biased. If the site did not have a review, i would not include one, as seen on the many unlicensed games.

F. Rarity

The rarity score was made from a combination of the list by “Malakai at Nostalgia BBS” on “z11.invisionfree.com” and the Digitpress.com rarity list. Some rarity score are missing though. Remember, the score should be used as a refrence point, and not to be taken all too literally.

G. Screenshot

This is just another gameplay screenshot from the game, found wherever. More often then not on either mobygames.com or Gamefaq.

H. Game Tag

The logo presented here represent what kind of system the game was released on. Either Sega CD, 32X, or a combination of both, as in, you need both hardwares to play the game.

oh YES... more, MORE! faster, FASTER,
Tempo™
Virtua Racing™ Deluxe
Cosmic Carnage™
GENESIS 32X
What did you think we were talking about, you little degenerate!
Faster!
Motocross Championship™
Star Wars® Arcade
Mortal Kombat® II
Acclaim
Golf Magazine® Presents 36 Great Holes Starring Fred Couples
Doom™
Metal Head™
32X
X is next
oh baby, oh baby...
SEGA

Get your mind out of the gutter and back on video games where it belongs!

Because when it comes to thrills, Genesis 32X games dish out all the excitement you can handle!

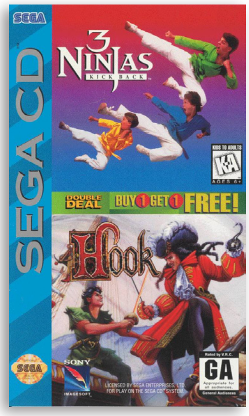
They blast your optic senses with over **32,000 colors.**

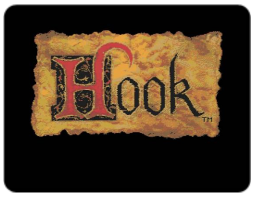
32X games are more **THREE-DIMENSIONAL,** more **realistic** and **40 times faster** than 16-bit games.

And there are lots of hot 32X games that can satisfy your urges in ways other games can't. Once you get the **32X-PERIENCE,** you won't want anything else.

(Except that, you animal!)

http://genesisreviews.tripod.com


SEGA
SEGA CD
3 NINJAS KICK BACK
DOUBLE DEAL BUY 1 GET 1 FREE!
Hook
SONY
GA



3 Ninjas Kick Back / Hook

Developer	Sony Imagesoft
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Action, Platformer
Players	1-2 Players

3 Ninjas Kick Back / Hook is a compilation containing two SEGA CD games: 3 Ninjas Kick Back, Hook.

While the SEGA CD version Hook was also sold separately, this compilation is the only release of the SEGA CD version of 3 Ninjas Kick Back.

"mobygames.com"

7.2

3 NINJAS
1 PLAYER START
2 PLAYER START
OPTIONS

Rarity US: 2

メガ・CD専用
A-RANK
サンダー

A-RANK
サンダー
誕生編
©TELENET JAPAN・RIOT 1993
ALL RIGHTS RESERVED

A-Rank Thunder Tanjouhen

Developer	RIOT
Publisher	Telenet Japan
Release date	(jp) June 25, 1993
Genre	Adventure
Players	1 Player

A-Rank Thunder Tanjouhen is a adventure game released in 1993 on Mega-CD. The game was developed by Riot and released by Telenet. The game's cover art was created by Yasushi Nirasawa, in his position as a model-builder for Hobby Japan magazine.

For a long time, this was thought to be the most rare mega cd game released, but recently, several copies have started turning up.

"z11.invisionfree.com"

7.2

ニューゲーム
ファイル管理
キャラクター名鑑

男は数瞬以上前の記憶を
失っていた・・・
やがて強烈な頭痛と共に
男の全身に悪寒が走った

Rarity JP: 6

SEGA
SEGA CD
the adventures of
BATMAN & ROBIN

PRESS START
the adventures of
BATMAN & ROBIN

The Adventures of Batman & Robin

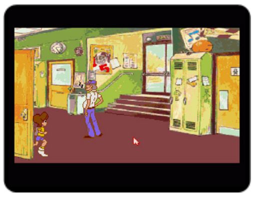
Developer	Clockwork Tortoise, Warner Bros. Animation
Publisher	Sega
Release date	(eu) December, 1995
Genre	Action
Players	1 Player

The Sega CD version consists of chase screens with the Batmobile and Batplane. Between levels, the story advances through animated scenes that were created specifically for the game. The animated segments were developed by TMS, which also did some of the episodes of the original cartoon. The animated segments in the video game for the Sega CD are sometimes referred to as "The Lost Episode" of the series.

6.4

Rarity US: 4

7.0

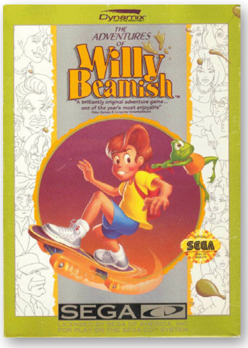


Rarity US: 4

The Adventures of Willy Beamish

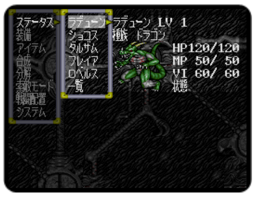
Developer	Dynamix
Publisher	Sega
Release date	(us) 1993
Genre	Adventure
Players	1 Player

The Adventures of Willy Beamish is an adventure game for the Sega Mega-CD. The game originally appeared on the PC in 1991, with an enhanced CD version created in 1992. The Mega CD version is based on this enhanced version, and offers full voice-acting and a CD-quality soundtrack. While the Mega CD version suffers from long loading times and a limited color palete, it also features an exclusive minigame.


Dynamix
THE ADVENTURES OF
Willy Beamish
SEGA
SEGA CD

THE ADVENTURES OF
Willy Beamish
© 1992 DYNAMIX, INC.
LICENSED BY SEGA OF AMERICA, INC.

8.2



魔族
「おい、うまい人間を食いたいならファーレーンへ行けよ。ここのはまずいぜ」

Rarity JP: 7

After Armageddon Gaiden

Developer	Micro Design, Pandora Box
Publisher	Sega
Release date	(jp) November 11, 1994
Genre	Role-playing game
Players	1 Player

After Armageddon Gaiden: Majū Tōshōden Eclipse is a side story to Last Armageddon. Because of the release of the Saturn this title was never brought outside Japan. Like Last Armageddon, this game is a turn-based RPG in which the player controls a group of demons in a post apocalyptic world.

The gameplay is similar to Final Fantasy and nearly identical to Last Armageddon. Battles are turn based and, like in Last Armageddon, blocking prevents all the damage from the enemy.

魔獣闘将伝エクリプス
©1994 SEGA
©1994 PANDORA BOX
PRESS START BUTTON

8.1

Rarity US: 2

After Burner

Developer	Rutubo Games
Publisher	Sega
Release date	(jp) January 13, 1995
Genre	Shoot-'em-Up
Players	1 Player

After Burner Complete, known simply as After Burner in North America is an enhanced Sega 32X port of After Burner II.

The game is extremely similar to the arcade release of After Burner II, with minor tweaks to make it more suited to a home console environment, and an options screen allowing for adjustments in difficulty and control schemes. It was the most accurate home version of After Burner at the time of release (bettered the following year by Sega Ages After Burner II on the Sega Saturn).

SEGA
32X
GENESIS
AFTER BURNER

AFTER BURNER
COMPLETE
©SEGA 1987·1994

After Burner III

6.9

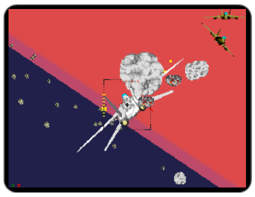
SEGA
AFTER BURNER III
SEGA CD

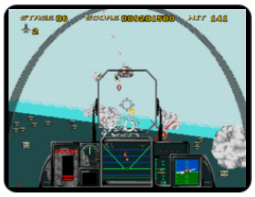
AFTER BURNER III
6 BUTTON PAD
©SEGA 1991 REPROGRAMMED BY CRI 1993

Developer	CRI
Publisher	Sega, (jp) CRI
Release date	(jp) December 18, 1992
Genre	Shoot-'em-Up
Players	1 Player

The third in Sega's arcade flight sim series, After Burner III takes players back to the cockpit of the F-14 Tomcat in order to take on as many terrorist airplanes as they can with their arsenal of sidewinder missiles and their trusty vulcan cannon.

The title is actually a port of SEGA's arcade fight-sim Strike Fighter, a Japan-only arcade release that attempted to mix the sim "lite" gameplay of G-Loc Air Battle with After Burner's arcade gimmicks.





Rarity US: 2
Rarity JP: 2

Aisle Lord

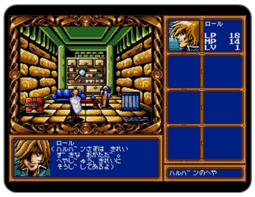
3.8

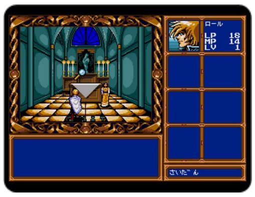
AISLE LORD
PUSH START BUTTON
©1992 WOLF TEAM

Developer	Wolf Team
Publisher	Wolf Team
Release date	(jp) May 29, 1992
Genre	Role-playing game
Players	1 Player

Aisle Lord is a 3D dungeon RPG in the tradition of western RPGs such as Wizardry and Might and Magic, though the story and character progression is much closer to Japanese style RPGs with a fixed cast that levels up automatically. The entire game, including towns and building interiors, is explored from a 3D third-person perspective; individual rooms and transitional areas are navigated in a point-and-click adventure game style.

"mobygames.com"





Rarity JP: 5

Alshark

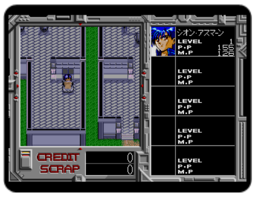
7.3

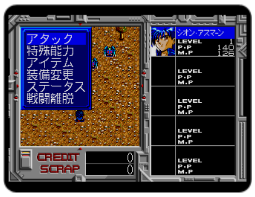
ALSHARK
PUSH START BUTTON

Developer	Polydor
Publisher	Sand Storm
Release date	(jp) November 26, 1993
Genre	Role-playing game
Players	1 Player

Alshark is a Japanese-style sci-fi role-playing game with several distinguishing features. The player controls a party of up to five characters, exploring a vast world consisting of several solar systems, each with its own planets and space stations, many of which can be accessed in any order. Navigation in space is done with the help of the space ship Atlia, which can be equipped with various weapons, engines and frames.

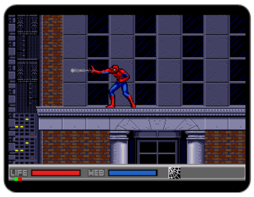
"mobygames.com"

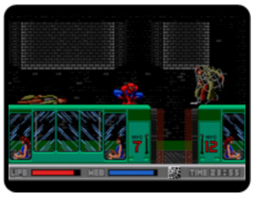




Rarity JP: 7

7.4




LIFE
WEB
TIME

Rarity US: 2

The Amazing Spider-Man vs. The Kingpin

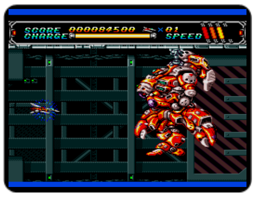
Developer	Foley Hi-Tech
Publisher	Sega
Release date	(us) March 11, 1993
Genre	Action
Players	1 Player

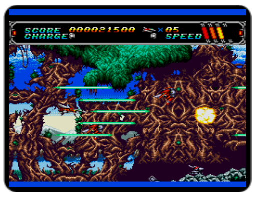
The Amazing Spider-Man vs. The Kingpin for the Sega CD takes the idea and basic gameplay from the Genesis version, but makes some significant changes. There are new levels, new bosses, and an expanded set of combat moves. The player now has the freedom to select the next level or boss to tackle from a map screen. Graphics have also been redrawn and expanded from the Genesis release.

SEGA CD
MARVEL COMICS
the AMAZING SPIDER-MAN vs THE KINGPIN
SEGA
GA

MARVEL ENTERTAINMENT GROUP INC (C)1993
PRESS START
SPIDER-MAN
VS.
KINGPIN

7.8


SCORE
CHARGE
SPEED


SCORE
CHARGE
SPEED

Rarity US: 4

Android Assault: The Revenge of Bari-Arm

Developer	Human
Publisher	(jp) Human, (us) Sega
Release date	(jp) July 30, 1993
Genre	Shoot-'em-Up
Players	1 Player

The gameplay is a side-scrolling shooter, similar to R-Type, where the player takes control of a space fighter that can morph into a cyborg called Bari-Arm and has an arsenal of weaponry to take down enemy ships including the Thundercracker, Burning Wave and the Chase Cannon along with picking up health and power-ups left behind by destroyed enemies.

"mobygames.com"

SEGA
SEGA CD
ANDROID ASSAULT
THE REVENGE OF BARI-ARM
GA

Bari-Arm
GAME START
OPTION MODE
Licensed By Sega Enterprises Ltd
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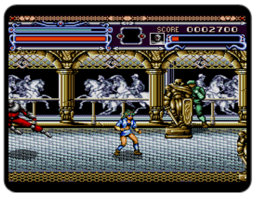
6.5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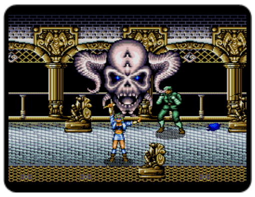


Rarity JP: 6

Anett Futatabi

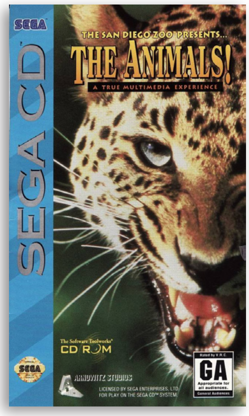
Developer	Wolf Team
Publisher	Wolf Team
Release date	(jp) March 30, 1993
Genre	Action
Players	1 Player

The sequel to the action/platformer Earnest Evans, Anett Futatabi puts players back in the shoes of Anett from El Viento as she joins forces with Earnest to unravel a plot to take over the world with genetically engineered monsters by an ancient sect.

The game plays like a side-scrolling beat 'em up, with players controlling Anett as she marches through each stage beating every enemy she encounters with her sword and magical powers until she reaches the stage boss.

メガ-CD専用
アネット再び
WOLFTEAM

アネット・エバンス・シリーズ
アネット再び
WOLF TEAM 1993


SEGA CD
THE SAN DIEGO ZOO PRESENTS...
THE ANIMALS!
A TRUE MULTIMEDIA EXPERIENCE
CD ROM
GA

THE SAN DIEGO ZOO™ PRESENTS
The ANIMALS!™
A TRUE MULTIMEDIA EXPERIENCE
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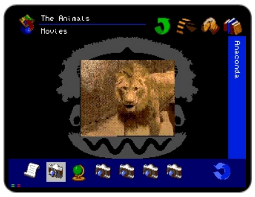
The Animals

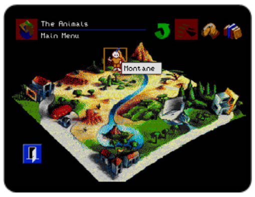
Developer Arnowitz Studios
Publisher (us) The Software Toolworks, (eu) Mindscape
Release date (eu) September, 1994
Genre Miscellaneous
Players 1 Player

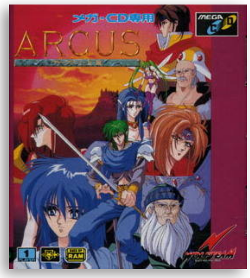
The San Diego Zoo Presents... The Animals! is a Sega Mega-CD game. It is essentially an encyclopedia based around animals.

"segaretro.org"

6.2


The Animals
Movies
Anaconda


The Animals
Main Menu
Montane


メガ-CD専用
ARCUS

ARCUS
PUSH START BUTTON
©1993 TELENET JAPAN/WOLF TEAM

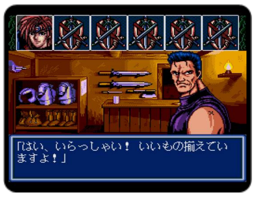
Arcus I-II-III

Developer Wolf Team
Publisher Wolf Team
Release date (jp) July 23, 1993
Genre Role-playing game
Players 1 Player

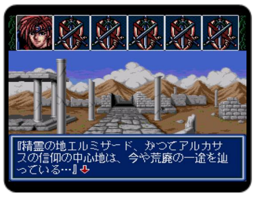
Arcus I-II-III is a full 16-bit remake of the first three PC titles in the Arcus series, Arcus, Arcus II: Silent Symphony, and Arcus III. Each game is presented as a "chapter" of the overarching narrative. The most significant changes is that the second game now uses the first-person dungeon format from the first and third games, and there are also new fully animated and voiced visual scenes that depict important story events.

"mobygames.com"

7.0



「はい、いらっしゃい！ いいもの揃えていますよ！」



『精霊の地エルミザード、かつてアルカサスの信仰の中心地は、今や荒廃の一途を辿っている…』

Rarity JP: 6

メガ-CD専用
The Heroic Legend of Arslan
アルスラーン戦記
SEGA

アルスラーン戦記
GAME START
© SEGA 1993

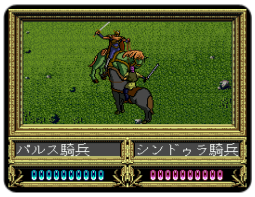
Arslān Senki

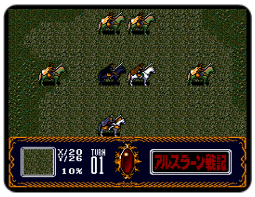
Developer Sega
Publisher Sega
Release date (jp) November 19, 1993
Genre Role-playing game
Players 1 Player

Arslān Senki (The Heroic Legend of Arslān) is a turn-based strategy game based on the novel series and anime of the same title created by Yoshiki Tanaka, which is loosely based on the famous Persian legend of Amir Arsalan. The story follows the events of the anime OVA closely, with the player controlling the 14-year-old prince Arslan and his companions as they fight to protect the kingdom of Palse from the invading Lusitanian army.

"mobygames.com"

5.7


パルス騎兵
シンドゥラ騎兵

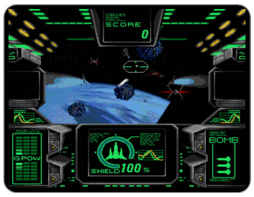

TURN
01
アルスラーン戦記

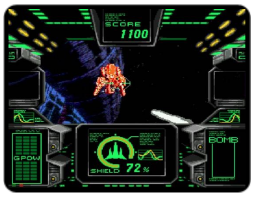
A/X-101

Developer	Micronet
Publisher	Absolute Entertainment
Release date	1994
Genre	Shooter
Players	1 Player

The game is an on-rails shooter, with gameplay seen from a first-person cockpit perspective. The player's ship moves automatically through pre-rendered space and planetary environments and only the targeting crosshair can be moved freely. Laser Cannons and Fusion Warheads are available to hit the numerous enemies. Lasers have unlimited ammunition but need a few moments time to recharge. The warheads function as smart bombs and clear the screen of enemies, but are available only in limited supply.

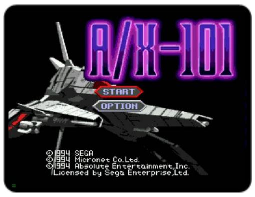
4.9

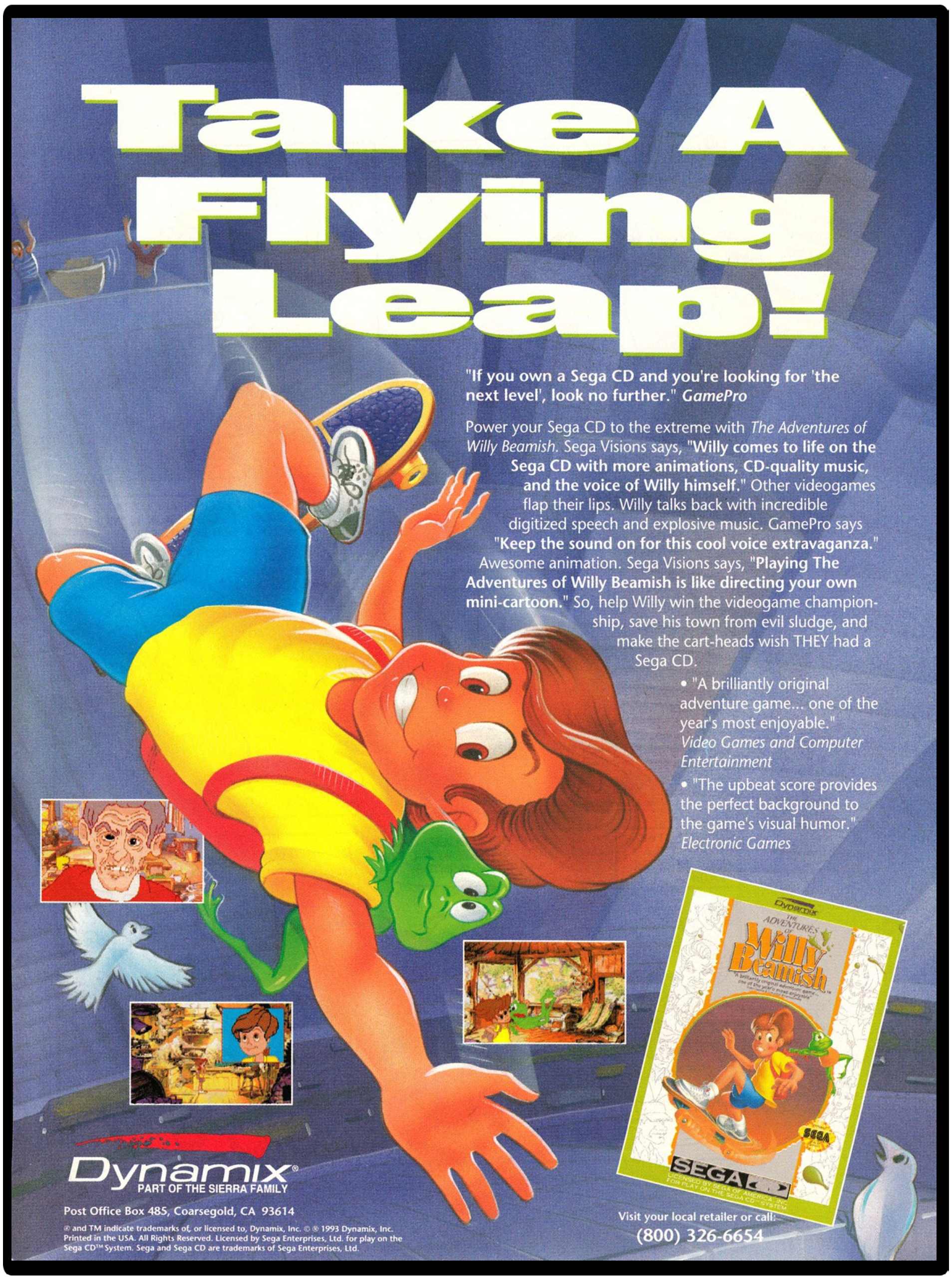

SCORE
0
SHIELD 100 %
BOMB


SCORE
1100
SHIELD 72 %
BOMB

Rarity JP: 2

SEGA
SEGA CD
A/X-101
ABSOLUTE
GA


A/X-101
START
OPTION
©1994 SEGA
©1994 Micronet Co.Ltd.
©1994 Absolute Entertainment,Inc.
Licensed by Sega Enterprise,Ltd.


Take A Flying Leap!
SEGA

"If you own a Sega CD and you're looking for 'the next level', look no further." *GamePro*

Power your Sega CD to the extreme with *The Adventures of Willy Beamish.* Sega Visions says, **"Willy comes to life on the Sega CD with more animations, CD-quality music, and the voice of Willy himself."** Other videogames flap their lips. Willy talks back with incredible digitized speech and explosive music. GamePro says **"Keep the sound on for this cool voice extravaganza."** Awesome animation. Sega Visions says, **"Playing The Adventures of Willy Beamish is like directing your own mini-cartoon."** So, help Willy win the videogame championship, save his town from evil sludge, and make the cart-heads wish THEY had a Sega CD.

- "A brilliantly original adventure game... one of the year's most enjoyable." *Video Games and Computer Entertainment*
- "The upbeat score provides the perfect background to the game's visual humor." *Electronic Games*

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(800) 326-6654

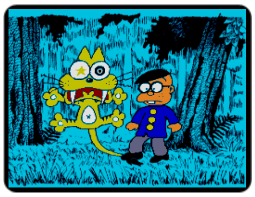
Bakuden: The Unbalanced Zone

BAKUFU·SLUMP
爆伝
アンバランスゾーン
はじめ
つづき

Developer	Sony Music Entertainment
Publisher	Sony Music Entertainment
Release date	(jp) April 22, 1994
Genre	Adventure
Players	1 Player

Bakuden: Unbalance Zone consists of non-interactive comic book-style scenes with voice-overs, as well as short, very simple adventure-like segments. During these segments the player has five icons at his disposal, each corresponding to a context-specific action. Only one of these actions can solve the problem at hand, but others trigger humorous animations and allow the player to proceed even if the result was fatal.

7.7



Batman Returns

SEGA
BATMAN
RETURNS
SEGA CD

BATMAN
RETURNS
START
OPTION

Developer	Malibu
Publisher	Sega
Release date	(us) 1993
Genre	Action
Players	1 Player

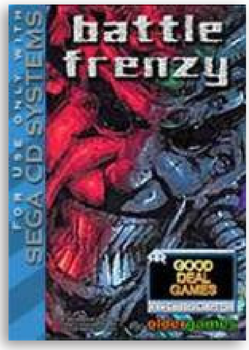
Batman Returns is based on the movie with the same name, and it is an upgraded edition to the previously released Mega Drive version. It contains the same 2D platform stages from the cartridge game together with all new pseudo-3D driving stages and a rearranged music score by Spencer Nilsen. The player can choose to play the full game, only the driving sections or only the platform stages.

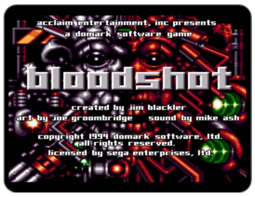
"segaretro.org"

6.8

Rarity US: 2

Battle Frenzy


battle
frenzy
FOR USE ONLY WITH SEGA CD SYSTEMS
GOOD DEAL GAMES


acclaim entertainment, inc presents
a domark software game
bloodshot
created by jim blackler
art by joe groombridge
sound by mike ash
copyright 1994 domark software ltd.
all rights reserved.
licensed by sega enterprises, ltd.

Developer	Domark
Publisher	(us) Domark, (eu) Acclaim
Release date	(eu) 1994
Genre	First-person shooter
Players	1 Player

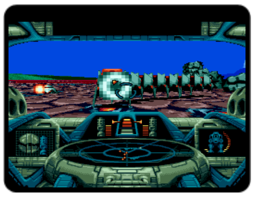
Bloodshot, known as Battle Frenzy in Germany, is a Sega Mega Drive and Sega Mega-CD game developed by Domark. It is notable for being a 3D first person shooter - one of the few available for the Sega Mega Drive and the only game of this genre for the Sega Mega-CD.

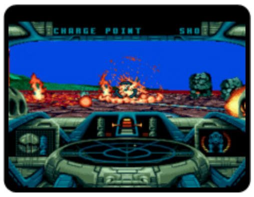
The game is a traditional FPS. Gameplay mainly consists of the player moving through corridors, shooting enemies and collecting items such as keys and weapons.

6.0

Rarity EU: 5

7.1




CHARGE POINT
SHD

Rarity US: 2

Battlecorps

Developer	Core Design
Publisher	Core Design, (jp) Victor Entertainment
Release date	(jp) September 30, 1994
Genre	Simulation
Players	1 Player

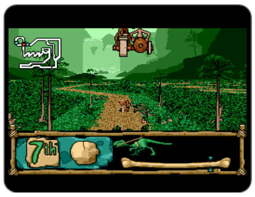
Battlecorps is a giant-mech game that takes place on a mining planet known as Mandlebrot's World. The colony supercomputer has been infected with a virus, and now the planet's giant machines are turning against the people who created them. Players must pilot their bipedal attack machine through 12 missions to reboot the computer.

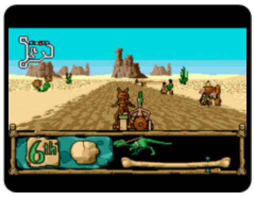
The graphics in this game use scaled and rotated sprites to achieve a 3D environment.

SEGA
SEGA CD
BATTLECORPS
CORE

BATTLECORPS
SEGA
CORE

7.3





Rarity US: 2

BC Racers

Developer	Core Design
Publisher	(eu) Core Design, Sega, (us) Time Warner Interactive
Release date	(us) December, 1994
Genre	Racing
Players	1-2 Players

BC Racers is a kart racing game starring characters from the Core Design's Chuck Rock series of games.

Each of the racers in this game rides a prehistoric motorcycle with a side car. On each two-character team, one person drives the motorcycle, and the other fights off opponents using clubs, punches, kicks, etc.

"mobygames.com"

SEGA
SEGA CD
BC RACERS
CORE

BC RACERS
PRESS START
SEGA
CORE
COPYRIGHT 1994, CORE DESIGN LTD
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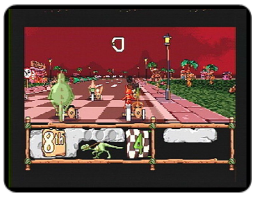
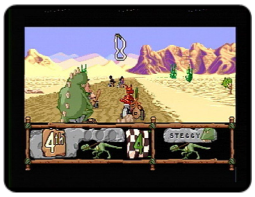
5.6





Rarity US: 4

BC Racers

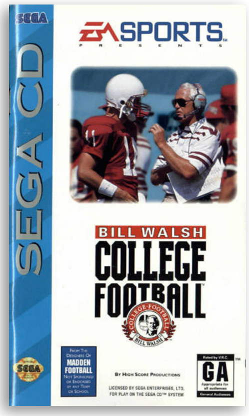
Developer	Core Design
Publisher	Front Street Publishing
Release date	(us) 1995
Genre	Racing
Players	1-2 Players

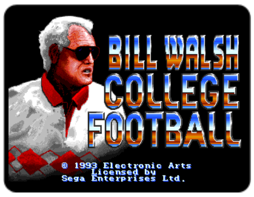
BC Racers has four difficulty settings: Easy, Medium, Hard and Rockhard. Each of the settings has eight different circuits, making a total of 32 circuits in the game. There are also eight themes, from desert wastes to active volcanoes and massive jungles. The tracks need four laps to complete, and feature many special elements specific to the circuit's setting. Unusually for a game of this type, there are no power-ups, except for a "turbo" that the bikes can trigger every few seconds.

SEGA
32X
BC RACERS
CORE

BC RACERS MENU
RACE DIFFICULTY
EASY
OPTIONS
START
CORE

Bill Walsh College Football


SEGA CD
EA SPORTS
BILL WALSH
COLLEGE FOOTBALL
GA


BILL WALSH
COLLEGE
FOOTBALL
© 1993 Electronic Arts
Licensed by
Sega Enterprises Ltd.

Developer	Electronic Arts, High Score Productions, Jim Simmons
Publisher	Electronic Arts
Release date	(us) 1993
Genre	Sports
Players	1-4 Players

The game features 24 college football teams from the 1993 season and 24 of the all-time college teams since 1978. Play modes include exhibition, playoffs and all-time playoffs.

The playbook consists of 56 offensive plays and 52 defensive plays. On offense, running backs can dive, spin and hurdle. Also, passing is dealt with by having the receivers in their own windowed boxes. When on defense, defenders can dive at the ball carrier, and raise hands to block kicks or intercept passes.

5.7

EA SPORTS
54 YARD KICK
RETURN #05
FOR 13 YARDS

Rarity US: 1

Blackthorne

SEGA
32X
BLACKTHORNE

BLACKTHORNE
PRACTICE
NEW GAME
OPTIONS
PASSWORD

Developer	Paradox Development
Publisher	Interplay
Release date	(us) October, 1995
Genre	Action
Players	1 Player

Blackthorne is a cinematic platformer originally developed by Blizzard Entertainment for the SNES and DOS-based PCs.

The game is a slow paced action platformer similar to Prince of Persia or Flashback, though as a greater emphasis on gun combat. Unlike the original versions, the 32X copy of the game utilises pre-rendered 3D computer graphics for its sprites and also updates the backgrounds. As well as this, it features more blood.

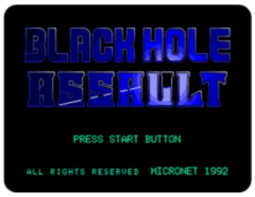
"segaretro.org"

8.5

Rarity US: 5

Black Hole Assault

BLACKHOLE
ASSAULT
Bignet
SEGA

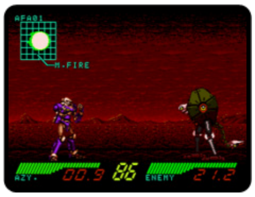

BLACK HOLE
ASSAULT
PRESS START BUTTON
ALL RIGHTS RESERVED MICRONET 1992

Developer	Micronet
Publisher	(us) Bignet USA, (eu) Sega, (jp) Micronet
Release date	(jp) October 23, 1992
Genre	Action
Players	1-2 Players

The weapon of choice in this game is the Cybernetic Anthropomorphized Machine, or C.A.M. The C.A.M. is a large robot that fights 1-on-1 against alien robots. All of the gameplay in Blackhole Assault revolves around single-round, 1-on-1 robot fighting action. There are 10 backdrops against which to beat up robots, including various planets and moons around the solar system.

"mobygames.com"

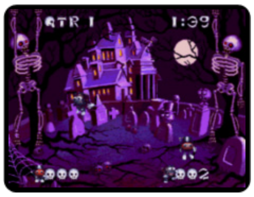
6.3



Rarity EU: 3
Rarity US: 1

5.2

QTR 1
1:40
002
004


QTR 1
1:39
000
002

Rarity US: 2

Bouncers

Developer	Dynamix, Sierra On-Line
Publisher	Sega
Release date	(us) 1994
Genre	Action
Players	1-2 Players

Arcade basketball game where players are the ball. They can't jump high enough on their own to go through the hoop, so they must bounce off other players.

Games can turn into fighting matches of sorts, as players can kick each other to get their opponent in the air. With practice, they can learn to shoot three pointers and slam dunk themself into the basket.

"mobygames.com"

SEGA
Bouncers
SEGA CD

Bouncers
TM & © 1994 SEGA
ALL RIGHTS RESERVED
PRESS START

3.3

Rarity US: 1

Bram Stoker's Dracula

Developer	Psygnosis
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Action
Players	1 Player

Bram Stoker's Dracula for the Sega Mega-CD is a video game based on the movie of the same name. Though it shares the same title, it is not related to the Sega Mega Drive game by Traveller's Tales or the Sega Master System and Sega Game Gear game by Probe.

The game is a side-scrolling action title that makes use of digitized backgrounds, digitized actors/objects, voice briefings before each level and full motion video cutscenes from the film.

SEGA
Bram Stoker's
Dracula
SEGA CD
SONY
MA-13

Bram Stoker's
Dracula

5.6

Rarity US: 4

Brutal: Above the Claw

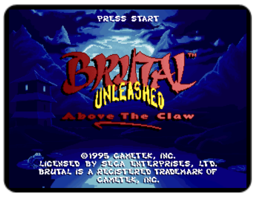
Developer	GameTek
Publisher	GameTek
Release date	(us) 1995
Genre	Action
Players	1-2 Players

As with the original Brutal: Paws of Fury, the game involves a martial arts tournament set up by the Dalai Llama. A selection of 12 anthropomorphic animals are involved; choose from them for the cartoon-styled beat 'em up action.

Characters each have their own fighting style, array of moves, and storyline. As players progress through the game, they unlock more moves for each character.

"mobygames.com"

SEGA
Enhanced for 32X!
Brutal
Above the Claw
32X
GAMETEK
TEEN


PRESS START
BRUTAL
UNLEASHED
Above The Claw
©1995 GAMETEK, INC.

Brutal: Paws of Fury

SEGA
GAMETEK
SEGA CD
BRUTAL
Paws of Fury
MA-13

BRUTAL
Paws of Fury
PRESS START

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LICENSED BY SEGA ENTERPRISES, LTD.
BRUTAL IS A REGISTERED TRADEMARK OF GAMETEK, INC.

Developer	GameTek
Publisher	GameTek
Release date	(us) 1994
Genre	Action
Players	1-2 Players

Brutal: Paws of Fury is a one-on-one fighting game across a variety of levels, with mostly outdoor terrain. Players can choose of the many characters. Throughout the game, the character travels across Dalai Llama's island, fighting a series of duels before getting to the final showdown.

In the console versions, players start the game without special moves, but get a new one after each successful best-of-three bout. The computer versions drop this feature, though.

5.5

Rarity US: 2

Burai

メガ-CD専用
BURAI
ブライ
「八玉の勇士伝説」
SEGA

BURAI
八玉の勇士伝説

© 1989 RIVERHILLSOFT
PANDORA BOX
ARAKI PRODUCTION
REPROGRAMMED GAME © 1992 SEGA

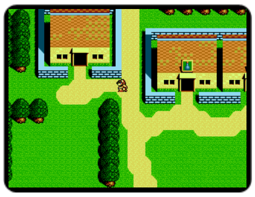
チェックがおわりました。
スタートボタンを押してください。

Developer	Pandora Box
Publisher	Sega
Release date	(jp) September 11, 1992
Genre	Role-playing game
Players	1 Player

The story and general gameplay of Burai: Hachigyoku no Yūshi Densetsu is similar to those of the original Burai: Jōkan for computers; however, the console versions were developed from scratch and therefore differ greatly from the computer ones, having new cutscenes, dialogues, battle interface, etc. Perhaps the most important difference gameplay-wise is the linear nature of chapters.

"mobygames.com"

6.5



Rarity JP: 5

PLAY IT
IF YOU DARE

5.2

59:33
5
000312

Rarity US: 3

Cadillacs and Dinosaurs: The Second Cataclysm

Developer	Rocket Science Games
Publisher	Rocket Science Games
Release date	(us) 1994
Genre	Rail shooter
Players	1 Player

A third-person driving and shooting game, based on the comic series Xenozoic Tales by Mark Shultz. The game is a rail-shooter, similar to Rocket Science's earliest game Loadstar.

Graphics are a mix of 3D objects and environments and comic-like 2D sprites, but captures much of the original comic book's style.

"mobygames.com"

SEGA
ROCKET SCIENCE GAMES
SEGA CD
Cadillacs and Dinosaurs
The Second Cataclysm
MA-13

Cadillacs and Dinosaurs
© Copyright 1994 Rocket Science Games, Inc
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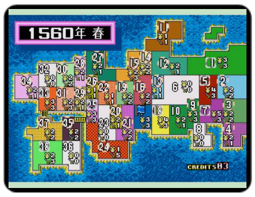
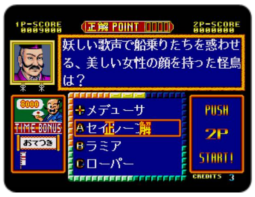
7.0


1560年 春
CREDITS 03


1P-SCORE
0009000
正解 POINT
2P-SCORE
0000000
8000
TIME BONUS
おてつき
PUSH
2P
START!
CREDITS 3

妖しい歌声で船乗りたちを惑わせる、美しい女性の顔を持った怪鳥は？

メデューサ

A セイレーン

B ラミア

C ローパー

Capcom no Quiz: Tonosama no Yabō

Developer	SIMS
Publisher	SIMS
Release date	(jp) December 25, 1992
Genre	Table
Players	1-2 Players

Quiz Tonosama no Yabō is a trivia game with strategy elements, set during the Sengoku time period of the Japanese history. Single and two-player game modes are available. Players select warlords to control, and rise to dominance by defeating other warlords in quiz encounters. Each attempt at conquering a province leads to a quiz posed by the defending warlord.

"mobygames.com"

メガ・CD専用
カプコンの
クイズ
殿様の野望
SIMS

クイズ
殿様の野望
スタートボタンを押して下さい!!
© CAPCOM 1991
REPROGRAMMED GAME © SIMS 1992

8.9

Rarity JP: 5

Captain Tsubasa

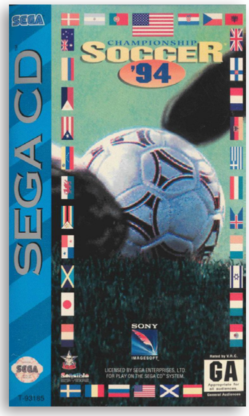
Developer	Tecmo
Publisher	Tecmo
Release date	(jp) September 30, 1994
Genre	Sports, Simulation
Players	1-2 Players

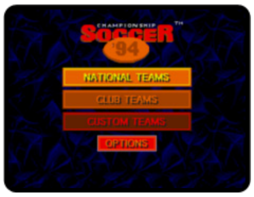
Captain Tsubasa for the SEGA CD is a football game that follows the style of Tecmo Cup. Just like the Japanese version of Tecmo Cup, it is based on the anime series that narrate the adventures of the young Tsubasa, from his beginnings in the Nankatsu team, till the end of the National Championship, where he will compete against his biggest rival in the series, Kojro Hyuga, star striker of the Meiwa.

"mobygames.com"

メガ・CD専用
キャプテン翼
TECMO

キャプテン翼
START
OPTION


SEGA CD
CHAMPIONSHIP
SOCCER
'94
SONY
GA


CHAMPIONSHIP
SOCCER
94
NATIONAL TEAMS
CLUB TEAMS
CUSTOM TEAMS
OPTIONS

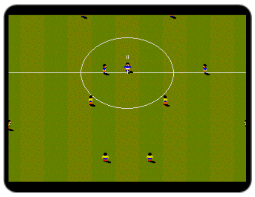
Championship Soccer '94

Developer	Sensible Software
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Sports
Players	1-2 Players

Sensible Soccer, or Sensible Soccer: European Champions is an entry in the Sensible Soccer series of football games. Despite its name, the Sega versions of Sensible Soccer are in fact based upon the Amiga/Atari ST Sensible Soccer 92/93, an update to the "real" Sensible Soccer which was released exclusively for these computers.

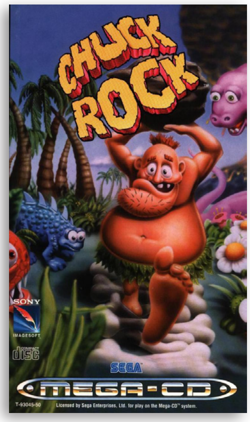
In North America, the Mega CD version is called Championship Soccer '94.

6.0



ITALY 0-0 LUXEMBOURG

Rarity US: 5
Rarity EU: 4


CHUCK ROCK
SONY
MEGA-CD

CHUCK ROCK
CORE

Chuck Rock

Developer	Core Design
Publisher	Sony Imagesoft
Release date	(us) 1992
Genre	Action
Players	1 Player

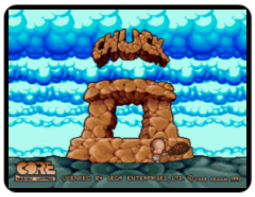
Chuck Rock is the typical average cave man. He likes to spend his Sunday afternoons watching football and drinking beer. Unfortunately, his peaceful existence is interrupted one day when his wife, Ophelia Rock, is kidnapped by the village wierdo, Gary Gritter. So, Chuck is rather upset about this whole situation and the player have to help him make things right.

"mobygames.com"

7.2

Rarity US: 2
Rarity EU: 5

SEGA CD
Chuck Rock II
son of chuck
GA



Chuck Rock II: Son of Chuck

Developer	Core Design
Publisher	Virgin Games
Release date	(us) 1993
Genre	Action
Players	1 Player

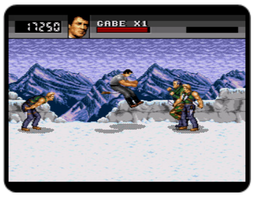
The story in this Chuck Rock game takes up a little while after the end of the first game. Chuck Rock had to rescue his girl, Ophelia from the bad dude Gary Gritter. He was successful in his efforts, and now Chuck and Ophelia are married. Eventually, they have a son, named Junior. Chuck works in a factory, where he develops great skill at carving automobiles out of stone. A rival manufacturer becomes jealous of Chuck's abilities and kidnaps him. Now it is up to Junior to rescue his dad.

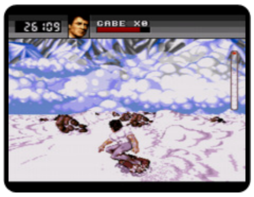
6.7

Rarity US: 2
Rarity EU: 4

Cliffhanger

4.5



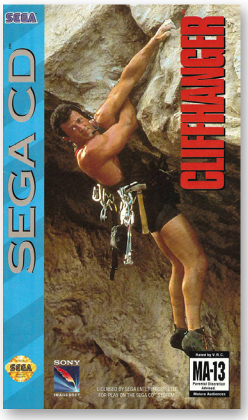


Rarity US: 2

Developer	Malibu
Publisher	Sony Imagesoft
Release date	(us) 1993
Genre	Action
Players	1 Player

Standard side-scrolling fighter based off of the Stallone film of the same name. Sly must fight thugs and the elements as he tracks down suitcases of stolen cash dropped around the peaks of the Rockies. Combat follows the Final Fight standard, broken up by some mountain climbing and running, and snowboard from avalanches.

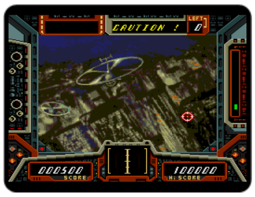
"mobygames.com"

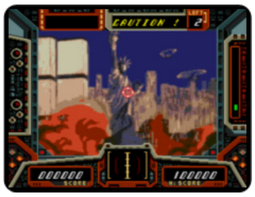

SEGA CD
CLIFFHANGER
MA-13

CLIFFHANGER

Cobra Command

4.8





Rarity US: 2
Rarity EU: 4
Rarity JP: 2

Developer	Wolf Team
Publisher	(jp) Wolf Team, (us) Renovation Products
Release date	(jp) August 28, 1992
Genre	Rail shooter
Players	1 Player

Cobra Command, known as Thunder Storm in Japan, is a 1983 FMV arcade game by Data East. It was first released on Sega LaserDisc hardware presumably as an upgrade for Astron Belt. Wolf Team ported it to the Sega Mega-CD in 1992, keeping the Cobra Command name in the US and Europe but renaming it Thunder Storm FX in Japan.

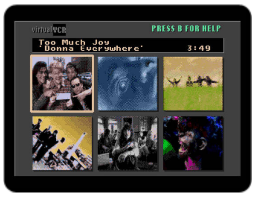
In Europe Cobra Command was later bundled with Sol-Feace, a horizontal shoot-'em-up.

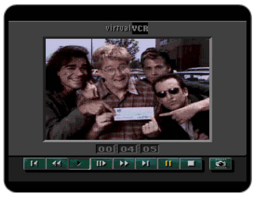
COBRA COMMAND
SEGA

COBRA COMMAND
PRESS START BUTTON
PRESENTED BY WOLF TEAM

Colors of Modern Rock

4.6

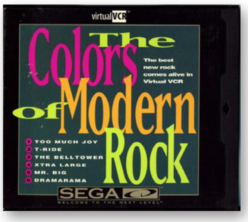

PRESS B FOR HELP
Too Much Joy
Donna Everywhere
3:49



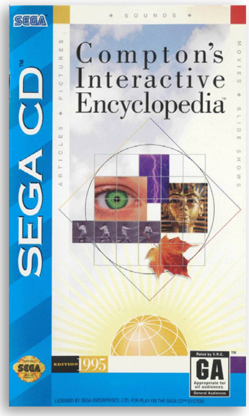
Developer	Digital Pictures
Publisher	Warner Custom Music
Release date	(us) 1993
Genre	Miscellaneous
Players	1 Player

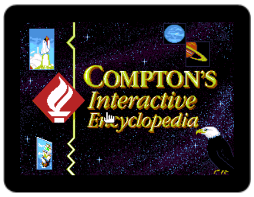
The Colors of Modern Rock is a disc containing six music videos, published by Warner Custom Music, which can be played through the Sega Mega-CD.

"segaretro.org"


The Colors of Modern Rock
SEGA

virtual VCR
by Digital Pictures


SEGA
SEGA CD
Compton's Interactive Encyclopedia
1995
GA


COMPTON'S
Interactive
Encyclopedia

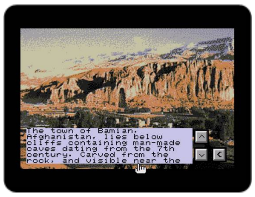
Compton's Interactive Encyclopedia

Developer The Learning Company
Publisher Sega
Release date (us) 1994
Genre Miscellaneous
Players 1 Player

Compton's Interactive Encyclopedia is a software program developed for the Mega-CD; it was only released in North America, both as a stand-alone product and as a pack-in with the X'eye.

CIE is an multimedia encyclopedia licensed from the Compton's series of print encyclopedias, sporting a comparatively impressive 34,000 subjects, 5,000 pictures, and 30 video articles from the American Library Accociation.

6.6



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The town of Bamian,
Afghanistan, lies below
cliffs containing man-made
caves dating from the 7th
century. Carved from the
rock, and visible near the
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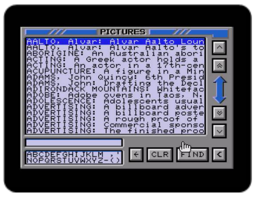
PICTURES
CLR
FIND

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AALTO, Alvar: Alvar Aalto Loun
AALTO, Alvar: Alvar Aalto's to
ABORIGINE: An Australian abori
ACTING: A Greek actor holds a
ACTING: An actor in a 17th-cen
ACUPUNCTURE: A figure in a Min
ADAMS, John Quincy: 6th Presid
ADAMS, John: Drafting the Decl
ADIRONDACK MOUNTAINS: Whitefac
ADOBE: Adobe ovens in Taos, N.
ADOLESCENCE: Adolescents usual
ADVERTISING: A billboard adver
ADVERTISING: A billboard poste
ADVERTISING: A rough proof of
ADVERTISING: Commercial sponso
ADVERTISING: The finished proo
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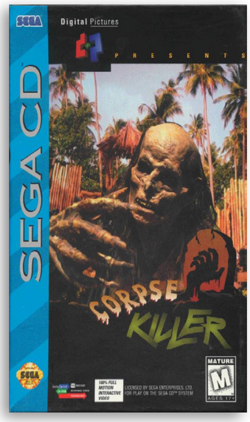

SEGA
Digital Pictures
PRESENTS
SEGA CD
CORPSE KILLER
MATURE

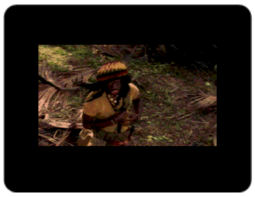
CORPSE
OPTIONS
START GAME
HIGH SCORES
KILLER

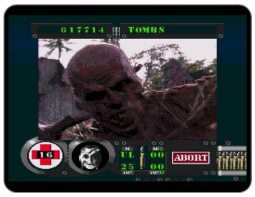
Corpse Killer

Developer Digital Pictures
Publisher Digital Pictures
Release date (us) 1994
Genre Action
Players 1 Player

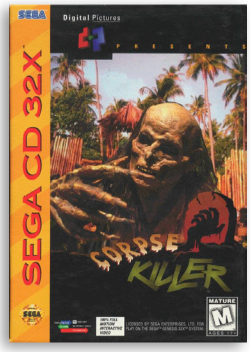
Corpse Killer is a game released for the Sega-CD and Sega-CD 32X, among other systems, that features live action full motion video in a format similar to other games developed by Digital Pictures. The quality of the full motion video on the Sega-CD version is less than that of the others. Also, after the release of the Sega-CD version, Digital Pictures created an option to have English subtitles during the full motion video as critics had complained that it was difficult to understand what the driver was saying in the Sega-CD and Sega 32X versions.

4.0




TOMBS
ABORT

Rarity US: 2
Rarity EU: 5


SEGA
Digital Pictures
PRESENTS
SEGA CD 32X
CORPSE KILLER
MATURE

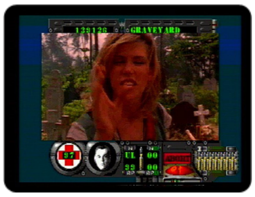
CORPSE
OPTIONS
START GAME
HIGH SCORES
KILLER

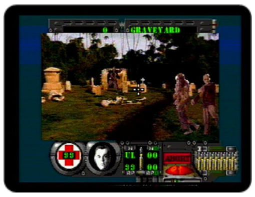
Corpse Killer

Developer Digital Pictures
Publisher Digital Pictures
Release date (us) 1995
Genre Action
Players 1 Player

Electronic Gaming Monthly gave the 32X version a 5.25/10, saying that the "campy, bad b-movie" cutscenes are entertaining but the gameplay is dull, and that the graphics are only slightly improved from the Sega CD version. GamePro reviewed that the 32X version retains the elements that made the Sega CD version fun and has far better graphics.

3.5





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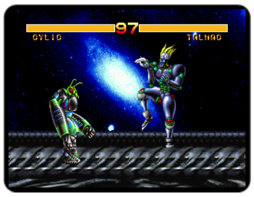
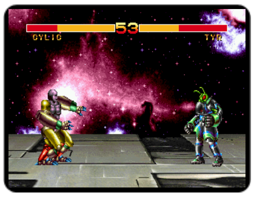




Rarity US: 1

Cosmic Carnage

Developer	Almanic, ALU
Publisher	Sega
Release date	(us) 1994
Genre	Action
Players	1-2 Players

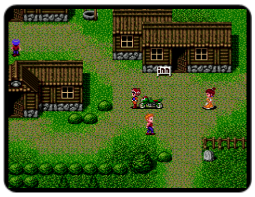
Cosmic Carnage, known in Japan as Cyber Brawl, is a 2D versus fighting game developed by Almanic and ALU and published by Sega exclusively for the Sega 32X in late 1994.

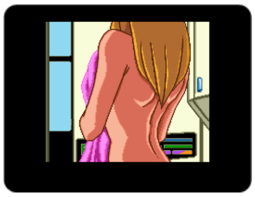
There are eight playable characters in the game, divided into two groups, ‘Military’ and ‘Renegade’. The goal of the game is to defeat all the other characters in as short a time period as possible. Depending on how quickly the game is completed, a different ending is shown.

SEGA
32X
COSMIC CARNAGE
TEEN

COSMIC CARNAGE
Press Start Button
© SEGA ENTERPRISES,LTD. 1994

6.4





Rarity JP: 3

Cosmic Fantasy Stories

Developer	RIOT
Publisher	Telenet Japan
Release date	(jp) March 27, 1992
Genre	Role-playing game
Players	1 Player

Cosmic Fantasy Stories is a re-release of two PC Engine (TurboGrafx) CD games: Cosmic Fantasy: Bōken Shōnen Yū and Cosmic Fantasy 2.

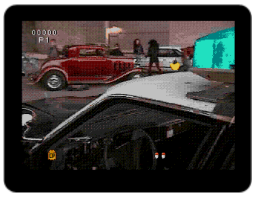
The Sega CD edition features improved graphics and music. It also re-vamps the gameplay system of the first game, allowing previously passive characters to participate in battles, but also increasing the amount of enemies met in battles.

“mobygames.com”

メガ-CD専用
Stories

Stories
PRESS START BUTTON
© 1992 TELENET JAPAN
© KAZUHIRO OCHI

4.1



Rarity US: 6

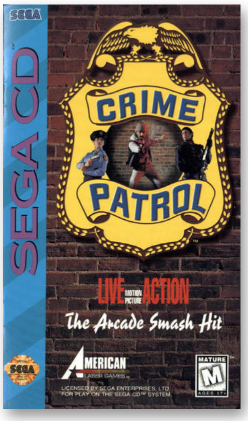
Crime Patrol

Developer	American Laser Games
Publisher	American Laser Games
Release date	(us) 1994
Genre	Light-gun
Players	1-2 Players

Originating in the arcades, this is a full-motion video rail shooter with real actors, produced by the makers of Mad Dog McCree.

Crime Patrol puts the player in the shoes of a police officer, who starts as a Rookie and has to work his way up to become a member of SWAT and eventually the Delta Force team. To do that, he has to complete missions, which involve taking down criminals in a variety of locations.

“mobygames.com”


SEGA
SEGA CD
CRIME PATROL
LIVE ACTION
The Arcade Smash Hit
AMERICAN
MATURE

CRIME PATROL

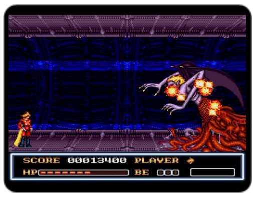
START
OPTION
CONTINUE
©石森プロ・東映
©1993 RIOT・TELENET JAPAN

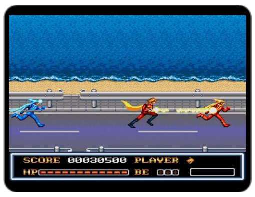
Cyborg 009

Developer	Telenet Japan
Publisher	RIOT
Release date	(jp) July 30, 1993
Genre	Action
Players	1 Player

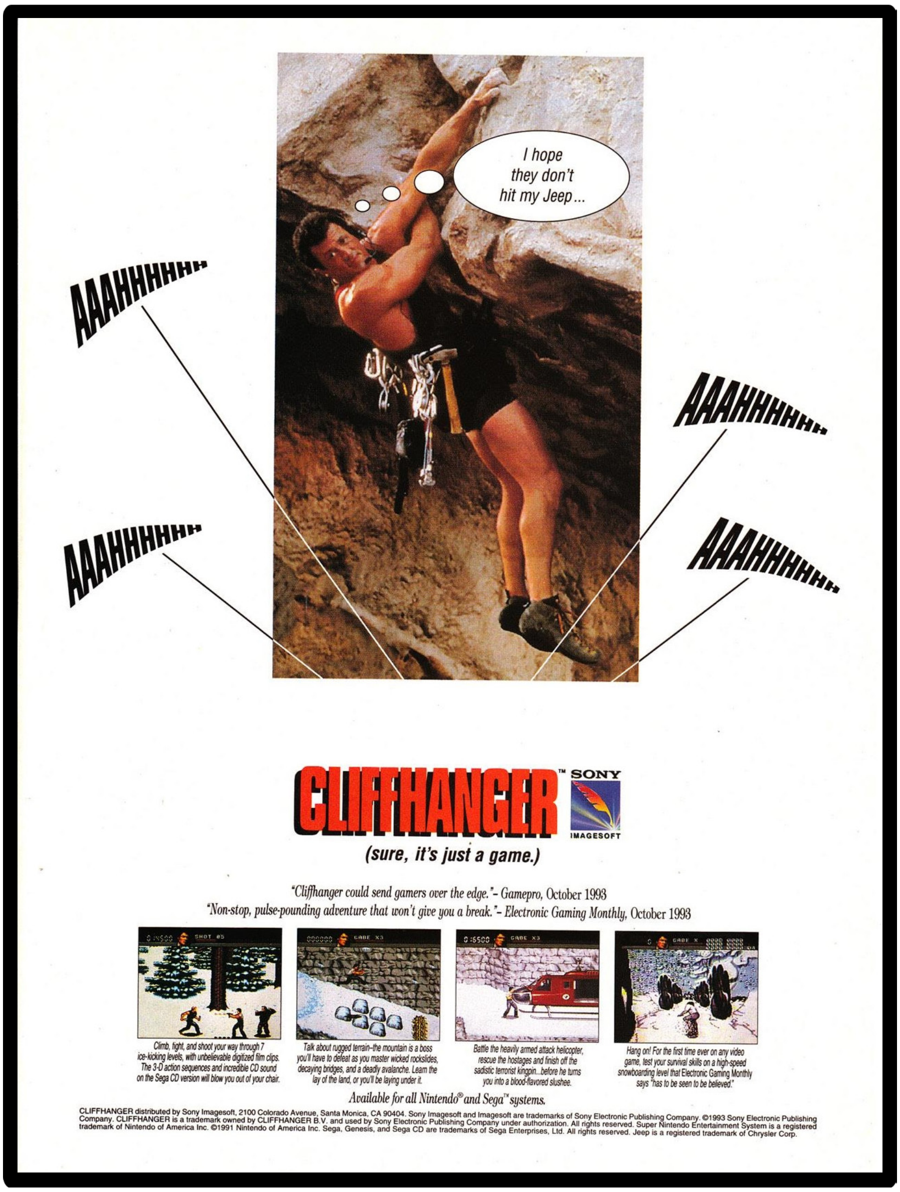
Cyborg 009 is a side-scrolling platform action game based on the famous manga and anime series created by Shōtarō Ishinomori. The story begins with Joe (009) and France (003) encountering a mysterious young girl who seems to have some connection with the evil organization Black Ghost. The player controls Joe, who must use his cyborg super-speed and a powerful laser pistol to fight his way through Black Ghost's forces and get to the bottom of this mystery.

5.6





Rarity JP: 5



CLIFFHANGER™ SONY IMAGESOFT

(sure, it's just a game.)

"Cliffhanger could send gamers over the edge."– Gamepro, October 1993
"Non-stop, pulse-pounding adventure that won't give you a break."– Electronic Gaming Monthly, October 1993

Climb, fight, and shoot your way through 7 ice-kicking levels, with unbelievable digitized film clips. The 3-D action sequences and incredible CD sound on the Sega CD version will blow you out of your chair.

Talk about rugged terrain–the mountain is a boss you'll have to defeat as you master wicked rockslides, decaying bridges, and a deadly avalanche. Learn the lay of the land, or you'll be laying under it.

Battle the heavily armed attack helicopter, rescue the hostages and finish off the sadistic terrorist kingpin...before he turns you into a blood-flavored slushee.

Hang on! For the first time ever on any video game, test your survival skills on a high-speed snowboarding level that Electronic Gaming Monthly says "has to be seen to be believed."

Available for all Nintendo® and Sega™ systems.

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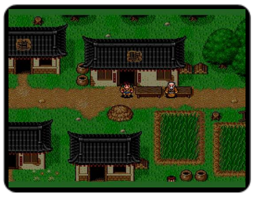
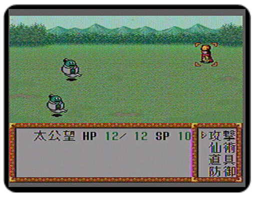
7.5




太公望 HP 12/ 12 SP 10
攻撃
仙術
道具
防御

Rarity JP: 7

Daihoushinden

Developer	Flashback
Publisher	Victor Entertainment
Release date	(jp) February 24, 1995
Genre	Role-playing game
Players	1 Player

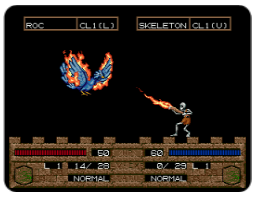
Daihoushinden is a Sega Mega-CD RPG released exclusively in Japan.

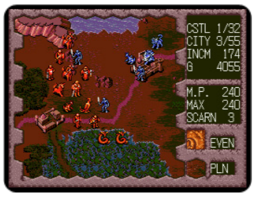
The game is a pretty challenging RPG that's almost impossible to find now days. Until recently, it was an impossible to find game, but in the last year, several copies have surfaced.

大封神伝
MEGA-CD
Victor

大封神伝
PUSH START BUTTON
©1994 FLASHBACK
©1994 VICTOR ENTERTAINMENT,INC.

8.2





Rarity US: 4
Rarity JP: 6

Dark Wizard

Developer	Sega
Publisher	Sega
Release date	(jp) November 12, 1993
Genre	Role-playing game
Players	1 Player

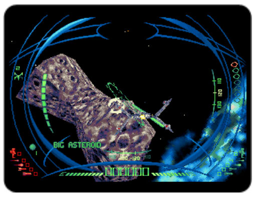
Dark Wizard, known in Japan as Dark Wizard: Yomigaerishi Yami no Madoushi, is a role-playing video game developed for the Sega CD system that features long anime-based cutscenes to develop the story.

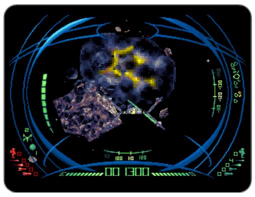
The gameplay takes place on a hex-map, and features turn-based tactical battle scenes. They player controls one of four playable characters, each with their own attributes, abilities, and available units.

DARK WIZARD
SEGA CD
SEGA
MA-13

DARK WIZARD
NEW GAME
OPTIONS
©1994 SEGA

5.0





DarXide

Developer	Frontier Developments
Publisher	Sega
Release date	(eu) January, 1996
Genre	Simulation
Players	1 Player

Darxide is a Sega 32X shoot-'em-up game developed by Frontier Developments and published by Sega in early 1996. It is notable for being one of two 32X games only to be released in Europe, and the only one which is region locked.

The game is a 3D shooter, similar to Asteroids but with an extra dimension. The player's task is to eliminate all asteroids and alien ships within a certain time limit, and is said to be extremely difficult as a result.

DARXIDE
32X
MEGADRIVE
SEGA

DARXIDE
COPYRIGHT © FRONTIER DEVELOPMENTS LTD 1995
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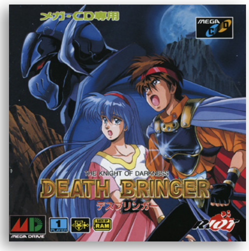
MUSIC COPYRIGHT © 1995 SEGA


メガ-CD専用
THE KNIGHT OF DARKNESS
DEATH BRINGER

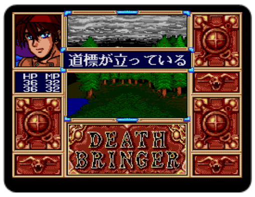
DEATH BRINGER

Death Bringer: The Knight of Darkness

Developer	RIOT, Opera House
Publisher	Telenet Japan
Release date	(jp) April 17, 1992
Genre	Role-playing game
Players	1 Player

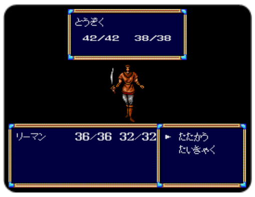
Despite being a Japanese game, Death Bringer is more similar to Western RPGs of the time than to their Japanese counterparts, even though it has anime-style character graphics. It is less event-oriented than Japanese games and focuses on exploration. The gameplay is somewhat similar to Pandora's RPG of the same name, even though the two games are unrelated. Both friendly and hostile areas are pseudo-3D, maze-like environments, like in Bard's Tale games.

2.6

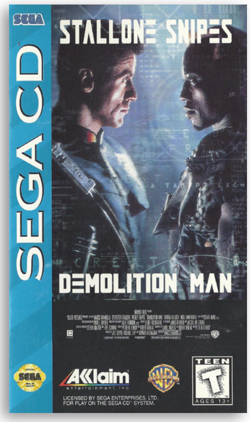


道標が立っている

HP MP
DEATH BRINGER


とうぞく
42/42 38/38
リーマン 36/36 32/32
▸ たたかう
たいきゃく

Rarity JP: 4


SEGA
SEGA CD
STALLONE SNIPES
DEMOLITION MAN
Acclaim
TEEN

THE 21st CENTURY'S MOST DANGEROUS COP
START
OPTIONS
ACTIONS
THE 21st CENTURY'S MOST RUTHLESS CRIMINAL

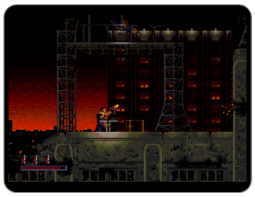
Demolition Man

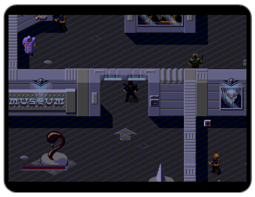
Developer	Alexandria
Publisher	Acclaim
Release date	(us) 1995
Genre	Action
Players	1 Player

Demolition Man is a game based on the 1993 movie by the same name. As with the movie, the game takes place in a dystopian Los Angeles, in 1996. John Spartan is the country´s most fearsome cop and hunts his nemesis, Simon Phoenix.

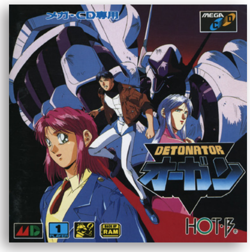
The game is a fast-paced platform game, with some levels taking place in an overhead perspective (similar to Smash TV). As John Spartan, the player will spend most of his time shooting endless waves of "cryocons" released upon the antiseptic world of the fu-

7.4





Rarity US: 5


メガ-CD専用
DETONATOR
オーガン
HOT-B

DETONATOR
オーガン
PUSH START BUTTON
© HOT·B CO.,LTD. 1992
© DARTS

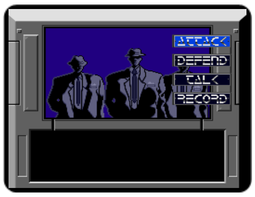
Detonator Organ

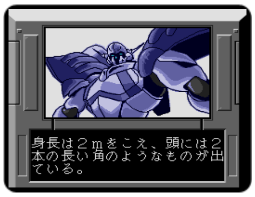
Developer	HOT-B
Publisher	HOT-B
Release date	(jp) July 31, 1992
Genre	Adventure
Players	1 Player

Detonator Orgun is a cyberpunk/sci-fi adventure game based on the anime of the same title that takes place far in the future within the Solar system. Tomoru Shindo is the main character of this game. Gameplay consists of clicking on decisions from a menu, such as Look, Think, Talk, Move, etc. The original voice actors from the anime also do the voice acting in this game.

"mobygames.com"

7.3

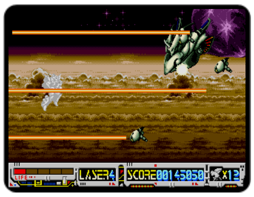

ATTACK
DEFEND
TALK
RECORD

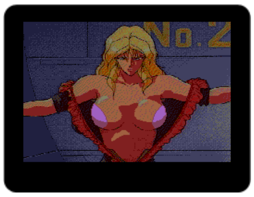


身長は２ｍをこえ、頭には２本の長い角のようなものが出ている。

Rarity JP: 6

7.2


LASER4
SCORE00145050
x12



Rarity JP: 5

Devastator

Developer	Wolf Team, Telenet Japan
Publisher	Wolf Team
Release date	(jp) May 28, 1993
Genre	Action
Players	1 Player

Devastator is a Sega Mega-CD game that mixes platforming action and horizontal shoot-'em-up sections. The game takes place in a cyberpunk world. It was only released in Japan and South Korea. The game is based on the OVA anime "D-1 Devastator" and features various anime sequences.

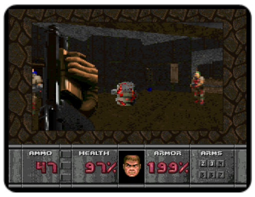
The player gets to pilot a giant red mechanoid, which can take up to 5 hits before exploding.

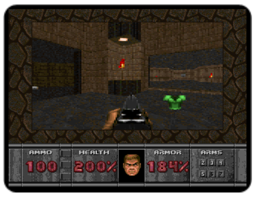
"segaretro.org"

DEVASTATOR
WOLFTEAM

DEVASTATOR
PRESS START BUTTON

6.9


AMMO
HEALTH
ARMOR
ARMS


AMMO
HEALTH
ARMOR
ARMS

Rarity US: 1

Doom

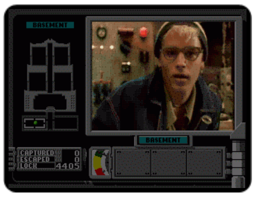
Developer	id Software, Sega
Publisher	Sega
Release date	(us) November 21, 1994
Genre	First-person shooter
Players	1 Player

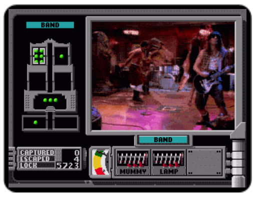
Doom is a first person shooter developed by id Software and released on December 10, 1993 for DOS-based IBM PC compatibles. It was later ported to numerous platforms, including the Sega 32X as a launch title.

Due to hardware limitations, the 3D portion of the screen is shrunken. Although the 32X is technically capable of rendering the full screen, performance concerns caused the developers to shrink the screen during development.

SEGA
32X
GENESIS
DOOM
id

4.8


BASEMENT
CAPTURED
ESCAPED
LOCK


BAND
CAPTURED
ESCAPED
LOCK
MUMMY
LAMP

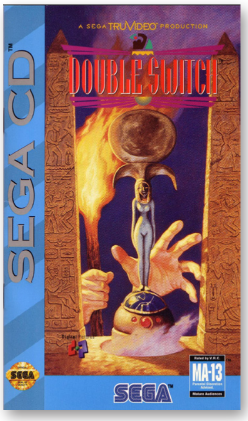
Rarity US: 2
Rarity EU: 3

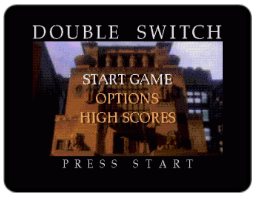
Double Switch

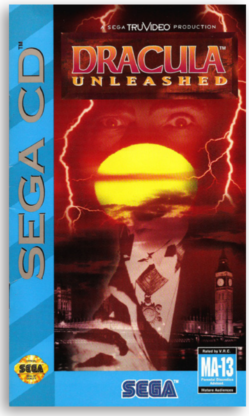
Developer	Digital Pictures
Publisher	Sega
Release date	(jp) March 24, 1995
Genre	Action
Players	1 Player

A young man named Eddie has been apparently trapped in the basement of the old apartment complex Edward Arms. The player character must venture into the complex and find out what is really happening there, at first avoiding various traps and hazards, and later learning to set them against those who harbor evil plans.

The game is a "trap-'em-up" game very similar to Night Trap in gameplay and visual presentation.


SEGA CD
DOUBLE SWITCH
SEGA
MA-13


DOUBLE SWITCH
START GAME
OPTIONS
HIGH SCORES
PRESS START



DRACULA UNLEASHED
Begin Adventure
Game Options
© 1993 SEGA
© 1993 VIACOM NEW MEDIA

Dracula Unleashed

Developer	ICOM Simulations, Viacom International
Publisher	Sega
Release date	(us) 1993
Genre	Adventure
Players	1 Player

Dracula Unleashed is an interactive movie in the same vein as Sherlock Holmes: Consulting Detective. Basically, players can choose from several locations to go to, and at each location they are shown different events through live-action video clips.

In Dracula Unleashed it is the year 1899, ten years after the destruction of count Dracula chronicled in Bram Stoker's novel. Players take the role of Alexander Morris, the younger brother of Texan Quincey Morris who died defeating Dracula.

3.4

Rarity US: 2
Rarity EU: 4

SEGA CD
DRAGON'S LAIR
GA

DRAGON'S LAIR
LICENSED BY SEGA ENTERPRISES, LTD.

Dragon's Lair

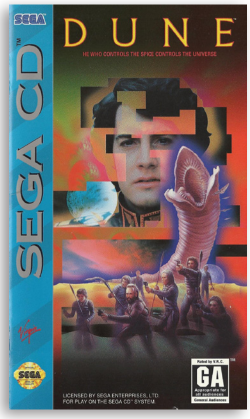
Developer	ReadySoft
Publisher	Sega
Release date	(jp) June 3, 1994
Genre	Action
Players	1 Player

Originally released in the arcades as a laserdisc game, Dragon's Lair is an interactive cartoon movie. Players control Dirk the Daring as he struggles his way through a dungeon to fight Singe, the Dragon, and rescue the beautiful Princess Daphne. The game consists of animated scenes, during which the player has to press direction buttons or the sword button in the right moment to trigger the next segment of the movie.

"mobygames.com"

7.1

Rarity US: 1
Rarity EU: 5
Rarity JP: 3



Dune

Developer	Cryo Interactive
Publisher	Virgin Interactive
Release date	(us) 1993
Genre	Adventure
Players	1 Player

Dune is a 1992 video game, based upon Frank Herbert's science fiction novel of the same name. The game blended adventure with economic and military strategy. Loosely following the story of the novel, the game casts the player as Paul Atreides, with the ultimate goal of driving the Harkonnen from Planet Dune, while managing spice extraction, military, and later, ecology through the native Fremen tribes. This version was a mix of the Amiga graphics and the extras of the PC-CD version.

7.7

Rarity US: 3
Rarity EU: 4

Dungeon Explorer

7.8

Rarity US: 5
Rarity EU: 7

Developer	Westone, Hudson Soft
Publisher	(us) Sega, (eu) Hudson Soft
Release date	(us) 1995
Genre	Role-playing game
Players	1-4 Players

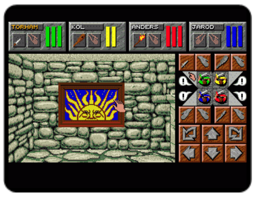
Dungeon Explorer is an action role-playing game oiginally released for the PC Engine/TurboGrafx-16 in 1989. The Mega-CD game which goes by the name of Dungeon Explorer is related to the series, but not a port of any previous game, and very different from the others. Developed by Westone Co, Dungeon Explorer for the Mega-CD is far closer to Gauntlet than the other games. Weapons and armor may be bought with the gold found in dungeons.

SEGA
SEGA CD
Dungeon Explorer
KA

Dungeon Explorer
PRESS START
Copyright ©1995 HUDSON SOFT
WESTONE

Dungeon Master II: Skullkeep

6.6



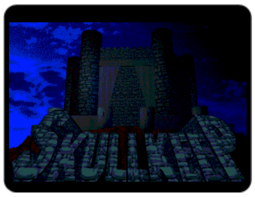
Rarity US: 3
Rarity EU: 4

Developer	FTL Games
Publisher	Victor Entertainment
Release date	(jp) March 25, 1994
Genre	Role-playing game
Players	1 Player

Chaos Strikes Back was a semi-sequel to seminal RPG Dungeon Master, but a true sequel came several years later. The game fuses real-time battles with puzzle solving and travelling, although the game now auto-maps. Rain and magic usage effects are incorporated into the engine. The first part of the game is spent above ground, visiting villages with shops and temples, and trawling through forests.

"mobygames.com"

SEGA
JVC
SEGA CD
Dungeon Master II
SKULLKEEP
GA



Dynamic Country Club

6.0

MILKY WAY AVENUE
HOLE 1
D.C.C.

D.C.C.
TEE UP POINT

Developer	Sega AM3
Publisher	Sega
Release date	(jp) July 16, 1993
Genre	Sports
Players	1-4 Players

Dynamic Country Club is a 1991 arcade golf game by Sega released on Sega System 24 hardware. Both floppy disk-based and ROM board-based versions of the game exist. The game presents itself in a pseudo-3D setting a la T&E Soft golf games like Pebble Beach Golf Links where the screen slowly redraws itself at certain intervals in your swing. The Sega Mega-CD was version was released only in Japan.

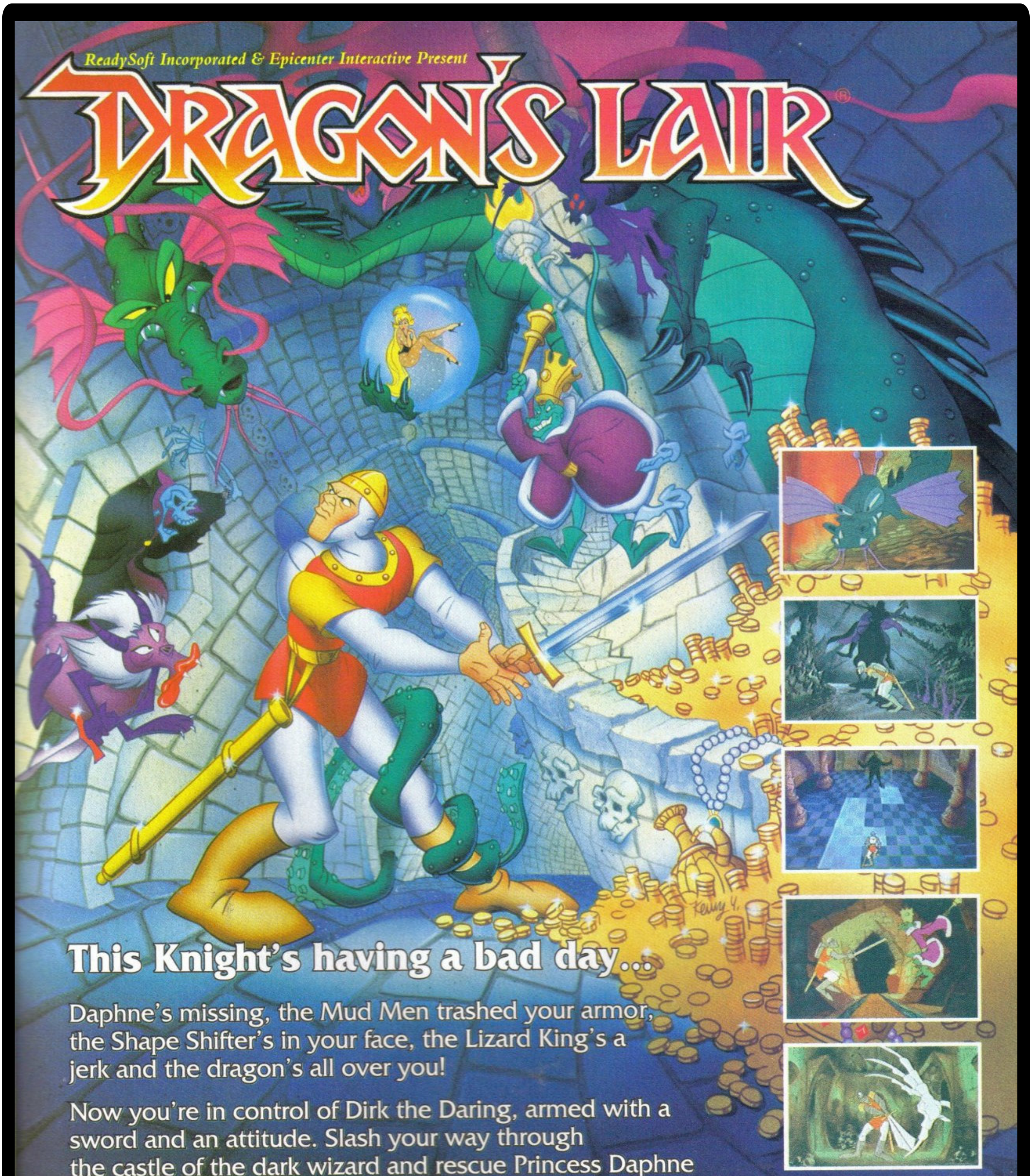
"segaretro.org"

メガ-CD専用
ダイナミックカントリークラブ
SEGA

ダイナミックカントリークラブ
PRESS START BUTTON
© 1993 SEGA

ReadySoft Incorporated & Epicenter Interactive Present

DRAGON'S LAIR®



This Knight's having a bad day...

Daphne's missing, the Mud Men trashed your armor, the Shape Shifter's in your face, the Lizard King's a jerk and the dragon's all over you!

Now you're in control of Dirk the Daring, armed with a sword and an attitude. Slash your way through the castle of the dark wizard and rescue Princess Daphne from the clutches of Singe the Evil Dragon!

Awesome animation, explosive sound... it's all here directly from laser disc to Sega CD!

Lead on brave adventurer... your quest awaits.

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ReadySoft Incorporated
30 Wertheim Court,Suite 2
Richmond Hill, Ontario, Canada L4B 1B9
Tel: (905) 731-4175 Fax: (905) 764-8867

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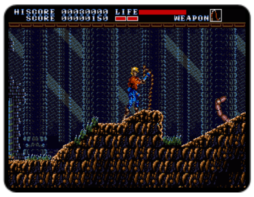
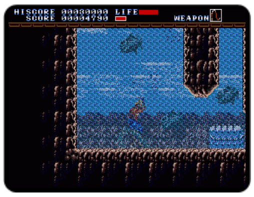
Programming ©1993 by ReadySoft Incorporated

6.4


HISCORE
SCORE
LIFE
WEAPON


HISCORE
SCORE
LIFE
WEAPON

Rarity JP: 3

Earnest Evans

Developer	Wolf Team
Publisher	Wolf Team
Release date	(jp) December 20, 1991
Genre	Action
Players	1 Player

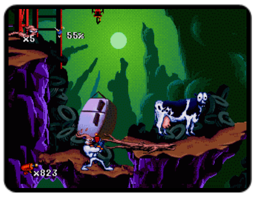
Earnest Evans is the second in the trilogy following El Viento and followed by Anetto Futatabi — plotwise, however, it comes first in Japan and second in the US for some reason.

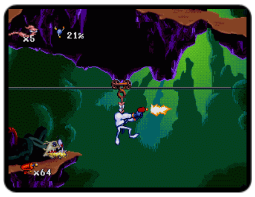
Earnest Evans III is on a quest to complete his grandfather's mission of saving the Earth from destruction by hiding three ancient idols with that power from evil hands, in Earnest Evans III's case the bounty hunter Brady Tresidder. Along the way, he meet Annet Myer, his companion through the wilderness.

メガ-CD専用
EARNEST EVANS
WOLFTEAM

EARNEST EVANS
PUSH START BUTTON

8.0





Rarity US: 7
Rarity EU: 7

Earthworm Jim: Special Edition

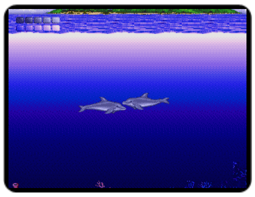
Developer	Shiny Entertainment
Publisher	Interplay
Release date	(us) 1995
Genre	Action
Players	1 Player

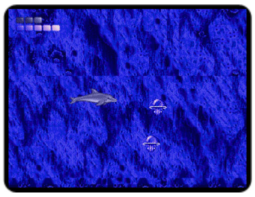
Earthworm Jim Special Edition was based off the Genesis version, contained all of its levels, plus some extended section to the levels and a single completely new level, titled "Big Bruty", a new remixed CD audio soundtrack, as well as around 1,000 more frames of in-game animation. This and the Win95 versions were also the only ones to contain alternate endings when winning on the "Practice" or "Difficult" difficulties.

SEGA CD
EARTHWORM JIM
Special Edition

EARTHWORM JIM
Special Edition
PRESS START
OPTIONS

7.7





Rarity US: 2
Rarity EU: 3

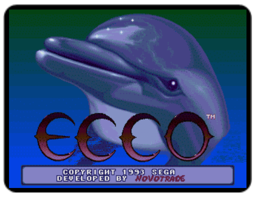
Ecco the Dolphin

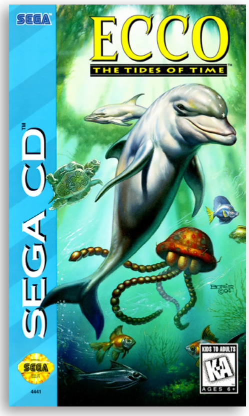
Developer	Novotrade International
Publisher	Sega
Release date	(us) 1993
Genre	Action
Players	1 Player

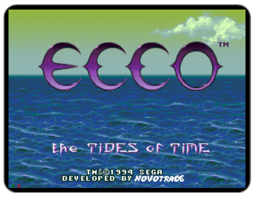
The storyline is actually deeper that one may think by looking at the box illustration. As Ecco, players are the only dolphin who managed to escape from a giant whirlpool which sucked down its entire pod. The five shining stars on its forehead show that it is are the chosen one to save them. But that task will be not be an easy one, as it will have to travel through time and space with the Atlantean time machine, and meet the mystical Asterite in order to defeat the Vortex Queen.

"mobygames.com"

SEGA CD
ECCO THE DOLPHIN
SEGA


ECCO
COPYRIGHT 1993 SEGA
DEVELOPED BY NOVOTRADE


SEGA
ECCO
THE TIDES OF TIME
SEGA CD

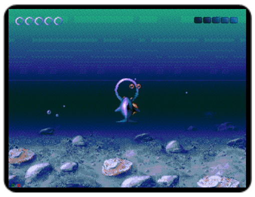

ECCO
the TIDES of TIME
TM&©1994 SEGA
DEVELOPED BY NOVOTRADE

Ecco: The Tides of Time

Developer Novotrade International
Publisher Sega
Release date (us) 1994
Genre Action
Players 1 Player

The Tides of Time maintains the same gameplay as its predecessor. New puzzles include following other dolphins through an underwater maze and a “scavenger hunt” in which Ecco must collect the Asterite’s missing globes. Two new power-ups were also introduced. The first is the “Pulsar”, which grants Ecco the ability to fire a multi-directional sonar attack at enemies for the duration of the stage. The second is the “Metasphere”, which transforms Ecco into different animals.

8.1



Rarity US: 2
Rarity EU: 5

メガ・CD専用
SUPER LEAGUE
SEGA

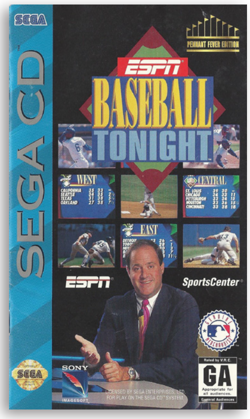
江川卓の
SUPER LEAGUE CD
PRESS START BUTTON
©1993 SEGA 江川卓 監修

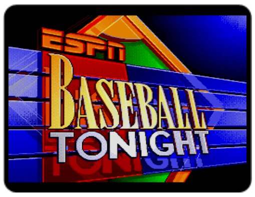
Egawa Suguro no Super League

Developer Sega
Publisher Sega
Release date (jp) August 6, 1993
Genre Sports
Players 1-2 Players

Egawa Suguru no Super League CD is the fourth and final entry in Sega’s 16-bit Super League baseball franchise, featuring the endorsement of baseball commentator Suguru Egawa, star pitcher for the Yomiuri Giants from 1979 until 1987. As usual, the game features an NPB license and includes all 12 Pacific and Central League teams with full 1993 rosters, along with All-Star teams for each league.

8.0


SEGA
ESPN
BASEBALL TONIGHT
SEGA CD
SportsCenter
SONY
GA


ESPN
BASEBALL
TONIGHT

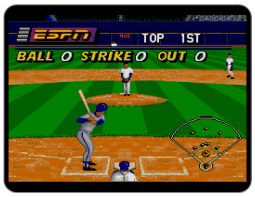
ESPN Baseball Tonight

Developer Park Place Productions
Publisher Sony Imagesoft
Release date (us) 1994
Genre Sports
Players 1-2 Players

ESPN Baseball Tonight is a baseball video game for the PC, Super NES, Sega Genesis, and Sega CD. The game was licensed by MLB, but not by the Players Association, so while actual team names and logos are used, no player names are in the game.

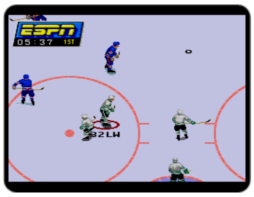
The Sega CD version is an update which includes the option for an 162 game season and has over 10 minutes of video highlights.

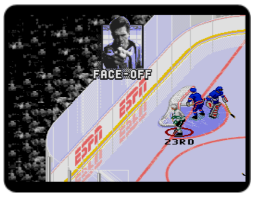
5.0


ESPN
TOP 1ST
BALL 0 STRIKE 0 OUT 0

Rarity US: 2
Rarity EU: 5

6.0





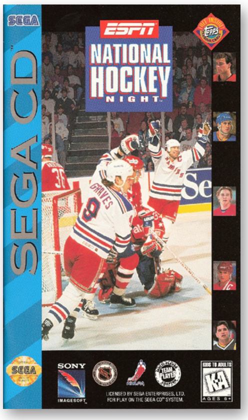
Rarity US: 2

ESPN National Hockey Night

Developer	Park Place Productions
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Sports
Players	1-4 Players

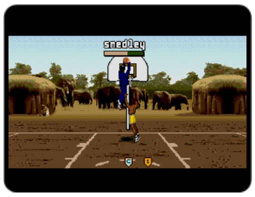
ESPN National Hockey Night is a multiplatform traditional ice hockey simulation video game for the Super NES, Sega Genesis, Sega CD, and MS-DOS. The game featured all the NHL teams for its time, but lacked an official players license.

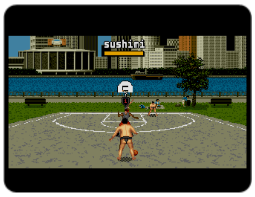
It had four game modes to choose from: Exhibition, Challenge, Playoff, and Season. The game also features both a horizontal and vertical perspective of the ice and also featured the voice of Bill Clement for play-by-play commentary.



ESPN
NATIONAL HOCKEY
NIGHT

6.0



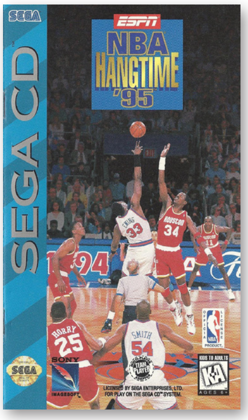


Rarity US: 5

ESPN NBA HangTime '95

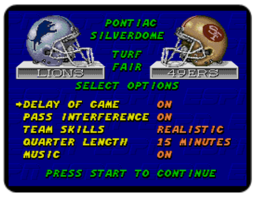
Developer	Sony Imagesoft
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Sports
Players	1-2 Players

Another take on arcade-style basketball such as NBA Jam, Hangtime has players go at it in 2-on-2 basketball on basketball courts ranging from arenas, to streetball courts and even on a glacier in Antarctica. There are all 27 NBA team available with three top players in each, but it also has a World Tour where there are 12 teams such as Canada and Tahiti with fictional players. There are exhibition, season and playoff modes and the game features special moves like in NBA Jam such as super spins, passes and dunks.

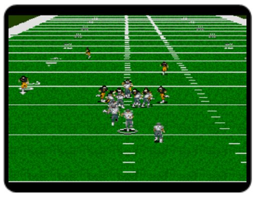


NBA
HANGTIME

4.8



PONTIAC SILVERDOME
TURF FAIR
LIONS 49ERS
SELECT OPTIONS
+DELAY OF GAME ON
PASS INTERFERENCE ON
TEAM SKILLS REALISTIC
QUARTER LENGTH 15 MINUTES
MUSIC ON
PRESS START TO CONTINUE



Rarity US: 2

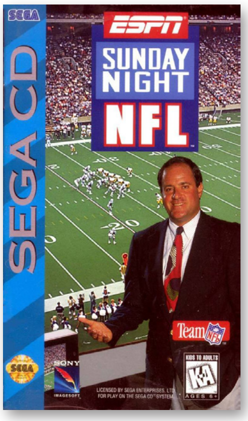
ESPN Sunday Night NFL

Developer	Ringler Studios
Publisher	Sony Imagesoft
Release date	(us) November, 1994
Genre	Sports
Players	1-2 Players

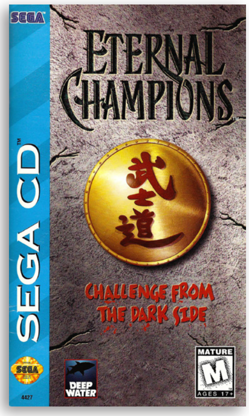
ESPN Sunday Night NFL was one of the many football games released back in the day. It features all 28 official NFL teams and their respective logos, but doesn't feature a license from the NFLPA, so there are no actual players names in the game.

There are four different game modes to choose from: Playoffs, Single Game, Season and another season mode that lets the player act out the 1994 NFL season schedule.

"mobygames.com"



ESPN
SUNDAY NIGHT
NFL


SEGA
ETERNAL CHAMPIONS
CHALLENGE FROM THE DARK SIDE
SEGA CD
DEEP WATER
MATURE
M

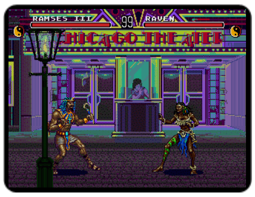
ETERNAL CHAMPIONS
CHALLENGE FROM THE DARK SIDE
MAIN MENU
ENTER CONTEST
ENTER DUEL
ENTER TOURNAMENT
ACCESS INFO
CONTROLLER SETUP

Eternal Champions: Challenge from the Dark Side

Developer	Sega Interactive
Publisher	Sega
Release date	(us) 1995
Genre	Action
Players	1-2 Players

Eternal Champions: Challenge from the Dark Side (also known as Eternal Champions 2 or Eternal Champions CD) is a fighting video game for the Mega-CD/Sega CD. The game is a semi-sequel to the Sega Mega Drive/Genesis game Eternal Champions and was part two of a proposed trilogy of games by Sega. Both games were developed by an internal team at Sega named Sega interActive and designed by Michael Lantham.

8.2


RAMSES III
99
RAVEN

Rarity US: 3
Rarity EU: 4

SEGA
OFFICIAL
Advanced Dungeons & Dragons
CD GAME
EYE OF THE BEHOLDER
SEGA CD
Intense Fantasy Role Playing Adventure!
FCI
GA

Eye of the Beholder
A LEGEND SERIES
FANTASY ROLE-PLAYING SAGA. VOL. 1

Eye of the Beholder

Developer	Opera House
Publisher	Sega, (jp) Pony Canyon
Release date	(jp) April 22, 1994
Genre	Role-playing game
Players	1 Player

Eye of the Beholder is a dungeon crawler RPG with a first-person perspective based on the 2nd Edition AD&D rules. The starting party consists of four characters and up to two NPCs can join later. Combat and magic happen in real time, similarly to Dungeon Master. There is a variety of monsters to fight and spells to cast. The game features a point-and-click interface for fighting, spellcasting and handling objects.

"mobygames.com"

6.6

AAA
Rock taken.

AAA
BBB
CCC
DDD

Rarity US: 3
Rarity EU: 4

5.7

Rarity US: 2
Rarity EU: 7

Fahrenheit

Developer	Infogrames
Publisher	Sega
Release date	1995
Genre	Adventure
Players	1 Player

Fahrenheit is one of the many full-motion-video games that were released for the Sega CD in the 1990s. Played through a first-person perspective it follows a rookie firefighter belonging to a fictional fire house called “Company 13.”

After an introduction exposition scene the player advances to the first of three burning buildings (i.e. a house, an apartment, and a college service basement) to rescue victims and property while disposing of potential hazards.

MEGA-CD
FAHRENHEIT
SEGA

FAHRENHEIT
TM and © 1995 SEGA - All Rights Reserved

5.3

Fahrenheit

Developer	Infogrames
Publisher	Sega
Release date	1995
Genre	Adventure
Players	1 Player

Fahrenheit is a full motion video game released for the Sega CD and Sega 32X. The two editions of the game were bundled together and are the same except that the 32X CD edition has superior full motion video.

On release, GamePro called the game “a well-executed thriller that slowly builds in intensity.” Though they complained that players are given too much time to think about their choices, they praised the game’s cinematic presentation.

SEGA
SEGA CD 32X CD
BOTH DISCS INCLUDED
FAHRENHEIT

FAHRENHEIT
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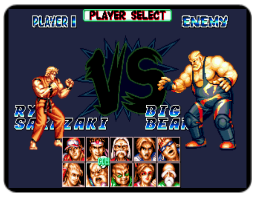
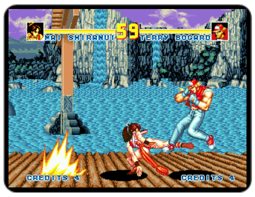
7.0


PLAYER SELECT
ENEMY



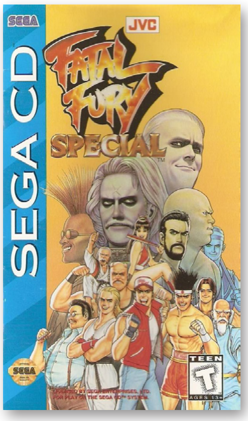
Rarity US: 5
Rarity EU: 6
Rarity JP: 3

Fatal Fury Special

Developer	SNK
Publisher	JVC
Release date	(jp) March 31, 1995
Genre	Fighting
Players	1-2 Players

Fatal Fury Special is a head-to-head fighting game originally released for the Neo Geo arcade and home platforms. It is an updated version of Fatal Fury 2, introducing several changes to the gameplay system while expanding the available character roster.

Unlike the previous Fatal Fury games, Special allows the player to combine or “combo” their attacks. When an attack lands, the player will have a brief moment of invincibility. The number of Line Move Attacks have also increased.


SEGA
SEGA CD
JVC
FATAL FURY SPECIAL

FATAL FURY SPECIAL

Fhey Area

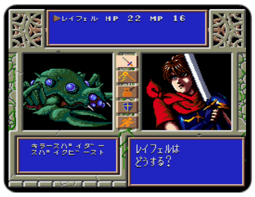
フェイエリア
PUSH START BUTTON

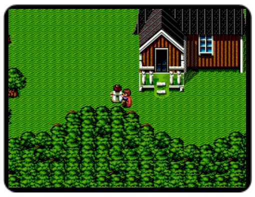
Developer	Wolf Team
Publisher	Wolf Team
Release date	(jp) February 18, 1992
Genre	Role-Playing
Players	1 Player

Fhey Area is set in a medieval world, and is a traditional Japanese-style RPG. The players party travels on the world map, visiting towns, buying weapons and armor, and fighting random enemies and bosses in turn-based combat. During battles they see anime-style portraits of their characters to the right, and enemy portraits to the left. The picture changes when they perform an attack, cast a spell, are hurt, etc. The game features animated opening sequence.

"mobygames.com"

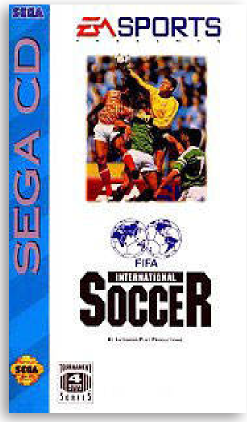
7.6





Rarity JP: 3

FIFA International Soccer


SEGA CD
EA SPORTS
FIFA
INTERNATIONAL
SOCCER

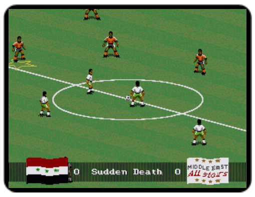
FIFA INTERNATIONAL
SOCCER
© 1994 Electronic Arts
Licensed by
Sega Enterprises, Ltd.

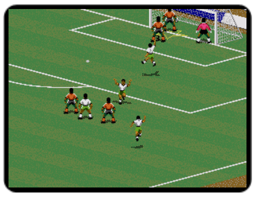
Developer	Extended Play Productions
Publisher	Electronic Arts
Release date	1994
Genre	Sports
Players	1-4 Players

Known as EA Soccer during development and sometimes subsequently also known as FIFA '94, the first game in the series was released in the weeks leading up to Christmas 1993. This greatly hyped football title broke with traditional 16-bit era games by presenting an isometric view rather than the more usual top-down view, side view, or bird's-eye view.

The Sega Mega CD version includes some features used in the next title, and is a highly polished version of the original.

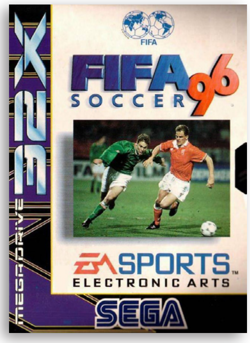
6.1


0 Sudden Death 0



Rarity US: 2
Rarity EU: 3

FIFA Soccer 96

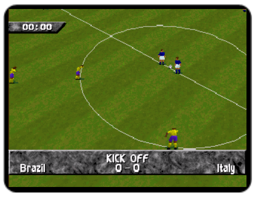

32X
FIFA SOCCER 96
EA SPORTS
ELECTRONIC ARTS
SEGA

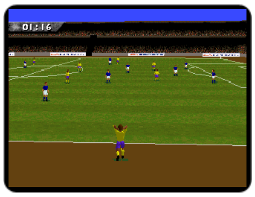
FIFA 96 SOCCER
Licensed by
Sega Enterprises, Ltd.
Produced by Extended Play
Developed by Probe Entertainment Ltd.

Developer	Extended Play Productions
Publisher	Electronic Arts
Release date	1995
Genre	Sports
Players	1-4 Players

FIFA 96 is the third entry in the FIFA Series, its tagline being Next Generation Soccer. It was the first in the series to feature real-time 3D graphics on the 32X, using technology called "Virtual Stadium". The SNES and Mega Drive editions used the FIFA '95 engine. It is also the first in the series to present players with real player names and positions, with ranking, transfer and team customisation tools.

5.3


00:00
Brazil
KICK OFF
0 - 0
Italy



Rarity EU: 5

Final Fight CD

8.4

GUY
CODY
HAGGAR
1 PLAYER
SELECT PLAYER

Rarity US: 2
Rarity EU: 2
Rarity JP: 4

Developer	Capcom
Publisher	Sega
Release date	(jp) April 2, 1993
Genre	Beat ‘em up
Players	1-2 Players

Final Fight is a side-scrolling beat-’em-up set in the fictional Metro City. The player controls one of three characters: former pro wrestler and mayor Mike Haggar, his daughter’s boyfriend Cody, and Cody’s best friend Guy, as they set out to defeat the Mad Gear gang and rescue Haggar’s young daughter Jessica.

The game began development as a sequel to the original Street Fighter released in 1987, but the genre was switched from a fighting game to a beat ‘em up and the title was changed.

SEGA
Final Fight
SEGA CD
WELCOME TO THE NEXT LEVEL

Final Fight CD
PRESS START
CREDIT= 3

Flashback: The Quest for Identity

8.2

Rarity US: 4

Developer	Delphine Software
Publisher	U.S. Gold
Release date	1993
Genre	Platformer
Players	1 Player

Flashback, released as Flashback: The Quest for Identity in the United States, is a science fiction cinematic platform game. The game was directed, written/designed and partially programmed by Paul Cuisset, who had previously created the adventure game Future Wars.

The game was a commercial and critical success and was listed in the Guinness World Records as the best-selling French game of all time. It was followed by a sequel titled Fade to Black.

SEGA
SEGA CD
FLASHBACK
THE QUEST FOR IDENTITY
MA-13

FLASHBACK
START
PASSWORD
OPTIONS
DEMO

Flink

7.2

Rarity US: 4
Rarity EU: 5

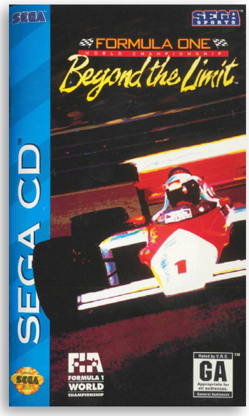
Developer	Psygnosis
Publisher	Psygnosis, Vic Tokai
Release date	1994
Genre	Platformer
Players	1 Player

Flink, released in North America as The Misadventures of Flink, is a 2D scrolling platform game. The Sega CD version are reliant on CD-ROM media to store large levels, highly detailed graphics, and high-quality music. The Mega Drive version is a cut-down version.

The creators, Erwin Kloibhofer and Henk Nieborg, were also responsible for the games The Adventures of Lomax and Lionheart.

SEGA
SEGA CD
Flink
VIC TOKAI INC.
K-A

The Misadventures of Flink


SEGA
FORMULA ONE
Beyond the Limit
SEGA CD

FORMULA ONE WORLD CHAMPIONSHIP
Beyond the limit
SEGA © & FUJI TELEVISION © 1994
Licensed by FOCA to Fuji Television

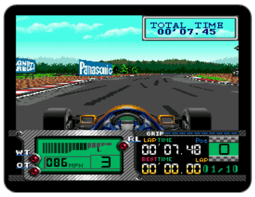
Formula One World Championship: Beyond the Limit

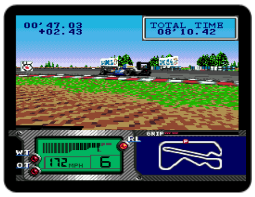
Developer Fuji Television
Publisher Sega
Release date (jp) April 23, 1994
Genre Racing
Players 1 Player

Formula One World Championship: Beyond the Limit is a racing game. As the name implies, the game places the player in the seat of a Formula One car complete with multiple teams and opponents, and all the licensed tracks of the series.

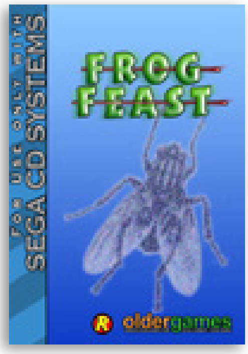
Beyond the Limit makes heavy use of scaling and rotating background layers and sprites, as well as limited use of texture mapped polygon graphics.

7.4





Rarity US: 1
Rarity EU: 4


FOR USE ONLY WITH SEGA CD SYSTEMS
FROG FEAST
oldergames

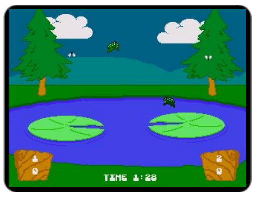
FROG FEAST
SELECT:
1 PLAYER
2 PLAYERS

Frog Feast

Developer Rastersoft
Publisher Oldergames
Release date 2005
Genre Platformer
Players 1-2 Players

This is a 16-bit version of Frogs and Flies, named Frog Feast, released as homebrew by RasterSoft and published by OlderGames, respectively in 2005 for the systems: Neo Geo (MVS and CD), Sega Genesis, Sega CD, SNES, Atari Jaguar and CD-i. The object of the game is to eat the most flies.

The original Frogs and Flies from 1982, was released by Mattel for the Atari 2600 and Commodore 64 platforms.



F.H.B
FUNKY HORROR BAND
SEGA

F.H.B
FUNKY HORROR BAND

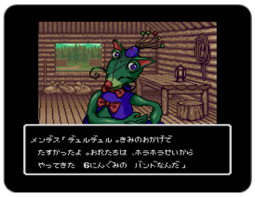
Funky Horror Band

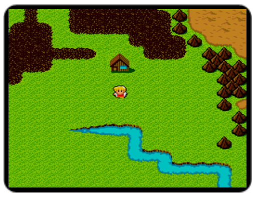
Developer JVC
Publisher Sega
Release date (jp) December 20, 1991
Genre Role-Playing
Players 1 Player

Funky Horror Band is a so-called "Musical RPG" divided into five chapters. The gameplay is relatively simple, in the traditional JRPG style typified by Dragon Quest, though certain story sequences are presented in a visual novel style with large portraits and voiced dialogue. Character customization is limited to changing equipment, as there is no experience or leveling system in the game.

"mobygames.com"

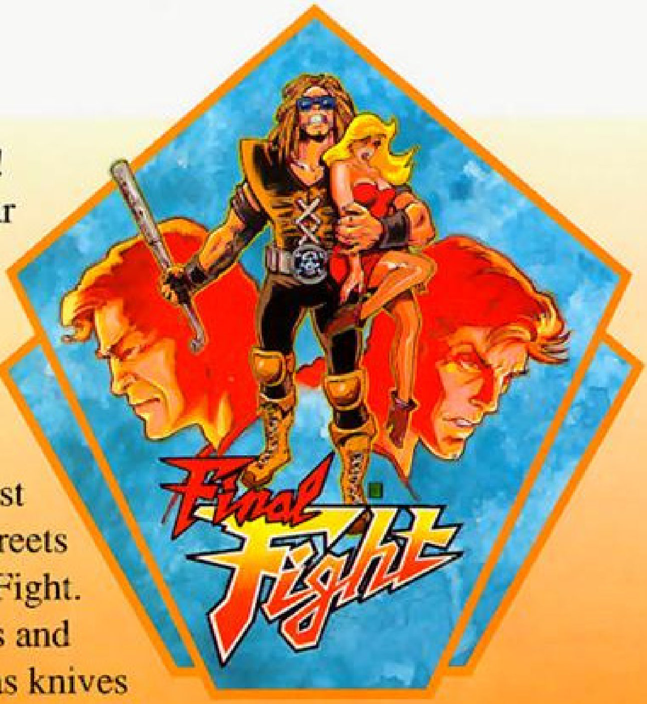
7.0



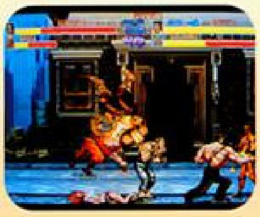


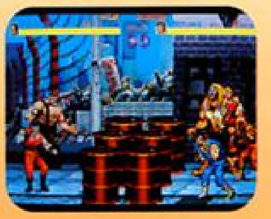
Rarity JP: 3

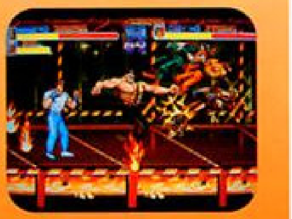
In Final Fight™, They're Serving Cocktails. Molotov Cocktails.



Those creeps! The Mad Gear Gang has kidnapped Haggar's daughter, Jessica. Now, you must head to the streets for the Final Fight. Use your fists and feet, as well as knives and Molotov Cocktails to beat the gang. Trust no one. Even the cops have gone bad!







Players will welcome the return of Haggar, the original Street Fighter

Two-player interactive

Spectacular graphics, thanks to Capcom's CPS super chip

Final Fight has "the cool Factor." Players will love the non-stop action!

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USA

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Gambler Jikko Chuushinha 2

Developer	Game Arts
Publisher	Game Arts
Release date	1992
Genre	Board game
Players	1-2 Players

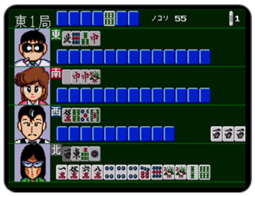
Gambler Jiko Chuushinha (“Self-Centered Gambler School”) is a series of mahjong console games featuring characters from Masayuki Katayama’s manga of the same name. Game Arts, the developers behind the Grandia series, created most of the games based on the license.

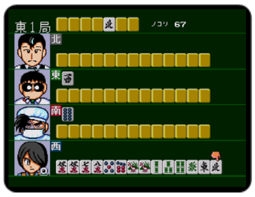
Gambler Jiko Chuushinha 2: Gekitou! Tokyo Mahjong Land Hen is a Sega Mega-CD sequel to Gambler Jiko Chuushinha.

“giantbomb.com”

ぎゃわんぶらあ
自己中心派2
－激闘！東京マージャンランド編－
PUSH START BUTTON
©1992 GAME ARTS

8.0





Rarity JP: 3

Game no Kanzume Vol. 1

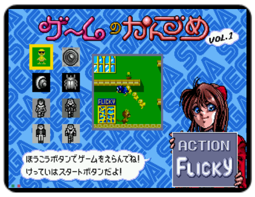
Developer	Sega
Publisher	Sega
Release date	(jp) March 18, 1994
Genre	Compilation
Players	1 Player

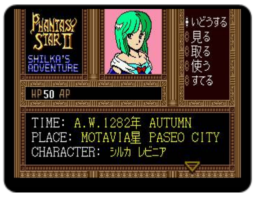
The first volume of the Sega Games Can series, which collects eleven Meganet-exclusive titles on one disc. As the name suggests, it comes packaged inside a tin can.

Games included: Flicky, Hyper Marbles, Paddle Fighter, Phantasy Star II: Amia’s Adventure, Phantasy Star II: Eusis’s Adventure, Phantasy Star II: Huey’s Adventure, Phantasy Star II: Shilka’s Adventure, Pyramid Magic, Pyramid Magic II, Pyramid Magic III, and Pyramid Magic Special.

ゲームのかんづめ
VOL.1
スタートボタンをおしてね!
©1994 SEGA

6.0


ゲームのかんづめ VOL.1
ACTION
FLICKY


PHANTASY STAR II
SHILKA'S ADVENTURE
TIME: A.W.1282年 AUTUMN
PLACE: MOTAVIA星 PASEO CITY
CHARACTER: シルカ レビニア

Rarity JP: 5

Game no Kanzume Vol. 2

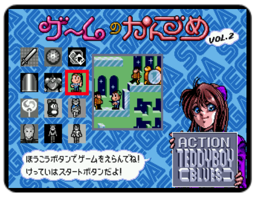
Developer	Sega
Publisher	Sega
Release date	March 18, 1994
Genre	Compilation
Players	1 Player

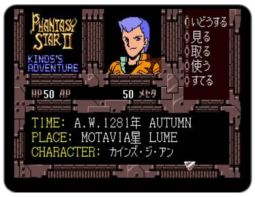
The second volume of the Sega Games Can series collects twelve more Meganet-exclusive titles on one disc, and again comes packed inside a tin can.

Games included: 16t, Awogue, Fatal Labyrinth, Ikasuze! Koi no Doki Doki Penguin Land MD, Medal City, Phantasy Star II: Anne’s Adventure, Phantasy Star II: Kinds’s Adventure, Phantasy Star II: Nei’s Adventure, Phantasy Star II: Rudger’s Adventure, Putter Golf, Robot Battler, and Teddy Boy Blues.

ゲームのかんづめ
VOL.2
スタートボタンをおしてね!
©1994 SEGA

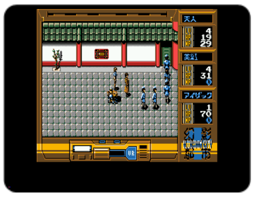
6.0

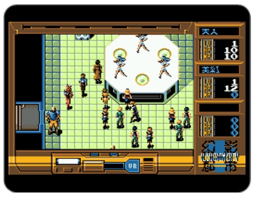

ゲームのかんづめ VOL.2
ACTION
TEDDY BOY BLUES


PHANTASY STAR II
KINDS'S ADVENTURE
TIME: A.W.1281年 AUTUMN
PLACE: MOTAVIA星 LUME
CHARACTER: カインズ・ジ・アン

Rarity JP: 5

9.0





Rarity JP: 5

Genei Toshi: Illusion City

Developer Micro Cabin
Publisher Micro Cabin
Release date May 28, 1993
Genre Role-Playing
Players 1 Player

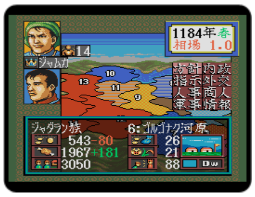
Illusion City is a Japanese-style role-playing game with several distinguishing characteristics. Unlike most games of the genre, it has no overworld, and takes place entirely in a vast city divided into several districts. The player advances the story by exploring the city, talking to non-playable characters, gathering information, receiving missions, and eventually heading into large, complex hostile areas. There are no random battles in the game; all enemies are visibly moving on the field.

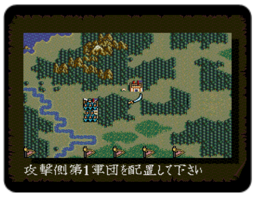
"mobygames.com"

ILLUSION CITY
幻影都市

幻影都市
©1993 MICRO CABIN CORP.

6.6





Genghis Khan II: Clan of the Gray Wolf

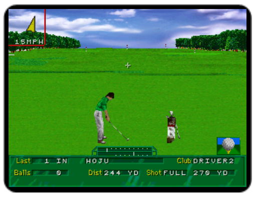
Developer Koei
Publisher Koei
Release date (jp) September 24, 1993
Genre Strategy
Players 1 Player

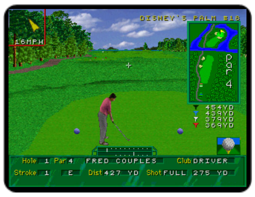
Genghis Khan II: Clan of the Gray Wolf is part of Koei's Historical Simulation Series of games, and is the sequel to Genghis Khan, though this is the third game in the series.

The player is given the option to conquer either the country of Mongolia as Temujin, the man who would one day become Genghis Khan himself, or as one of three other rivals in that region; or to take over the known world of the time.

元朝秘史
PUSH START

6.4





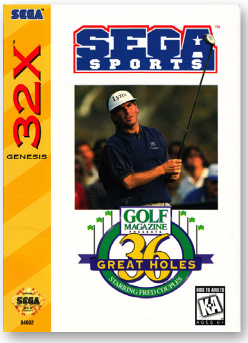
Rarity US: 1

Golf Magazine: 36 Great Holes Starring Fred Couples

Developer Flashpoint Productions
Publisher Sega
Release date (jp) February 24, 1995
Genre Sports
Players 1-8 Players

Golf Magazine Presents 36 Great Holes Starring Fred Couples features Fred Couples on the cover and is sponsored by Golf Magazine. The game uses 12 male and 12 female players, and is set at 27 golfcourses around the USA.

GamePro recommended the game "for thinking golfers who love to experiment", praising the wide range of options and the detailed course graphics.



GOLF MAGAZINE
36 GREAT HOLES
© 1994 SEGA all rights reserved
Press Start

GROUND ZERO TEXAS

Ground Zero: Texas

Developer	Digital Pictures
Publisher	Sony Imagesoft
Release date	(us) November, 1993
Genre	Interactive Video
Players	1 Player

Ground Zero: Texas is a full motion video game. The game relies heavily on video footage, with which the player interacts. It contains 110 minutes of interactive footage from four different cameras. It was directed by Dwight H. Little, who is also known for the films Marked for Death and Halloween 4: The Return of Michael Myers.

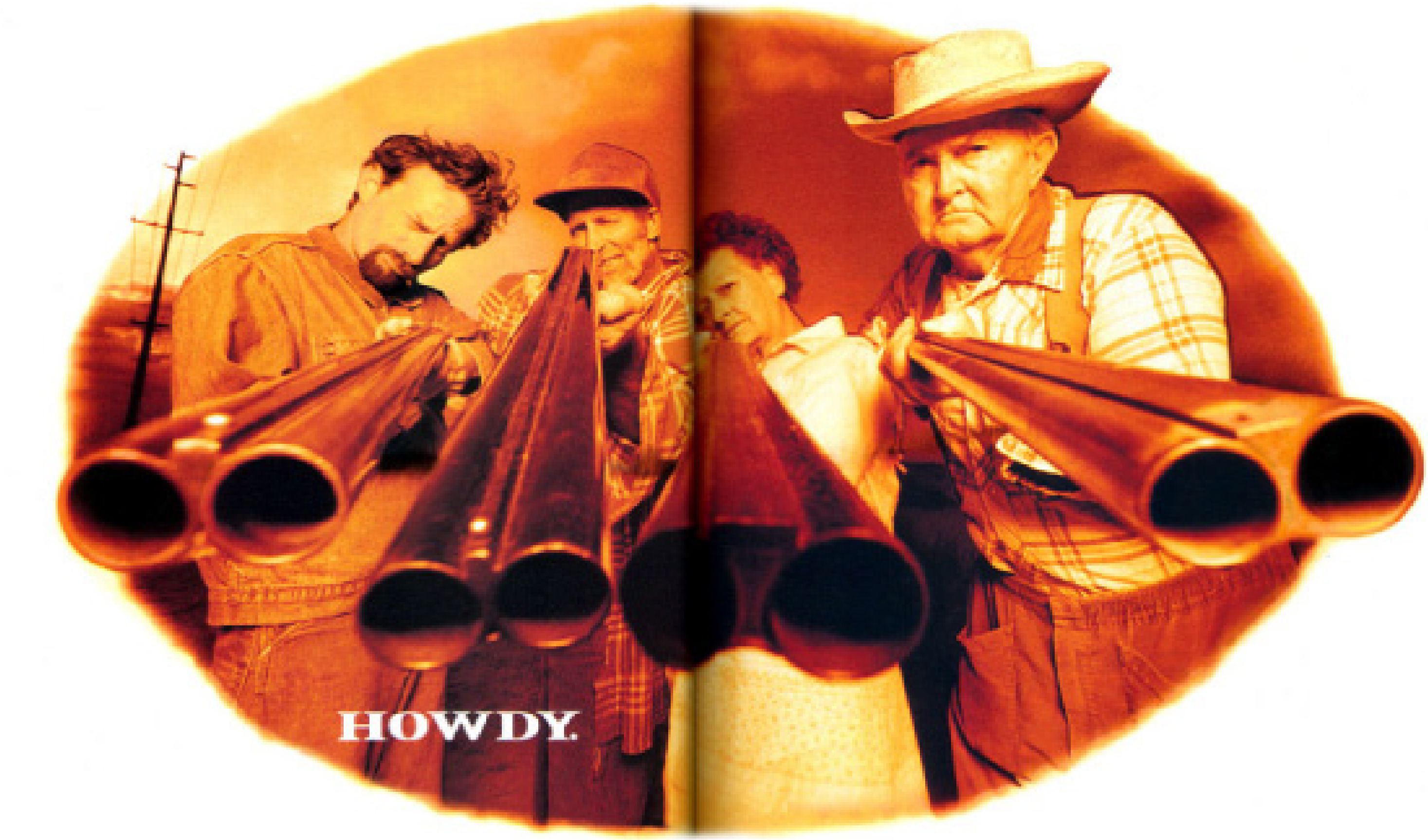
The game was a bestseller in the UK for two months.

6.3

HOTEL WINDOW

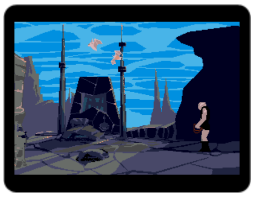
HOTEL WINDOW

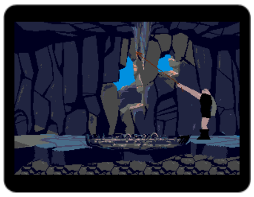
Rarity US: 2
Rarity EU: 3



Heart of the Alien

8.0





Rarity US: 5

Developer	Interplay, Delphine Software
Publisher	Virgin Interactive
Release date	(us) 1994
Genre	Compilation
Players	1 Player

Heart of the Alien is the sequel to the game Out of this World, also known as Another World. The story picks up immediately after the end of the first game. Players begin as Lester and his alien friend, “Buddy,” land their pterodactyl in the ruins of Buddy’s village.

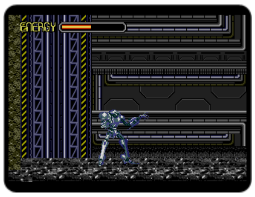
As a bonus, this Sega CD disc includes the original Out of this World, so that players can seamlessly play both adventures as if they were one long game.

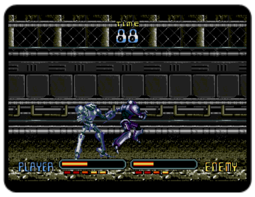
SEGA
SEGA CD
HEART OF THE ALIEN
OUT OF THIS WORLD PARTS I AND II
MA-13

HEART OF THE ALIEN
OUT OF THIS WORLD PART II

Heavy Nova

3.8




88
PLAYER
ENEMY

Rarity JP: 2

Developer	Micronet
Publisher	Micronet
Release date	(jp) December 12, 1991
Genre	Action
Players	1-2 Players

In an era of frequent alien attacks, the Earth has a unified Government, which relies on a line of cyborgs known as the Heavy Dolls for defense. The greatest of these are known as the Heavy Nova, a title earned by passing a rigorous training regime.

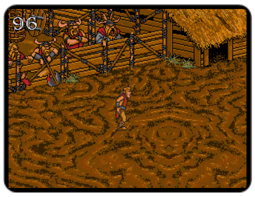
The player are taking on the simulated proving grounds, which are split into two styles of alternating action. In the first they must progress through a hostile environment of enemies, after they move on to one-on-one combat of the Street Fighter 2 style.

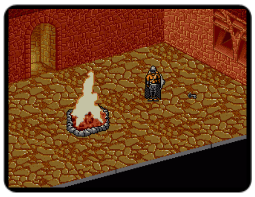
HEAVY NOVA
Micronet

HEAVY NOVA
·PRESS START BUTTON·
ALL RIGHTS RESERVED Micronet 1991

Heimdall

6.3





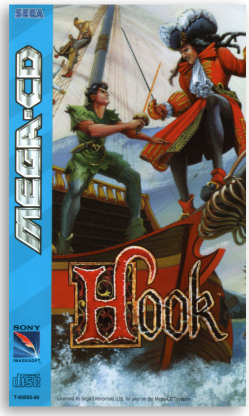
Rarity US: 3

Developer	Core Design
Publisher	Victor Entertainment
Release date	(jp) March 18, 1994
Genre	Role-playing game
Players	1 Player

The player takes the role of Heimdall, a demi-god based in Norse mythology. Heimdall’s job is to protect the entrance to Asgard, the home of the gods, from all evil, including the terrible Ragnarok, when all the evil forces come together to try and destroy the gods and ultimately everything.

Players wander around the isometric landscape solving puzzles and killing baddies (in a similar style to Cadaver) until they eventually find one of the god’s missing weapons.

SEGA
SEGA CD
JVC
HEIMDALL
GA


SEGA
MEGA-CD
Hook
SONY IMAGESOFT

Hook
PRESS START

Hook

Developer Core Design
Publisher Sony Imagesoft
Release date (us) 1992
Genre Action
Players 1 Player

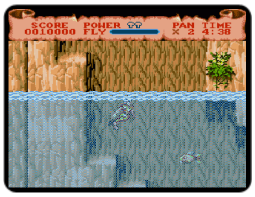
Hook is a video game adaption of the movie with the same name, originally released on the SNES and then ported to a variety of consoles including the Sega Mega Drive, Sega Mega-CD and Sega Game Gear.

Players takes the role of the grown up Peter Pan who has returned to Neverland to destroy Captain Hook, who has returned to terrorize the land once again.

"segaretro.org"

7.0

SCORE 0000000
POWER FLY
PAN x 1
TIME 4:54


SCORE 0010000
POWER FLY
PAN x 2
TIME 4:38

Rarity US: 2

ROCK PAINTINGS
CD+G SAMPLER
SEGA

HOT HITS
ADVENTUROUS NEW MUSIC SAMPLER
SEGA

Hot Hits

Artist Various
Record Label (R.P.) Warner New Media, (H.H) Warner Special Products
Release date (us) October 15, 1992
Genre Music

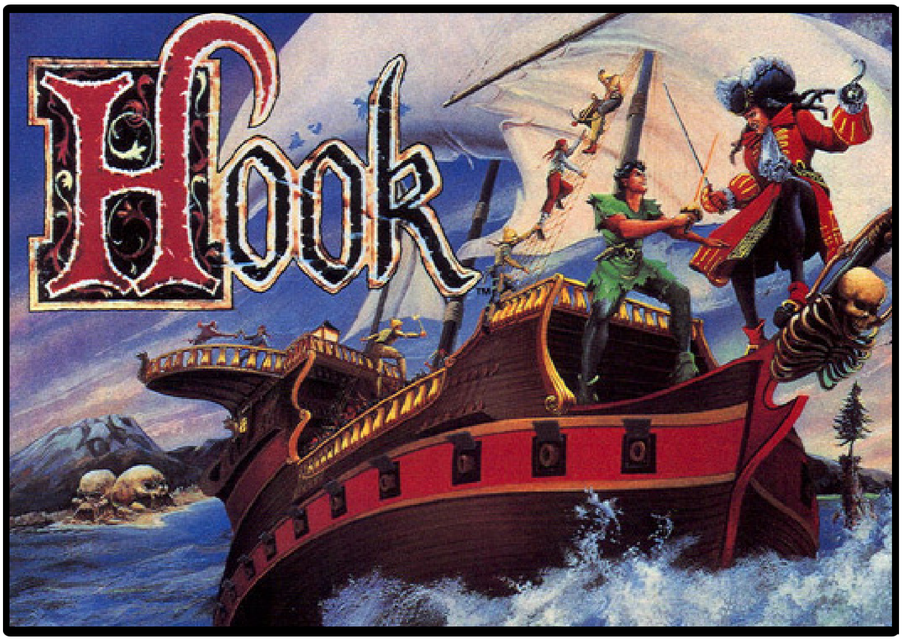
Rock Paintings/Hot Hits is a set of two discs—the CD+G sampler Rock Paintings and audio CD Hot Hits: Adventurous New Music Sampler—which was included with the original model of Sega Mega-CD to showcase the console's CD technology. Rock Paintings contains CD+G tracks for more established musical acts, whereas Hot Hits features up-and-coming artists from 1991 and 1992. The disc for Hot Hits is entitled Sega of America Presents Adventurous New Music.

"segaretro.org"

1.5

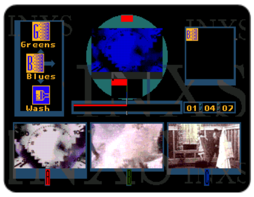
Sega of America Presents
Rock Paintings

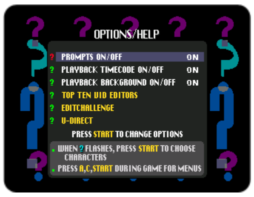
Rarity US: x
Rarity EU: X
Rarity JP: x



INXS: Make My Video

1.9


Greens
Blues
Wash
01 04 07


OPTIONS/HELP

PROMPTS ON/OFF ON
PLAYBACK TIMECODE ON/OFF ON
PLAYBACK BACKGROUND ON/OFF ON
TOP TEN VID EDITORS
EDITCHALLENGE
V-DIRECT

PRESS START TO CHANGE OPTIONS

- WHEN ? FLASHES, PRESS START TO CHOOSE CHARACTERS
- PRESS A,C,START DURING GAME FOR MENUS

Rarity US: 1

Developer	Digital Pictures
Publisher	Sony Imagesoft
Release date	(us) 1992
Genre	Miscellaneous
Players	1 Player

INXS: Make My Video was created as a video game by Digital Pictures in 1992. The game puts the player in control of editing the music videos for the band INXS on the songs: Heaven Sent, Baby Don’t Cry, and Not Enough Time. All three songs are from the 1992 album Welcome to Wherever You Are, and the box art for the game is taken from the album.

MAKE·MY·VIDEO
INXS
SEGA
WELCOME TO THE NEXT LEVEL

Iron Helix

5.1

CTRL
MAP
JAM
ARM
ORTHO

DECK 2 / CREW QUARTERS
CTRL
MAP
JAM
ARM
DECK 2

Rarity US: 3

Developer	Brian A. Rice
Publisher	Spectrum Holobyte
Release date	(us) 1994
Genre	Adventure
Players	1 Player

A rogue navy ship, Jeremiah Obrian, threatens to start a war. A virus has wiped out its crew, but the threat of it firing its Iron Helix doomsday weapon is still there. The player must remotely pilot an unarmed science robot to explore the ship and work out how to shut the weapon down.

The game uses interactive quarter-screen footage to display the ship’s interiors. The main challenge is that an automated security device is chasing players down, and must be avoided and ultimately destroyed.

SEGA CD
IRON HELIX
A deadly war game gone awry...
MA-13

IRON HELIX
Published by Spectrum HoloByte, Inc.
Iron Helix is a Trademark of Drew Pictures, Inc.
Licensed By SEGA Enterprises, Ltd.

Ishii Hisaichi no Daisekai

2.0

実業家
1等 345‥2000万金
2等 ×58‥500万金
3等 ××2‥100万金

Rarity JP: 7

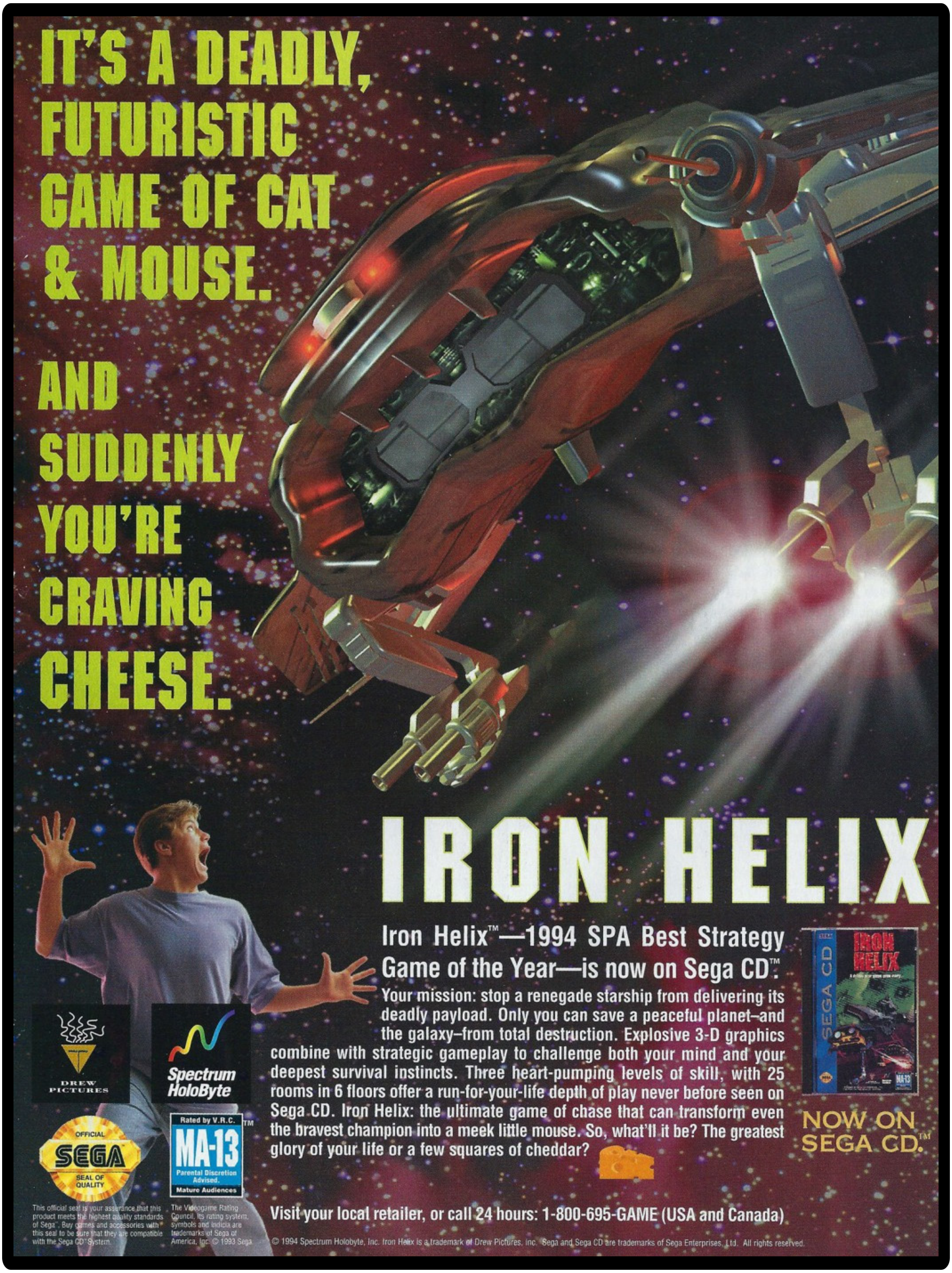
Developer	Sega, G-Sat
Publisher	Sega
Release date	(jp) January 28, 1994
Genre	Simulation
Players	1 Player

Ishii Hisaichi no Daiseikai is a farcical political-themed strategy board game based on the works of cartoonist Hisaichi Ishii. The player takes the role of a budding politician who must work his way up to become the Prime Minister of Japan.

The game is completely menu driven, with the player choosing actions for each day as the game progresses. The ultimate goal is to gain experience solving citizens’ problems and earn enough popularity campaigning to win the popular vote.

いしいひさいちの
大政界
SEGA

いしいひさいちの
大政界
©1994 SEGA


IT'S A DEADLY, FUTURISTIC GAME OF CAT & MOUSE.
AND SUDDENLY YOU'RE CRAVING CHEESE.
IRON HELIX
DREW PICTURES
Spectrum HoloByte
OFFICIAL SEGA SEAL OF QUALITY
Rated by V.R.C. MA-13™ Parental Discretion Advised. Mature Audiences
SEGA CD
IRON HELIX
NOW ON SEGA CD.™

Iron Helix™—1994 SPA Best Strategy Game of the Year—is now on Sega CD™.

Your mission: stop a renegade starship from delivering its deadly payload. Only you can save a peaceful planet–and the galaxy–from total destruction. Explosive 3-D graphics combine with strategic gameplay to challenge both your mind and your deepest survival instincts. Three heart-pumping levels of skill, with 25 rooms in 6 floors offer a run-for-your-life depth of play never before seen on Sega CD. Iron Helix: the ultimate game of chase that can transform even the bravest champion into a meek little mouse. So, what'll it be? The greatest glory of your life or a few squares of cheddar?

Visit your local retailer, or call 24 hours: 1-800-695-GAME (USA and Canada)

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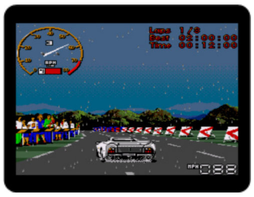
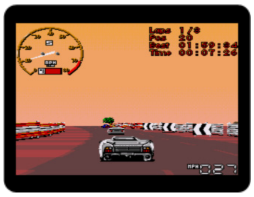
Jaguar XJ220

7.1

Rarity US: 5
Rarity EU: 2

Developer	Core Design
Publisher	Core Design, JVC
Release date	1993
Genre	Racing
Players	1-2 Players

Jaguar XJ220 is a pseudo-3D racing game featuring is the eponymous Jaguar. The game takes place in a series of championship races across 12 different countries, with three races in each. The player starts in England but must decide which country to race in next, which costs the team various amounts. The player can also choose to repair damage to the car.

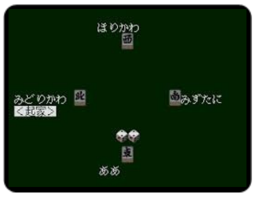
One feature in this game which was quite unique at that time was that players could create their own track.

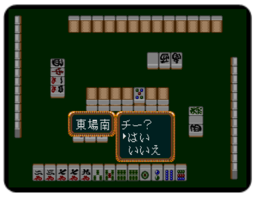
JAGUAR XJ220
JVC
SEGA
SEGA CD

Grand Prix
World Tour
Free Practice
Track Editor
Options

Jangō World Cup

7.0


ほりかわ
みどりかわ
みずたに
ああ


東場南
チー？
はい
いいえ

Developer	JVC
Publisher	JVC
Release date	(jp) August 27, 1993
Genre	Board game
Players	1-2 Players

Jangō World Cup is a digital version of the popular competitive table game mahjong, and part of the long-running Jangō series. The main mode is the so-called World Cup mode, where a wide array of opponents from all over the world, each with their own distinct play style, must be defeated. One special feature of the game has is that it tracks play information for each registered player, and even gives the option to play against a computerized recreation of other players based on their records.

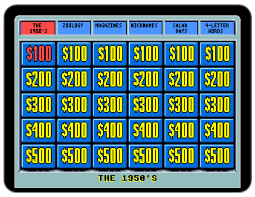
"mobygames.com"

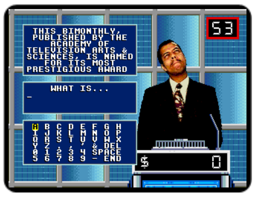
北
西
東
南
雀豪
ワールドカップ
Victor

雀豪
ワールドカップ
プレイヤー登録
ワールドカップ
フリー対戦
個人記録

Jeopardy!

7.1


THE 1950'S
ZOOLOGY
MAGAZINES
NICKNAMES
SALAD DAYS
4-LETTER WORDS
$100
$200
$300
$400
$500
THE 1950'S


THIS BIMONTHLY, PUBLISHED BY THE ACADEMY OF TELEVISION ARTS & SCIENCES, IS NAMED FOR ITS MOST PRESTIGIOUS AWARD

WHAT IS...

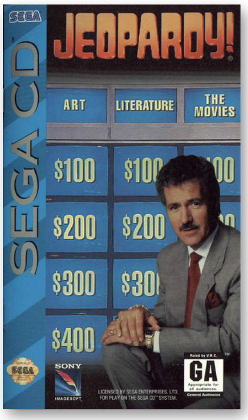
Rarity US: 1

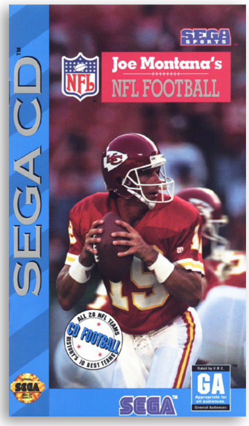
Developer	Absolute Entertainment
Publisher	Sony Imagesoft
Release date	1994
Genre	Trivia
Players	1-3 Players

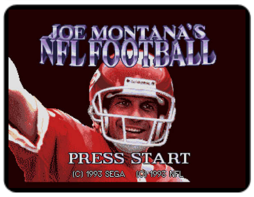
Based on the TV quiz show of the same name. This CD game features full motion video sprites of the host, Alex Trebek, and the contestants as well as digital track of the theme song and the host's voice.

There is a larger database of questions than any of the cartridge versions due to the increased capacity of the CD media versus cartridge media of the time.

"mobygames.com"


SEGA CD
JEOPARDY!
ART
LITERATURE
THE MOVIES
$100
$200
$300
$400
SONY


SEGA CD
SEGA SPORTS
Joe Montana's NFL FOOTBALL
CD FOOTBALL
GA
SEGA


JOE MONTANA'S NFL FOOTBALL
PRESS START
(C) 1993 SEGA (C) 1993 NFL

Joe Montana Football

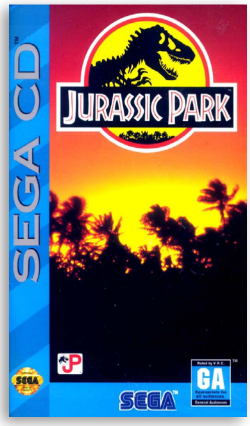
Developer Electronic Arts
Publisher Sega
Release date 1993
Genre Sports
Players 1-2 Players

This enhanced version of the Joe Montana series features 3D models and even full-motion video of Joe Montana himself. It sports a full NFL license with all 28 teams of the time with their respective nicknames and logos, along with 10 of the all-time greatest Super Bowl teams including ‘85 Bears, the ‘72 Dolphins, just to name a few, that the player can compete against if they win the biggest game of the year.

“mobygames.com”

4.8

Rarity US: 1


SEGA CD
JURASSIC PARK
GA
SEGA

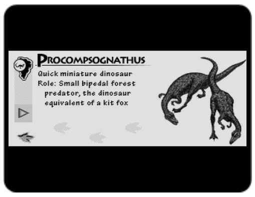
JURASSIC PARK
PRESS START BUTTON

Jurassic Park

Developer Archer Communications
Publisher Sega
Release date 1993
Genre Adventure
Players 1 Player

Jurassic Park for the Sega CD is a point-and-click adventure game, with a strong emphasis on action sequences which require split-second timing. The game’s events take place after the film. The player controls a scientist who is sent to Isla Nublar and becomes stranded there after a helicopter crash. The player must search the island to retrieve eggs from seven different dinosaur species and place them in an incubator at the Jurassic Park visitor center.

6.4



PROCOMPSOGNATHUS
Quick miniature dinosaur
Role: Small bipedal forest predator, the dinosaur equivalent of a kit fox

Rarity US: 1
Rarity EU: 4

JURASSIC PARK

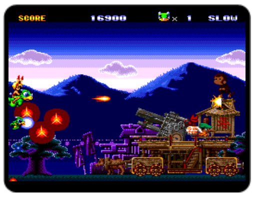
Keio Flying Squadron

Developer	Victor Entertainment
Publisher	Sega
Release date	1994
Genre	Shooter
Players	1 Player

Keio Flying Squadron is the first game of the series with a simple shoot-'em-up style of play. The game consists of the protagonist Rami riding on top of Spot, who can shoot fireballs at enemies.

In Europe, a demo of the first level of this game was provided by Sega Pro magazine. The game seemed to end after the first level, but in fact the whole game was accessible on the disc by using a level-select cheat to skip to the second level, and then continuing through the game.

7.8


SCORE
16900
SLOW

Rarity US: 7
Rarity EU: 5
Rarity JP: 6

SEGA
SEGA CD
JVC
KEIO
Flying Squadron

慶応遊撃隊
KEIO FLYING SQUADRON
PRESS START BUTTON
©1993,94 VICTOR ENTERTAINMENT, INC.
Licensed by Sega Enterprises, Ltd.

Kids on Site

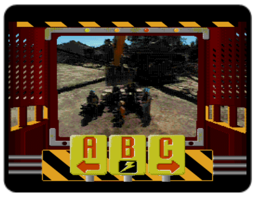
Developer	Digital Pictures
Publisher	Sega
Release date	1994
Genre	Interactive Movie
Players	1 Player

Kids on Site let players try out the big machines on a building site. They can use either the excavator, bulldozer, steamroller or wrecking ball. The handling couldn't be easier, there are just three buttons to press: left, right and use.

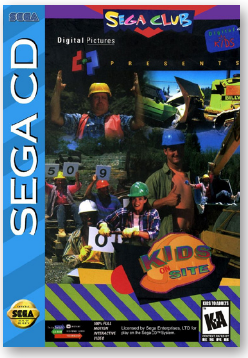
With each machine players get a simple task, e.g. carry three shovels of dirt on a truck. But the fun thing is that they aren't restricted to this and can just screw around.

"mobygames.com"

5.7



Rarity US: 3
Rarity EU: 6


SEGA
SEGA CD
SEGA CLUB
Digital Pictures
PRESENTS
KIDS ON SITE

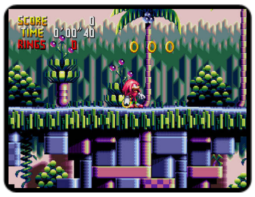
KIDS ON SITE

Knuckles' Chaotix

Developer	Sonic Team
Publisher	Sega
Release date	(us) March, 1995
Genre	Platformer
Players	1-2 Players

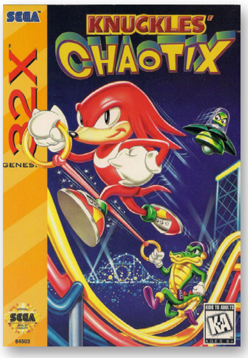
Knuckles' Chaotix is the only game in the Sonic the Hedgehog series to be released for the system, and one of a few that don't feature Sonic himself. Instead, the game stars Knuckles the Echidna and the Chaotix team of characters. Gameplay is similar to earlier Sonic titles, however, the game introduces a partner system in which the player's character is connected to another via a ring force bond with "rubber band" physics.

7.2


SCORE
TIME 0'00"40
RINGS

LEVEL 3
DEMO
STEP 1/4
Stand right next to your partner.

Rarity US: 4
Rarity EU: 4


SEGA
32X
KNUCKLES'
CHAOTIX

CHAOTIX
PUSH START
©SEGA ENTERPRISES,LTD 1995

Kolibri

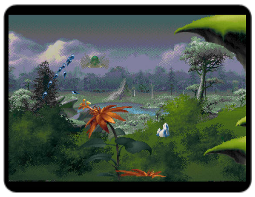
Kolibri
(C) 1995 SEGA

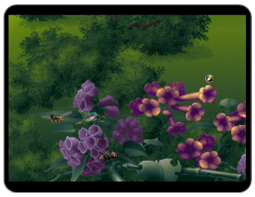
Developer	Novotrade
Publisher	Sega
Release date	November 30, 1995
Genre	Shooter
Players	1 Player

Kolibri is a shooting game created exclusively for the Sega 32X. It was designed by Ed Annunziata and developed by Novotrade, the creators of Ecco the Dolphin. Kolibri is the word or root word for hummingbird in several European languages.

The game offers numerous power-ups for the player's kolibri. Each one follows different patterns. Some are spread shots and others will home in on an enemy.

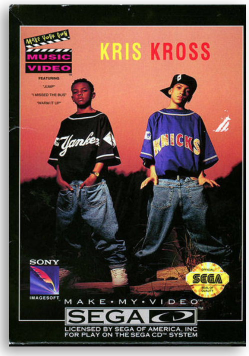
7.7





Rarity US: 3
Rarity EU: 6

Kris Kross: Make My Video

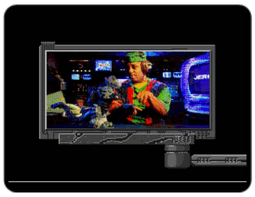


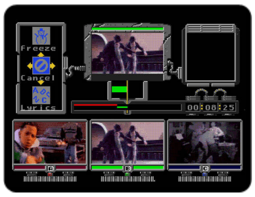
Developer	Digital Pictures
Publisher	Sega
Release date	1992
Genre	Music Video Editor
Players	1 Player

Make My Video is a series of three video games by Digital Pictures in 1992 for the Sega Mega-CD and personal computers. Kris Kross: Make My Video was created due to the popularity of the rap group Kris Kross. The game puts the player in control of editing the music videos for the group on the songs: Jump, I Missed the Bus, and Warm It Up.

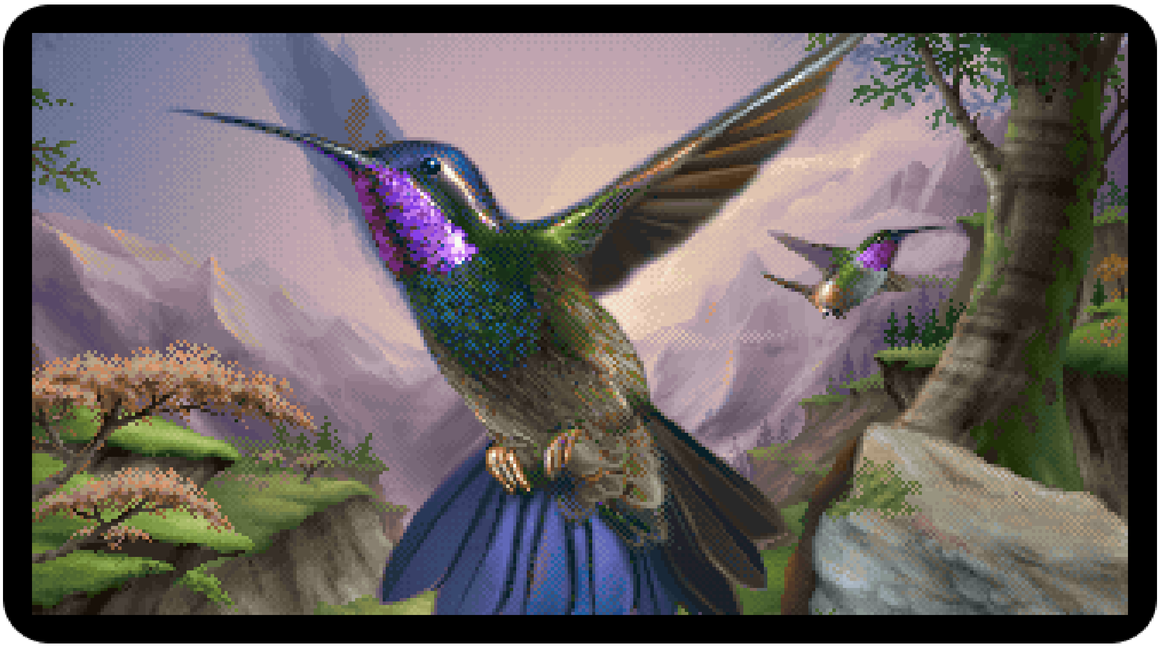
Kris Kross is on Seanbaby's Crapstravaganza list of the 20 worst games of all time at #18.

1.8

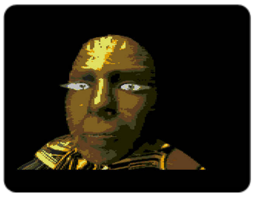




Rarity US: 1
Rarity EU: 6



3.0



ACCESSING CYBERJOBE MEMORY BANKS

Rarity US: 3
Rarity EU: 7

The Lawnmower Man

Developer	Sales Curve
Publisher	Time Warner
Release date	(us) 1994
Genre	Action
Players	1 Player

Based on the 1992 feature film, The Lawnmower Man is a collection of minigames based on the revolutionary virtual reality sequences seen in the movie. The plot parallels the central conflict - the player controls Dr. Angelo as he heads into cyberspace to confront the psychotic digital god Jobe he has created.

GamePro commented that the Sega CD version makes good use of the system's audio and graphical capabilities, but that the puzzle-based gameplay is dull.

SEGA CD
SCi
THE LAWNMOWER MAN
MA-13

THE LAWNMOWER MAN

7.1

1P 000352 CREDIT 01 2P 000000

1P 000000 CREDIT DEMO 2P 000000

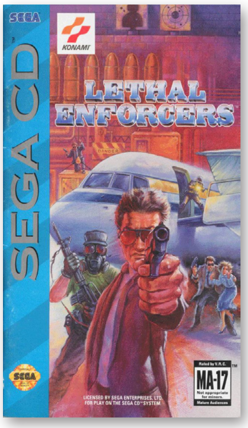
Rarity US: 3
Rarity EU: 3

Lethal Enforcers

Developer	Konami
Publisher	Konami
Release date	(jp) October 29, 1993
Genre	Shooting gallery
Players	1-2 Players

Lethal Enforcers is a shooting game where the in-game graphics consist entirely of digitized photographs. This caused controversy as it allowed players to shoot photorealistic representations of enemies.

Lethal Enforcers was one of the video games involved in the video game violence controversy of the early 1990s and at the time it was not sold in toy stores. Along with Night Trap, the Genesis version was one of the first video games to be rated MA-17 by Sega's Videogame Rating Council.


SEGA CD
KONAMI
LETHAL ENFORCERS
MA-17

LETHAL ENFORCERS
© 1993 KONAMI
ALL RIGHTS RESERVED.

7.2

1P 000000 CREDIT 09 2P 000000 PRESS START

1P 000824 CREDIT 04 2P 000000 PRESS START

Rarity US: 3
Rarity EU: 4

Lethal Enforcers II: Gun Fighters

Developer	Konami
Publisher	Konami
Release date	(eu) November 23, 1994
Genre	Shooting gallery
Players	1-2 Players

Lethal Enforcers II: Gun Fighters is the prequel to the original Lethal Enforcers. In contrast with the first game's modern law enforcement theme, Lethal Enforcers II takes place in the American Old West.

The object in the game is to shoot outlaws in order to eradicate crime from a stereotypical Old West town. At the beginning of the game, three to five life units are available.

SEGA CD
KONAMI
LETHAL ENFORCERS II Gun Fighters
MA-13

LETHAL ENFORCERS II Gun Fighters
© 1994 KONAMI
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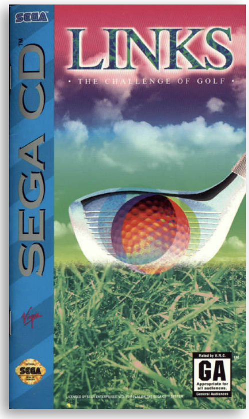

SEGA CD
LINKS
THE CHALLENGE OF GOLF

Links: The Challenge of Golf

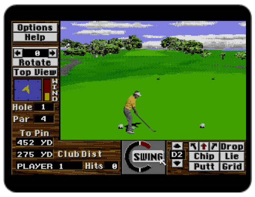
Developer	Access Software
Publisher	Virgin Interactive
Release date	1994
Genre	Sports
Players	1-6 Players

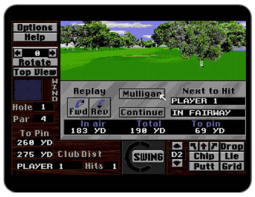
Links: The Challenge of Golf is a golf simulation that tries to implement realistic aspects of golf in a video game format.

The game has courses containing trees, water, sand traps, and the fairway. The addition of ball physics, mulligans, changing the lie of the ball, real digitized environmental sounds, and the ability to view a replay (from multiple angles) helps to emphasize the realistic aspect.

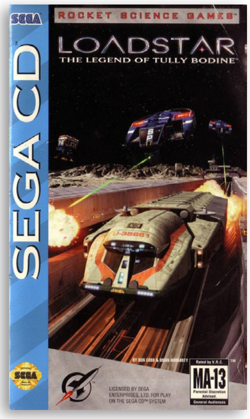
"mobygames.com"

6.8





Rarity US: 2


SEGA CD
ROCKET SCIENCE GAMES
LOADSTAR
THE LEGEND OF TULLY BODINE

LOADSTAR
THE LEGEND OF TULLY BODINE

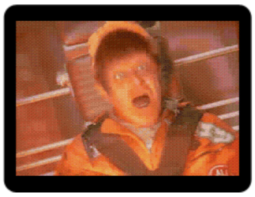
Loadstar:
The Legend of Tully Bodine

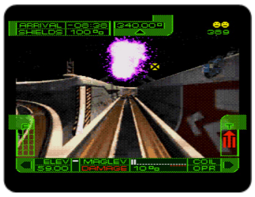
Developer	Rocket Science Games
Publisher	Rocket Science Games
Release date	1994
Genre	Rail-shooter
Players	1 Player

Loadstar is a rail-shooter concerned with shooting enemies while navigating the ship, much like Sewer Shark. Players are actually on rails in this game, as they travel in a truck/train called Loadstar along a magnetic rail network covering the moon. Shifting the cursor to the edge of the screen changes to a different track when available, with incorrect turns either killing them instantly or moving you off-course from the level end.

"mobygames.com"

5.1





Rarity US: 1

SEGA CD
LORDS OF THUNDER

LORDS OF THUNDER
START
CONFIGURATION
©1995 HUDSON SOFT

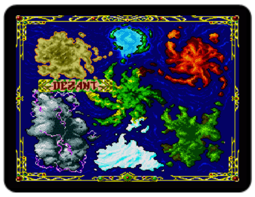
Lords of Thunder

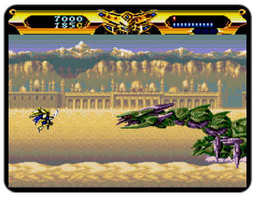
Developer	Hudson Soft
Publisher	Sega
Release date	1995
Genre	Shooter
Players	1-2 Players

Lords of Thunder is a shoot 'em up by Hudson Soft and Red Entertainment originally for the Turbo CD. The game is notable for its heavy metal soundtrack.

The game is centered around the world Mistral's confrontation with the re-awakened evil god Deoric and his dark generals who have torn the world asunder. With the armor of his ancestor Drac, the legendary knight Duran sets off to defeat Deoric's army in 7 different stages.

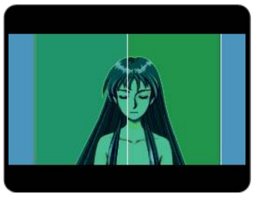
8.4





Rarity US: 5
Rarity EU: 4

9.1



Rarity US: 3
Rarity JP: 4

Lunar: Eternal Blue

Developer	Game Arts
Publisher	Working Designs
Release date	(jp) December 22, 1994
Genre	Role-playing
Players	1 Player

Lunar: Eternal Blue is a role-playing video game developed as the sequel to Lunar: The Silver Star. Eternal Blue expanded the story and gameplay of its predecessor, and made more use of the Sega CD's hardware, including more detailed graphics, longer, more elaborate animated cutscenes, and more extensive use of voice acting. Critics were mostly pleased with the title, giving particular merit to the game's English translation and further expansion of the role-playing game genre in CD format.

SEGA
SEGA CD
LUNAR
ETERNAL BLUE
Working Designs Ultra Series
RPG
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM

LUNAR
ETERNAL BLUE
START
CONTINUE
©1995 WORKING DESIGNS
©1994,95 GAME ARTS/STUDIO ALEX
LICENSED BY SEGA ENTERPRISES,LTD.

8.9

ALEX! GET READY! HERE COMES THE WATER DRAGON!

Rarity US: 4
Rarity JP: 4

Lunar: The Silver Star

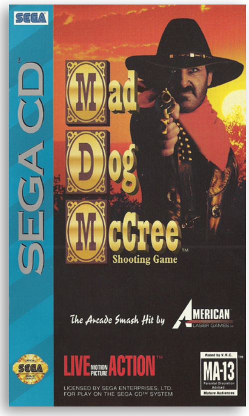
Developer	Game Arts
Publisher	Working Designs
Release date	(jp) June 16, 1992
Genre	Role-playing
Players	1 Player

Lunar: The Silver Star is a role-playing game originally published by Game Arts. After a successful release in Japan, the game was translated and localized by Working Designs for release in North America the following year.

Designed as a "different kind of RPG", Lunar: The Silver Star made use of the up-and-coming CD-ROM format by featuring high quality audio, full motion video, and voice acting to narrate a fantasy story set in a magical world.

SEGA
SEGA CD
LUNAR
THE SILVER STAR
Working Designs Ultra Series
RPG
MA-13
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM

LUNAR
THE SILVER STAR
PRESS START BUTTON
©1993 WORKING DESIGNS
©1992 GAME ARTS/STUDIO ALEX
LICENSED BY SEGA ENTERPRISES LTD.


SEGA CD
Mad Dog McCree
Shooting Game
The Arcade Smash Hit by American Laser Games
LIVE MOTION PICTURE ACTION
MA-13
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM

Mad Dog Mc Cree
By American Laser Games
© Copyright 1990
Start 1 Player Joypad1
Start 2 Player Joypad1
Joypad2
Options
Licensed by Sega Enterprises, Ltd.

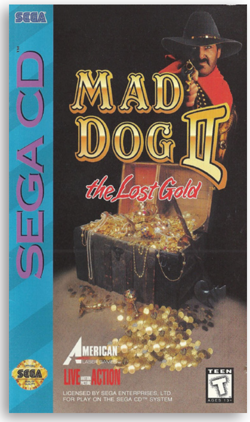
Mad Dog McCree

Developer	American Laser Games
Publisher	American Laser Games
Release date	(us) 1993
Genre	Light-gun
Players	1-2 Players

Mad Dog McCree and his gang have kidnapped the Mayor and his daughter, and its up to the player to rescue them. Players must blast through bars and bank robberies to take the gang out and save everything they regard as good and true. Where the game differs from other Operation Wolf-influenced shoot-'em-ups is in the use of live video, with real people appearing on the screen before players shoot them down.

6.4

Rarity US: 2


SEGA CD
MAD DOG II
the Lost Gold
American Laser Games
LIVE MOTION PICTURE ACTION
TEEN
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM

Play
15 Continues
Control Pad Mouse
Deputy
1 Player
Quit
Calibrate
Mad Dog II
the Lost Gold

Mad Dog II: The Lost Gold

Developer	American Laser Games
Publisher	American Laser Games
Release date	(us) 1994
Genre	Light-gun
Players	1-2 Players

The sequel to American Laser Game's original Mad Dog McCree, with pretty much the same gameplay and motion capture graphics. This conversion has somewhat limited replay value as players can choose from 3 different guides for 3 different routes through the game.

"mobygames.com"

7.0

Rarity US: 5

メガ-CD専用
魔法の少女 シルキーリップ
RIOT

魔法の少女 シルキーリップ
©TELENET JAPAN.RIOT 1992
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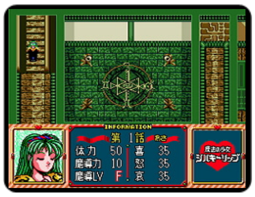
Mahou no Shoujo: Silky Lip

Developer	RIOT
Publisher	Telenet Japan
Release date	(jp) June 19, 1992
Genre	Adventure
Players	1 Player

Mahou no Shoujo: Silky Lip is an adventure game for the Sega Mega-CD. It was only released in Japan.

"segaretro.org"

5.7

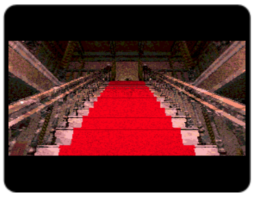

INFORMATION
第 1話
体力 50
魔導力 10
魔導LV F
喜 35
怒 35
哀 35
魔法の少女 シルキーリップ

校長「何だねリップくん
わたしに何か用かな?」

Rarity JP: 5

Mansion of Hidden Souls

6.6



Rarity US: 3
Rarity JP: 3

Developer System Sacom
Publisher Sega, (us) Vic Tokai
Release date (jp) December 10, 1993
Genre Adventure
Players 1 Player

Yumemi Mystery Mansion, known as Yumemi Yataki no Monogatari in Japan, is a Sega Mega-CD adventure game. In North America the game was published by Vic Tokai, who renamed the game Mansion of Hidden Souls. It is reliant on full motion video and is compatible with the Sega Mouse.

The game was followed by The Mansion of Hidden Souls on the Sega Saturn.

"segaretro.org"

SEGA CD
VIC TOKAI INC.
Mansion of Hidden Souls
GA

Mansion of Hidden Souls
PRESS START BUTTON
(C)1994 SEGA LICENSED TO VIC TOKAI
LICENSED BY SEGA ENTERPRISES, LTD.

Marky Mark and the Funky Bunch: Make My Video

2.9

Good Vibrations

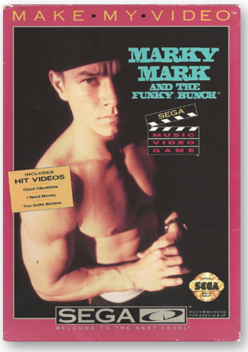
To jam on a video with the Girls, hit.....
A Good Vibrations
B You Gotta Believe
C I Need Money
START The Girls' Choice

Rarity US: 1

Developer Digital Pictures
Publisher Sony Imagesoft
Release date (us) 1992
Genre Miscellaneous
Players 1 Player

Make My Video: Marky Mark and the Funky Bunch is a video game based on real-time editing of music video footage. The setup is that a brother and sister pair is arguing about what would make the best Marky Mark video. Since they can not agree, they enlist help from some other people: A boxer and his trainer, a trio of teenage girls, the members of a garage band, and their parents.

"mobygames.com"


MAKE·MY·VIDEO
MARKY MARK AND THE FUNKY BUNCH
SEGA MUSIC VIDEO GAME
INCLUDES HIT VIDEOS
SEGA CD
WELCOME TO THE NEXT LEVEL

MARKY MARK
AND THE FUNKY BUNCH

Mary Shelley's Frankenstein/ Bram Stoker's Dracula

4.6

Rarity US: 3

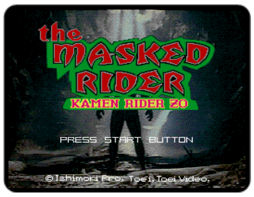
Developer Psygnosis
Publisher Sony Imagesoft
Release date (us) 1994
Genre Compilation
Players 1 Player

Mary Shelly's Frankenstein is an adventure/fighting hybrid based on the 1994 film of the same name. Players takes the role as Frankenstein's monster and begin in the lab, where his creator rejects and banishes him in a dialogue sequence. From there, he must escape the village and try to find meaning in a hostile world. Subsequent levels mirror the general story arc of the film and novel.

SEGA CD
MARY SHELLEY'S FRANKENSTEIN
DOUBLE DEAL BUY 1 GET 1 FREE!
BRAM STOKER'S Dracula
SONY
MA-13

START
LOAD GAME
PRACTISE FIGHTS
OPTIONS

SEGA CD
the MASKED RIDER
KAMEN RIDER ZO
Sci-Fi Action Thriller!


the MASKED RIDER
KAMEN RIDER ZO
PRESS START BUTTON

Masked Rider

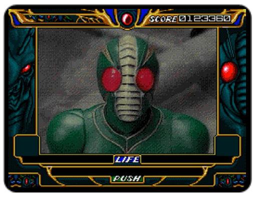
Developer Toei Video
Publisher (us) Sega, (jp) Toei Video
Release date (jp) May 13, 1994
Genre Action
Players 1 Player

The Masked Rider is a Japanese super hero, a man who has become genetically altered to be a man/grasshopper who rides a motorcycle.

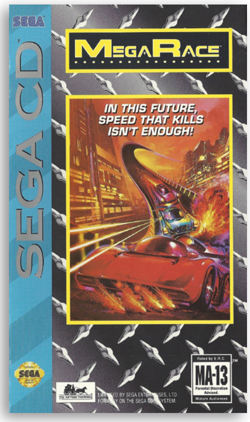
This FMV game adapts scenes from the movie Masked Rider ZO, and creates a Dragon's Lair style experience. The game centers around 10 battles of the film's 3 main characters.

"mobygames.com"

4.7



Rarity US: 3
Rarity JP: 4


SEGA CD
MEGARACE
IN THIS FUTURE, SPEED THAT KILLS ISN'T ENOUGH!
MA-13

MEGARACE
- PRESS START -

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Copyright (c) 1994 CRYO Interactive Entertainment
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Licensed by SEGA ENTERPRISES, LTD.

MegaRace

Developer Cryo Interactive
Publisher The Software Toolworks
Release date (us) 1994
Genre Racing
Players 1 Player

Virtual Television has given players a chance to do the things that they can't make real in everyday life: Race through 14 great tracks in 5 different environments in a totally virtual place where they can kill each other quite easily with sidekicks or guns. In every track players will see some symbols that can make their car speed up, slow up or even blow up, like the mega-host Lance Boyle says, "Who knows; who cares!" Everything they see in MegaRace is virtual and no one really dies there. So have fun!

7.6

LAPS 3
000000

LAPS 1
000000

Rarity US: 2

Mega Schwarzschild
SEGA

Schwarzschild
START
CONTINUE

Mega Schwarzschild

Developer Kogado Studio
Publisher Sega
Release date (jp) June 25, 1993
Genre Simulation
Players 1 Player

Mega Schwarzschild is a modified port of the strategy game Super Schwarzschild. The battle system has been redesigned to play out in real-time, rather than the turn-based skirmishes of the PC Engine version, but the main strategy elements and scenario are otherwise identical to the original release.

"mobygames.com"

8.0

CRISTINA NOERBAKER
INTERCEPT
Planet Defencive System

オーラクルム主 星アリウス

陛下 反乱の首謀者
ザルツ提督から
通信が入っていますが‥‥

Rarity JP: 5

6.7

Rarity US: 3

Metal Head

Developer	Sega
Publisher	Sega
Release date	(jp) February 24, 1995
Genre	Action
Players	1-2 Players

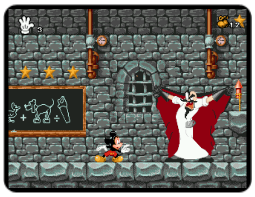
Metal Head is an early first-person shooter, in which the player controls a bipedal mech tasked with destroying enemies on the map. It is one of the few 32X games to take place in a full 3D environment (with textured polygons), though comes at the expense of relatively low draw distances and frame rates. There is also a large amount of digitized speech.

"segaretro.org"

SEGA
32X
GENESIS
METAL HEAD

MH
METAL HEAD
PRESS START BUTTON
©SEGA ENTERPRISES,LTD. 1995

x.x



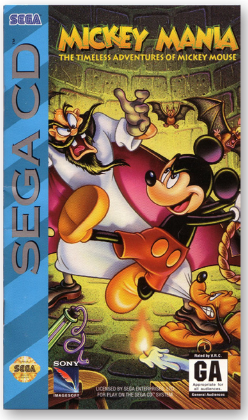
Rarity US: x
Rarity EU: X
Rarity JP: x

Mickey Mania: The Timeless Adventures of Mickey Mouse

Developer	Traveller's Tales
Publisher	Sony Imagesoft, (jp) Sega
Release date	(us) November, 1994
Genre	Action
Players	1 Player

Mickey Mouse gets a chance to go down memory lane and walk through the timeless adventures he has lived. Mickey Mania is a platformer where all the levels are based on Mickey's most famous cartoons. The levels range about 75 years, starting off with "Steamboat Willie" and going all the way to "The Prince and the Pauper".

"mobygames.com"


SEGA CD
MICKEY MANIA
THE TIMELESS ADVENTURES OF MICKEY MOUSE

MICKEY MANIA
PRESS START
THE TIMELESS ADVENTURES OF MICKEY MOUSE

4.0

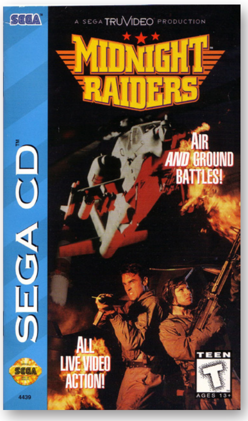
Rarity US: 2

Midnight Raiders

Developer	Stargate Films
Publisher	Sega
Release date	(us) 1994
Genre	Action
Players	1 Player

A FMV rail shooter placing players in the helmet of rookie chopper gunner "Joker." Terrorists have kidnapped a German biochemist and taken him to a Middle Eastern oil refinery, where he is forced to work on a lethal toxin. Joker and crew must fly to the refinery, shooting down enemy tanks and helicopters, then Joker must rappel down to the refinery and rescue the chemist on foot.

"mobygames.com"


SEGA CD
A SEGA TRUVIDEO PRODUCTION
MIDNIGHT RAIDERS
AIR AND GROUND BATTLES!
ALL LIVE VIDEO ACTION!

MIDNIGHT RAIDERS
MIDNIGHT RAIDERS IS A TRADEMARK OF SEGA.
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ALL RIGHTS RESERVED

Might and Magic III:
Isles of Terra

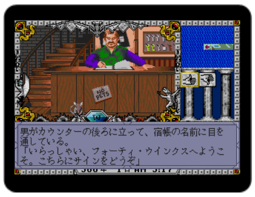
メガ・CD専用
Might and Magic III
Isles of Terra
CSK総合研究所

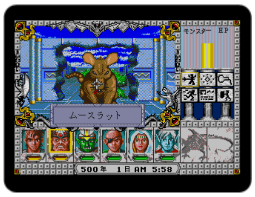
Might and Magic
Isles of Terra

Developer	CRI
Publisher	CRI
Release date	(jp) November 26, 1993
Genre	Role-playing game
Players	1 Player

Isles of Terra is the third installment in the Might and Magic series, and a sequel to Gates to Another World. Like its predecessors, it is a role-playing game focusing on first-person exploration of vast pseudo-3D environments, character building, and turn-based combat. The five selectable races remain the same as in the previous games, as well as the eight character classes with the addition of two new ones: Druid and Ranger.

5.7


男がカウンターの後ろに立って、宿帳の名前に目を通している。
「いらっしゃい、フォーティ・ウインクスへようこそ。こちらにサインをどうぞ」


モンスター HP
ムースラット
500 年 1日 AM 5:58

Rarity JP: 9

Mighty Morphin
Power Rangers

SEGA
A SEGA TRUVIDEO PRODUCTION
MIGHTY MORPHIN POWER RANGERS
SEGA CD
ALL LIVE VIDEO ACTION ADVENTURE!
KIDS TO ADULTS
K-A
AGES 6+

BEGINNER START
EXPERT START
MIGHTY MORPHIN POWER RANGERS
CODE ©1994 SEGA
TM & ©1994 SABAN
ALL RIGHTS RESERVED.

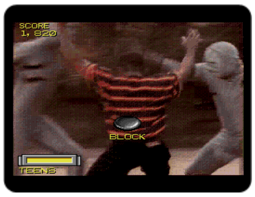
Developer	Orion Technologies, Sega of America, Saban
Publisher	Sega
Release date	(us) May 2, 1995
Genre	Action
Players	1 Player

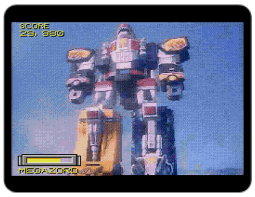
Mighty Morphin Power Rangers for the Sega Mega-CD is a full motion video-based game developed by Saban Entertainment and published by Sega in 1995. It was released exclusively for the Mega CD, and is based on the TV series of the same name.

The game is very similar to Dragon's Lair and Space Ace, in that the game relies solely on quick time events.

"segaretro.org"

6.2


SCORE
1, 820
BLOCK
TEENS


SCORE
28, 390
MEGAZORD

Rarity US: 2
Rarity EU: 5

Mortal Kombat

SEGA
SEGA CD
MORTAL KOMBAT
BIGGER
BETTER
LOUDER
MEANER
ARENA
MIDWAY
MA-17

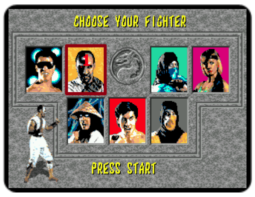
MIDWAY
MORTAL KOMBAT
PRESS START

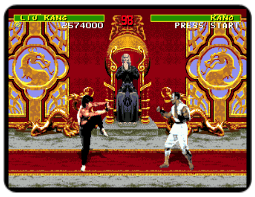
Developer	Probe Software
Publisher	Arena, (jp) Acclaim
Release date	(jp) June 3, 1994
Genre	Action
Players	1-2 Players

The Mega CD version was rated MA-17 in North America and was therefore subject to less criticism. In fact, there is actually a code to turn the gore down in the Mega CD port - "Down, Up, Left, Left, A, Right, Down".

As well as a CD audio soundtrack (which is essentially a recording of the arcade version), the game contains a grainy version of the famous "Mortal Monday" TV commercial. Some tracks play in the wrong stages.

7.3

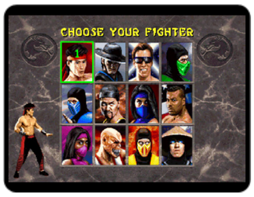

CHOOSE YOUR FIGHTER
PRESS START

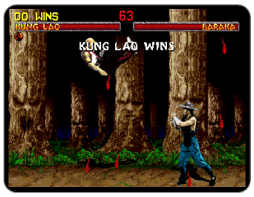

LIU KANG
2574000
KANO
PRESS START

Rarity US: 1
Rarity EU: 4
Rarity JP: 4

Mortal Kombat II

7.8


CHOOSE YOUR FIGHTER

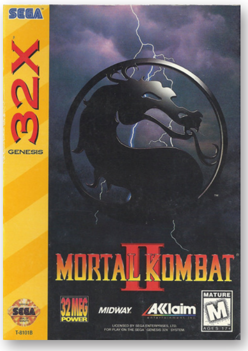

KUNG LAO WINS
BARAKA

Rarity US: 2

Developer	Probe Software
Publisher	Acclaim
Release date	(us) December 4, 1994
Genre	Action
Players	1-2 Players

This port is built off of the Genesis version, but features enhanced graphics and utilizes a much greater color palette. Backgrounds, character sprites, and the health bars are among the few things that are much more detailed in this version.

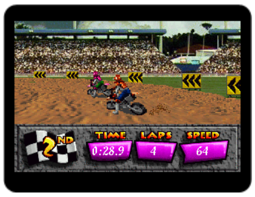
It also boasted many enhanced sound effects that sounded very similar to the arcade version and added numerous sound effects missing in its Genesis counterpart, namely Shao Kahn's announcing of the rounds and various screaming noises.

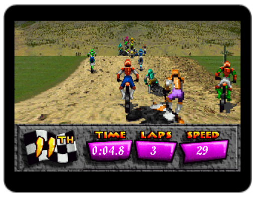

SEGA
32X
MORTAL KOMBAT II
MIDWAY
Acclaim

MORTAL KOMBAT II

Motocross Championship

6.1


2ND
TIME 0:28.9
LAPS 4
SPEED 64


TIME 0:04.8
LAPS 3
SPEED 29

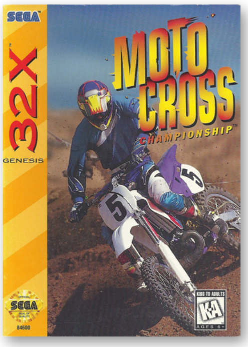
Rarity US: 2

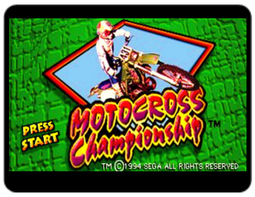
Developer	Artech Studios
Publisher	Sega
Release date	(us) 1994
Genre	Racing
Players	1-2 Players

Motocross Championship is a dirtbike racing game developed by Artech Studios for the Sega 32X. The player can compete in three motorbike classes across twelve indoor and outdoor tracks.

Source code fragments accidentally linked into the final ROM suggest that a PC version was planned at one point. Whether or not Sega was involved with this is unknown.

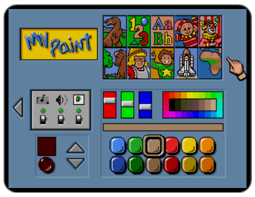
"segaretro.org"

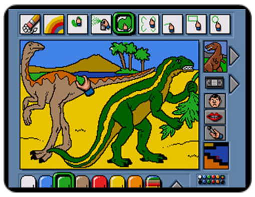

SEGA
32X
MOTO CROSS
CHAMPIONSHIP


PRESS START
Motocross Championship
TM ©1994 SEGA ALL RIGHTS RESERVED

My Paint: The Animated Paint Program

7.1

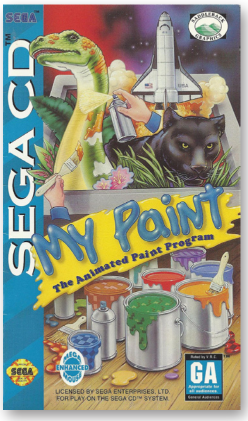


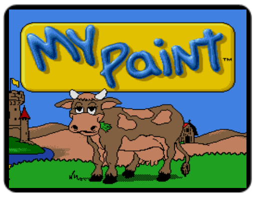


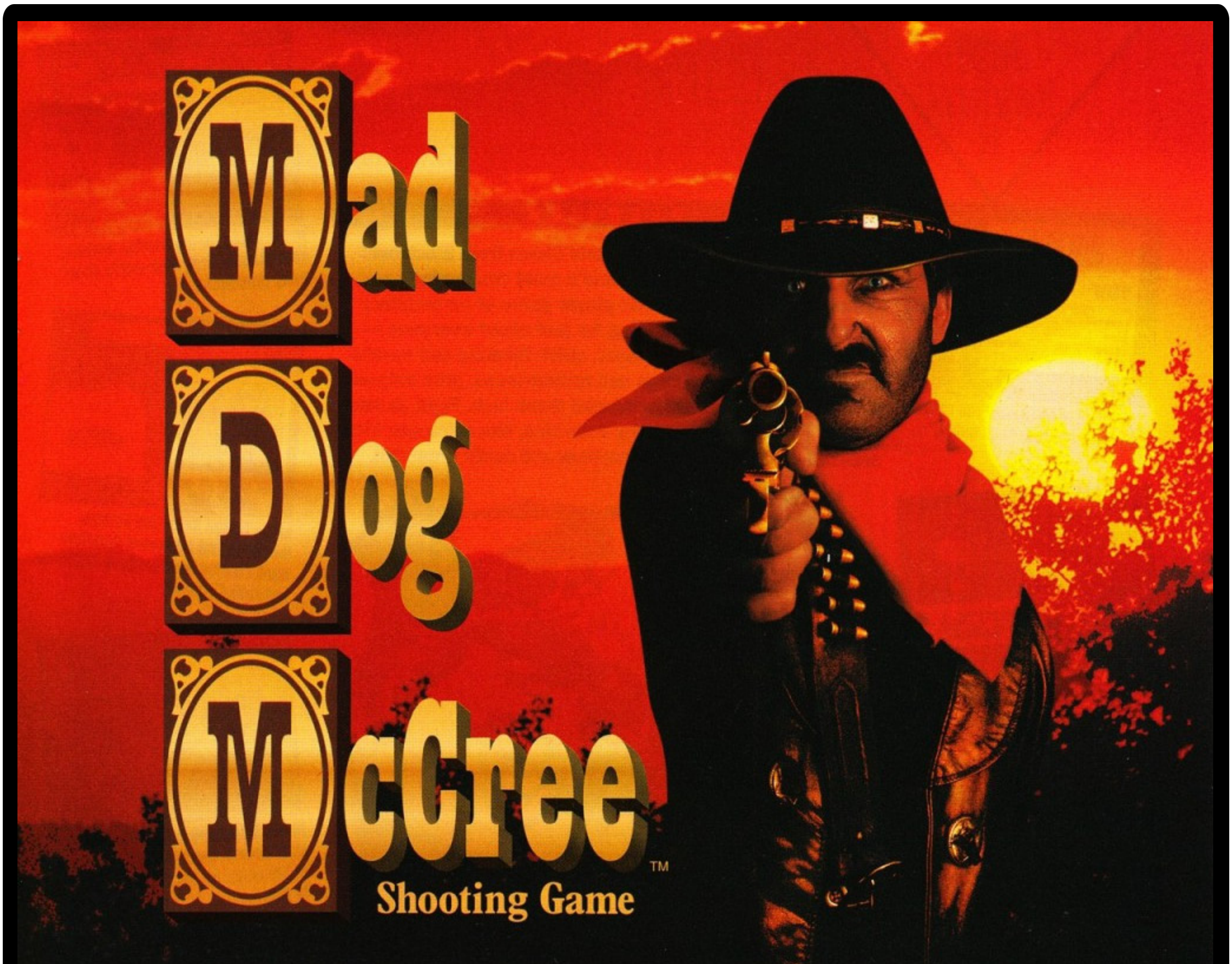
Developer	Wayforward
Publisher	Saddleback Graphics
Release date	(us) 1993
Genre	Miscellaneous
Players	1 Player

My Paint: The Animated Paint Program is a paint program for the Sega Mega-CD. It was only released in North America.

"segaretro.org"


SEGA CD
My Paint
The Animated Paint Program





HE'S HERE, ON SEGA CD

If you don't find him, he'll find you!

Mad Dog McCree is known worldwide as one of the highest rated arcade games and is the first interactive shooting game with real live motion picture action. Mad Dog and his men have kidnapped the town's mayor and his daughter. To save the town, you will be challenged by a saloon full of outlaws, a hair-raising bank robbery, gunfighters, a slew of Old West ambushes, and Mad Dog himself. Mad Dog McCree is the first of a series of exciting Mad Dog adventures.

The Arcade Smash Hit by AMERICAN LASER GAMES, INC **Live Motion Picture Action**

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SEGA CD™
CD ROM ENTERTAINMENT SYSTEM FOR GENESIS™

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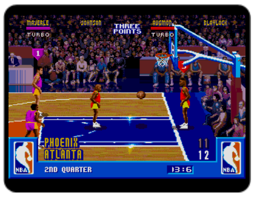
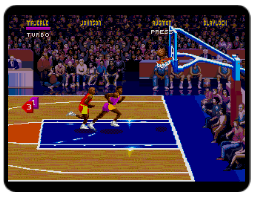
7.5


PHOENIX
ATLANTA
2ND QUARTER

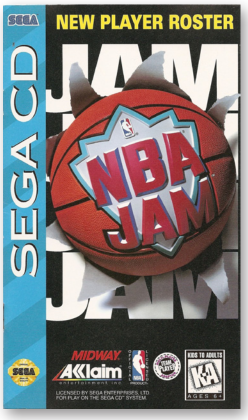


Rarity US: 1

NBA Jam

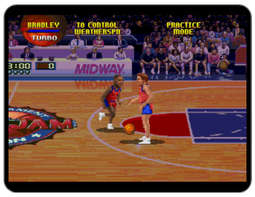
Developer Iguana Entertainment
Publisher Arena, (jp) Acclaim
Release date (jp) December 20, 1994
Genre Sports
Players 1-4 Players

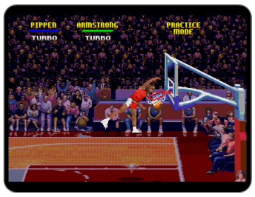
NBA Jam is a two-on-two basketball game Players can choose any NBA team, and play as players like Barkley, Starks, Pippen, and Grant. Each human player controls a single player, so players should choose their squad wisely to take team-mate skill into account. The game is action-oriented, and players can perform unrealistic slam-dunks. Full performance statistics are automatically recorded. The play clock and 3-point line apply, but other rules are largely overlooked.


SEGA
NEW PLAYER ROSTER
SEGA CD
NBA JAM
MIDWAY
Acclaim

MIDWAY
NBA JAM
ACCLAIM

7.7





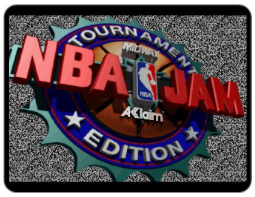
Rarity US: 2

NBA Jam
Tournament Edition

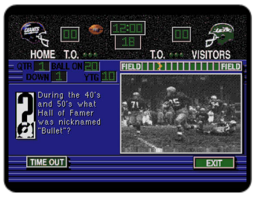
Developer Iguana Entertainment
Publisher Acclaim Entertainment
Release date (jp) September 1, 1995
Genre Sports
Players 1-4 Players

The Tournament Edition ups each team's roster to three players, and allows for substitutions between quarters. Shoving players now results in injuries, which lower a player's stats; encouraging players to sub them out and let them recover. Aside from the usual secret characters and cheat modes, the T.E. also includes four new additions players can individually enable from the special options menu.

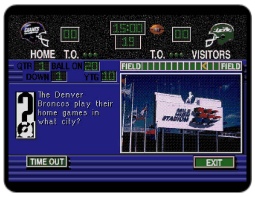
SEGA
IT'S A WHOLE NEW GAME!
32X
NBA JAM
T.E.
REALISTIC ARCADE PLAYER SCALING!
UPDATED PLAYER ROSTER!
OVER 120 NBA STARS!
Acclaim
MIDWAY


TOURNAMENT
NBA JAM
Acclaim
EDITION

4.5


HOME
T.O.
T.O.
VISITORS
QTR
BALL ON
DOWN
YTG
FIELD
FIELD
TIME OUT
EXIT

During the 40's and 50's what Hall of Famer was nicknamed "Bullet"?


HOME
T.O.
T.O.
VISITORS
QTR
BALL ON
DOWN
YTG
FIELD
FIELD
TIME OUT
EXIT

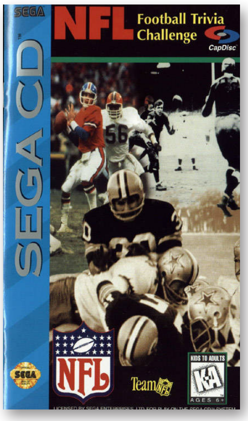
The Denver Broncos play their home games in what city?

Rarity US: 3

NFL Football Trivia Challenge

Developer CapDisc
Publisher CapDisc
Release date (us) 1993
Genre Trivia
Players 1 Player

NFL Football Trivia Challenge is a trivia game with an National Football League license. Either player can pick his favourite team to play with. TV commentators Pat Summerall and Tom Bookshier describe various situations in play accompanied by 1200 images and 300 Full Motion Video clips. 1500 multiple choice questions are waiting to be answered in the game. For each correct answer the player gains yardage in the game and increases his chances of scoring a point.


SEGA
NFL
Football Trivia Challenge
CapDisc
SEGA CD
NFL

FOOTBALL TRIVIA
SEGA
NFL
CapDisc
CHALLENGE
©1994 Capitol Multimedia, Inc. & Philips Interactive Media
Licensed by Sega Enterprises, Ltd.

SEGA CD
NFL'S GREATEST
SAN FRANCISCO
VS
DALLAS
1978-1993
SEGA

NFL'S GREATEST
SAN FRANCISCO
VS
DALLAS

NFL’s Greatest: San Francisco vs. Dallas 1978-1993

Developer Park Place Productions
Publisher Sega
Release date (us) 1993
Genre Trivia
Players 1 Player

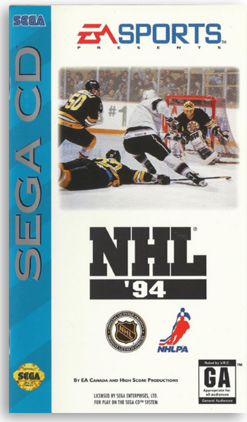
NFL’s Greatest: San Francisco vs. Dallas 1978-1993 is a Sega Mega-CD “game”. It is themed around American football, though rather than have the user play a game of it, they can merely watch highlights spanning fifteen years of the sport.

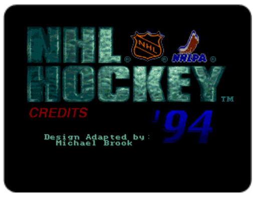
“segaretro.org”

5.6

GAME OPTIONS
NUMBER OF PLAYERS 1
PLAYER 1 COACHES NINERS
COMPUTER COACHES COWBOYS
FULL SCREEN VIDEO OFF
QUARTER LENGTH 15:00
EXIT

Rarity US: 2


SEGA CD
EA SPORTS
NHL
'94


NHL HOCKEY
'94
CREDITS
Design Adapted by
Michael Brook

NHL ‘94

Developer High Score Productions
Publisher Electronic Arts
Release date (us) 1993
Genre Sports
Players 1-4 Players

Aside from the licenses, the gameplay for this edition sees for the first time the inclusion of the devastating one-timer shot, but to keep forwards (literally) in check, defenders also feature harder body checks, with new animations. While there are some minor differences between platforms (Genesis features record keeping for users and the MegaCD version has more stat screens, CD quality audio backdrops and the usual highlight clips here and there), only the PC version released at the same time features complete season action.

8.4

GOAL!
25 Damphousse (2)
Assist by
11 Muller (2)
33 Roy (2)
LA 0
MTL 3

Injury to
33 M. McSorley
Out for period
LA 0
MTL 6

Rarity US: 1

NIGHT STRIKER
TAITO

NIGHT STRIKER
PUSH START BUTTON
TAITO
© TAITO CORPORATION 1993
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Night Striker

Developer Aisystem Tokyo
Publisher Taito
Release date (jp) May 28, 1993
Genre Shoot-’em-Up
Players 1 Player

Night Striker is a third-person shooter reminiscent of Space Harrier. Laser optics expert Dr. Lindvery Maska and his daughter have been kidnapped by a terrorist group, and Dick Dagras, head of the Special Service Agency, is mobilizing a group of elite soldiers experienced in the use of special armored flying cars, in order to rescue Dr. Maska and destroy this terrorist group.

The Sega CD version of the game features remixed CD-audio.

8.0

SCORE
TOP
STAGE
SHIELD

SCORE
TOP
STAGE

Rarity JP: 4

5.6

12:06
RED
BATHROOM
Possible 50
Captured 13

4:22
BLUE
KITCHEN
Possible 19
Captured 0

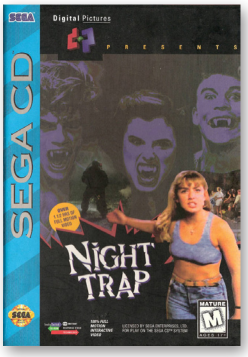
Rarity US: 4

Night Trap

Developer	Digital Pictures
Publisher	Digital Pictures
Release date	(us) 1992
Genre	Adventure
Players	1 Player

Night Trap consists entirely of full motion videos, the first video game ever to do so. In the game the player has to save five girls who are staying within a house from being killed by triggering various events. The player can move between various rooms of the house, and each room changes in real time depending on the player’s action.

“segaretro.org”


SEGA CD
Digital Pictures
PRESENTS
NIGHT TRAP
MATURE

5.3

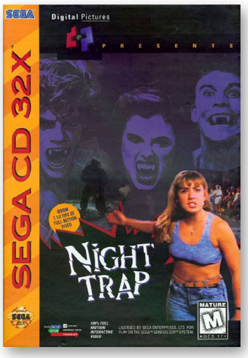
Rarity US: 6

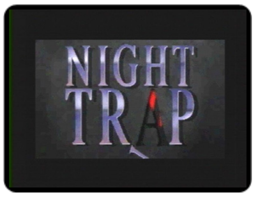
Night Trap

Developer	Digital Pictures
Publisher	Digital Pictures
Release date	(us) 1995
Genre	Adventure
Players	1 Player

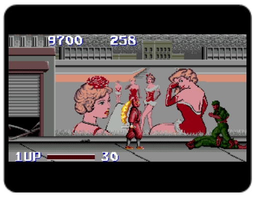
Despite having no on-screen nudity or violent content, Night Trap was one of the first video games to be criticised for having “mature content”, and prompted, along with Mortal Kombat and Doom, the creation of the Entertainment Software Rating Board in North America to regulate video games for the general public. It would go on to inspire numerous FMV games for the next few years.

“segaretro.org”


SEGA CD 32X
Digital Pictures
PRESENTS
NIGHT TRAP
MATURE



6.7


9700
258
1UP
30

32100
143
1UP
33
PUSH START

Rarity JP: 6

The Ninja Warriors

Developer	Aisystem Tokyo
Publisher	Taito
Release date	(jp) March 12, 1993
Genre	Action
Players	1-2 Players

The Ninja Warriors is a beat-’em-up originally developed by Taito for the arcades. It was brought to the Sega Mega-CD in 1993 exclusively for Japan. To emulate the three-screen setup of the original arcade game (3 288x224 screens arranged in a horizontal line like with the Darius games), porters Aisystem Tokyo simply capped the screen resolution in software, resulting in the entire game running in a small window.

“segaretro.org”

メガ・CD専用
THE NINJA WARRIORS
ニンジャウォーリアーズ
TAITO

THE NINJA WARRIORS
PUSH START BUTTON
TAITO
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メガ・CD専用
信長の野望
覇王伝
KOEI

信長の野望
覇王伝
PUSH START

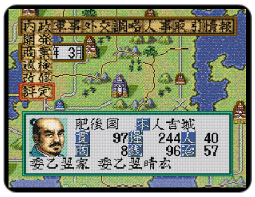
Nobunaga no Yabō: Haōden

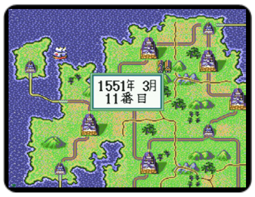
Developer	Koei
Publisher	Koei
Release date	(jp) March 25, 1994
Genre	Simulation
Players	1 Player

Haōden is the fifth game in Koei's Nobunaga's Ambition series, and once more is a historic war simulation set in 16th century Japan. Nearly 60 different real-life warlords and their territories are represented and available to play as. The three scenarios available are Nobunaga's rise to prominence in 1551, the Tenka Fubu campaign towards Kyoto in 1568, and Nobunaga's death in 1582.

"mobygames.com"

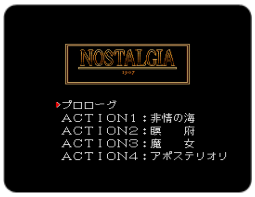
8.5




1551年 3月
11番目

Rarity US: x
Rarity EU: X
Rarity JP: x

メガ・CD専用
ノスタルジア 1907


NOSTALGIA
プロローグ
ACTION1：非情の海
ACTION2：冥 府
ACTION3：魔 女
ACTION4：アポステリオリ

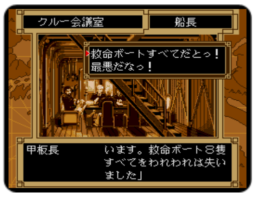
Nostalgia 1907

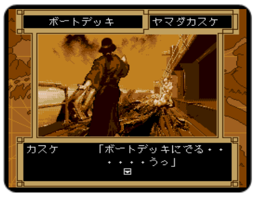
Developer	Takeru
Publisher	Sur de Wave
Release date	(jp) December 14, 1991
Genre	Adventure
Players	1 Player

Nostalgia 1907 is a visual novel that takes place in the year 1907 on board the ship "Nostalgia". While the ship was crossing the Atlantic ocean, an explosion damaged it. Taking the role of several characters, among them the ship's captain and a few passengers, the player has to find out who caused the explosion and why.

"mobygames.com"

7.5


クルー会議室
船長
救命ボートすべてだとっ！
最悪だなっ！
甲板長
います。救命ボート８隻
すべてをわれわれは失い
ました」


ボートデッキ
ヤマダカスケ
カスケ
「ボートデッキにでる・・
・・・・うっ」

Rarity JP: 5

SEGA CD
NOVASTORM
PSYGNOSIS
MA-13

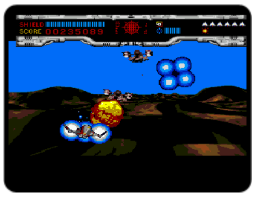
Novastorm

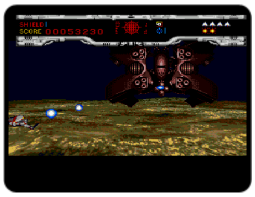
Developer	Psygnosis
Publisher	(eu) Sony Electronic Publishing, (us) Psygnosis
Release date	(us) 1994
Genre	Shoot-'em-Up
Players	1 Player

The gameplay is similar to many other FMV based games of the time. The player takes control of the Scavenger 4 spacecraft over 4 different environments. Each level ends with a boss fight, which the player must complete to proceed.

During the course of each level, the player will be attacked by groups (of about 2-5) of a particular enemy. Taking out every enemy in a particular group produces a token of bronze, silver or gold, used like credits to obtain powerups.

8.0



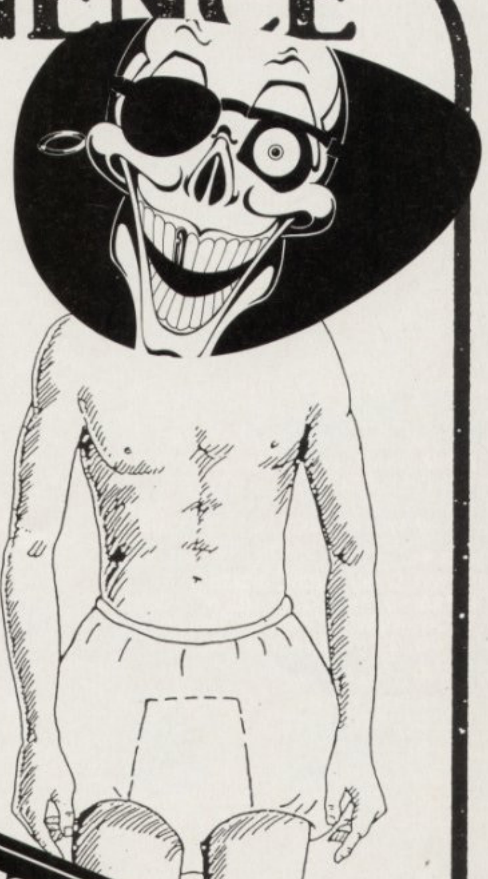


Rarity US: 4

INCONTINENCE

Pants for Men & Women

Stay dry.
Protect clothes.
No leaks!
No odours!
Feel safe, sure,
and comfortable.



SEGA

YOU'LL NEED 'EM TO PLAY NIGHT TRAP ON MEGA CD

"...just for once you can believe all the hype...85%" Mega.
"...must be rated as the biggest game of all time...87%" Sega Pro.

SUITABLE FOR PERSONS OF 15 YEARS AND OVER

Pro

g ... e

norm ... and

comfortable. Se ... ue to:

RUBBERNIX LTD ... . 69)

14, Sandy Lane, Puddleston, Herts P15 5SS

SEGA CD
DATA EAST
PANIC!
TEEN

PANIC!
START
OPTION

Panic!

Developer Sega
Publisher (jp) Sega, (us) Data East
Release date April 23, 1993
Genre Adventure
Players 1 Player

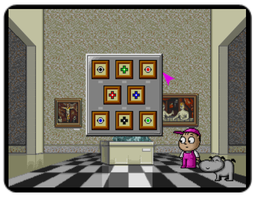
Panic!, called Switch in Japan, is a 1993 point-and-click adventure game by Sega for the Sega Mega-CD. One play as a cartoon boy who interacts with various different environments to save the world. Each object players interact with has a humorous/absurd effect.

It was later remade on the PlayStation 2 in Japan.

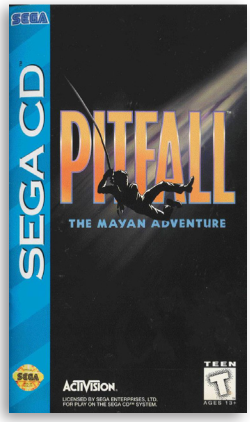
"segaretro.org"

7.7

MEGA CD
SEGA



Rarity US: 5


SEGA CD
PITFALL
THE MAYAN ADVENTURE
ACTIVISION
TEEN

PITFALL
THE MAYAN ADVENTURE
START
OPTIONS
INFO

Pitfall: The Mayan Adventure

Developer Activision
Publisher Activision
Release date (us) 1995
Genre Action
Players 1 Player

Pitfall: The Mayan Adventure is a platform game developed and published by Activision in 1994. It is part of the Pitfall series, and is notable for being one of the few games to be released on both the Sega 32X and Sega Mega-CD Sega Mega Drive add-ons, as well as being a stand-alone title for the standard Mega Drive system.

"segaretro.org"

7.3

008885
×2
×27
100%
×13

016410
×1
×30
×16

Rarity US: 4
Rarity EU: 4

32X
PITFALL
THE MAYAN ADVENTURE
ACTIVISION
TEEN

PITFALL
THE MAYAN ADVENTURE
START
OPTIONS
INFO

Pitfall: The Mayan Adventure

Developer Zombie Virtual Reality Entertainment, Big Bang Software
Publisher Activision
Release date (us) October, 1995
Genre Action
Players 1 Player

Pitfall: The Mayan Adventure was highly praised for its detailed graphics and smooth animations, similar to Disney's Aladdin. Though the 32X version of the game has a larger color palette, it is let down by slower framerates. The Mega CD version, as well as including a CD audio soundtrack, contains full motion video sequences.

"segaretro.org"

6.4

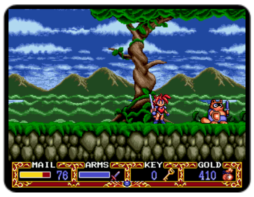
000300
×3
×29
×00

015110
×3
×34
×22

Rarity US: 6

8.6

BUY
SELL
HEAL
EXIT
Hello there! What can I do for you today, m' lady?
MAIL
ARMS
KEY
GOLD


MAIL
ARMS
KEY
GOLD

Rarity US: 5
Rarity JP: 6

Popful Mail: Magical Fantasy Adventure

Developer	Sega Falcon, (us) Working Designs
Publisher	Sega
Release date	(jp) April 1, 1994
Genre	Action
Players	1 Player

Popful Mail is a 1991 game by Falcom for the NEC PC-88. Sega Falcom ported it to the Sega Mega-CD in 1994, with Working Designs localizing it for an overseas market (which was not the original plan).

Popful Mail is a 2D platform game with some RPG elements. The controls allow the player to jump, attack, open doors or treasure chests, and speak to another character.

SEGA
SEGA CD
MAGICAL
POPFUL MAIL
FANTASY ADVENTURE
Working Designs Ultra Series
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM
KA

POPFUL MAIL
Press start button
ORIGINAL GAME ©FALCOM 1991
REPROGRAMMED GAME ©SEGA 1994
ENGLISH TRANSLATION ©WORKING DESIGNS 1994
LICENSED BY SEGA ENTERPRISES, LTD.

3.4

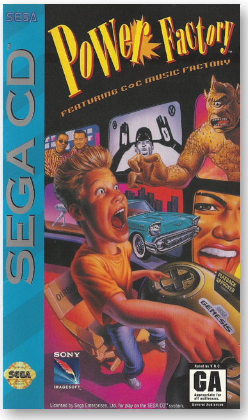
Freeze
Cancel
Lyrics
00:25:05

Rarity US: 1
Rarity EU: 6

Power Factory Featuring C+C Music Factory

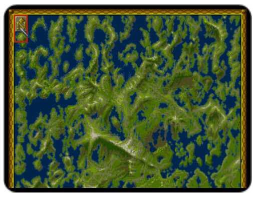
Developer	Digital Pictures
Publisher	Sony Imagesoft
Release date	(us) 1992
Genre	Miscellaneous
Players	1 Player

Power Factory Featuring C+C Music Factory is a 1992 video game developed by Digital Pictures and published by Sony Imagesoft for the Sega CD. The game puts the player in control of editing the music videos for dance-pop group C+C Music Factory on 3 different songs: “Gonna Make You Sweat,” “Things That Make You Go Hmmm...” and “Here We Go Let’s Rock & Roll.”, and takes place in a fictional “music factory”.


SEGA
SEGA CD
Power Factory
FEATURING C+C MUSIC FACTORY
SONY
GA

C+C
MUSIC FACTORY

6.0



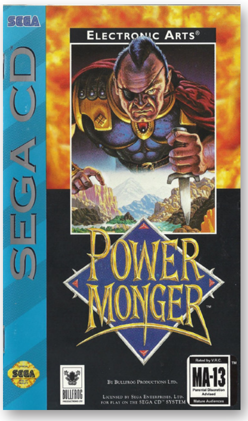
Rarity US: 3
Rarity EU: 4

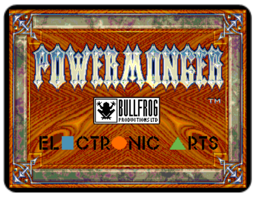
Power Monger

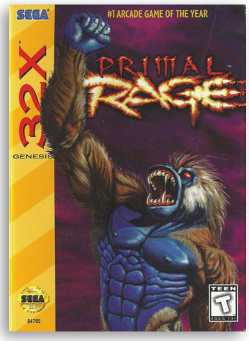
Developer	Bullfrog
Publisher	Electronic Arts
Release date	(us) 1994-
Genre	Simulation
Players	1 Player

Power Monger is a strategy game conceived by Peter Molyneux at Bullfrog, and was released for the Commodore Amiga and Atari ST in 1990. It was subsequently ported to the Sega Mega Drive and Sega Mega-CD in the years which followed.

The game has a similar engine to that of Populous, though rather than render its world from an isometric perspective, Power Monger introduces primitve 3D graphics. Power Monger is also more combat-orientated.


SEGA
SEGA CD
ELECTRONIC ARTS
POWER MONGER
MA-13


POWERMONGER
BULLFROG
ELECTRONIC ARTS


SEGA
#1 ARCADE GAME OF THE YEAR
32X
PRIMAL RAGE
GENESIS

PRIMAL RAGE

Primal Rage

Developer	Probe
Publisher	Time Warner Interactive
Release date	(us) November 14, 1995
Genre	Action
Players	1-2 Players

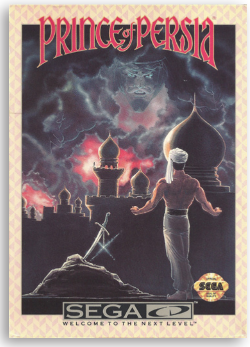
Primal Rage is a 1994 arcade fighting game by Atari Games. Probe and Time Warner Interactive were licensed to port the game to a variety of home consoles, including to the Sega 32X.

The Sega 32X version is identical to the Mega Drive version aside from better sprite scaling, a more vibrant color pallete, higher quality sound effects with some extra sound channels for a few of the music tracks, and the odd removal of the "Okay Right?" cheat in the cheat menu.

6.3

46
SAURON
VERTIGO

Rarity US: 5


PRINCE of PERSIA
SEGA
WELCOME TO THE NEXT LEVEL

PRINCE of PERSIA
Prince of Persia, a game by Jordan Mechner.
© 1989-1993, Broderbund Software, Inc.,
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© 1993 VICTOR MUSICAL INDUSTRIES, Inc.

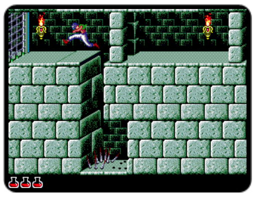
Prince of Persia

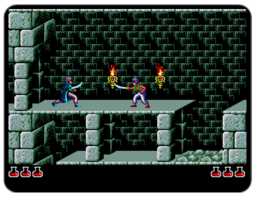
Developer	Bits Laboratory
Publisher	Sega, (jp) Victor Musical Industries
Release date	(jp) August 7, 1992
Genre	Action
Players	1 Player

Prince of Persia is a platform game created by Jordan Mechner for the Apple II computer. It has been ported to many of platforms over the years, including the Sega Mega-CD.

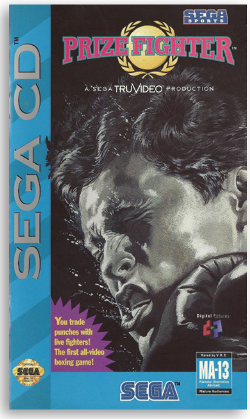
The Mega-CD version uses similar updated designs and aesthetics as previous Japanese conversions from 1991 (handled by Riverhillsoft and released for the PC Engine, Sharp X68000, PC-9801 amd FM Towns), albeit with voiceovers in the introduction sequence instead of text.

6.9





Rarity US: 2
Rarity EU: 2


SEGA CD
SEGA SPORTS
PRIZE FIGHTER
A SEGA TRUVIDEO PRODUCTION
You trade punches with live fighters! The first all-video boxing game!
MA-13
SEGA

Prize Fighter

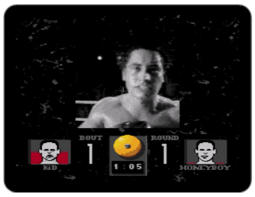
Prize Fighter

Developer	Digital Pictures
Publisher	Sega
Release date	(us) 1994
Genre	Sports
Players	1 Player

Prize Fighter is a FMV boxing game which puts the player in the body of a boxer known as "The Kid" and must face off against four opponents: Honeyboy Fernandez, Mega Joe Falco, Rex Hawkins, and, the ultimate challenge, Nuke "The Duke" Johnson, over the course of two CDs.

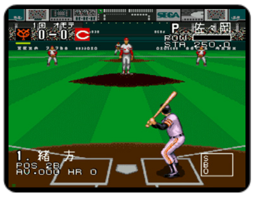
The only sprites visible during the bouts are the player gloves and the health indicators - the boxers and the rest of the ring are black and white FMV.

4.5


BOUT
1
ROUND
1
KID
HONEYBOY

Rarity US: 1
Rarity EU: 5

6.5



Pro Yakyuu Super League CD

Developer	Sega
Publisher	Sega
Release date	(jp) October 30, 1992
Genre	Sports
Players	1-2 Players

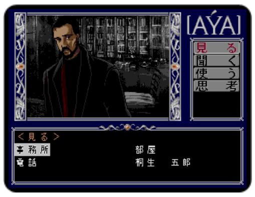
Super League CD is the third title in Sega's 16-bit baseball franchise, and the first for the Mega CD. It is again a standard catcher-view baseball sim featuring an NPB license with full 1992 Central and Pacific League team rosters, along with two all-star teams. The game features Pennant Race and Exhibition modes, six different stadiums, and the option to play either a day or night match.

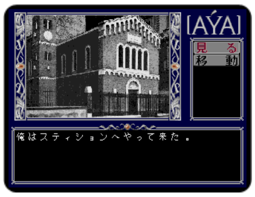
"mobygames.com"

メガ-CD専用
SUPER LEAGUE CD
SEGA

SUPER LEAGUE CD
©1992 SEGA

8.3





Rarity JP: 7

Psychic Detective vol. 3: Psychic Detective Aya

Developer	Data West
Publisher	Data West
Release date	(jp) January 3, 1993
Genre	Adventure
Players	1 Player

Aya is the third installment of the Psychic Detective series. Like in the previous entries, it is a Japanese-style adventure game with first-person view and menu-based interaction and navigation. Commands such as "Look", "Ask" and "Move" must be used on most screens in order to advance the plot. Talking to characters and contemplating about the case play an important role.

"mobygames.com"

メガ-CD専用
DAPS
[AYA]
DATA WEST

[AYA]
PSYCHIC DETECTIVE SERIES VOL.3
PUSH START BUTTON
©1999 DATAWEST, Inc.
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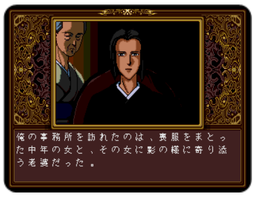
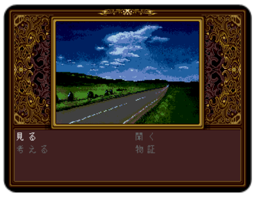
8.0





Rarity JP: 9

Psychic Detective vol. 4: Psychic Detective Orgel

Developer	Data West
Publisher	Data West
Release date	(jp) December 10, 1993
Genre	Adventure
Players	1 Player

Orgel plays similarly to previous installment in the Psychic Detective series. The bulk of the game is occupied by conversations with characters, which often involve talking about various topics, gathering information. There are no puzzles, but pieces of evidence can be collected, stored, and viewed as inventory items. The interaction with the game world is menu-based.

"mobygames.com"

メガ-CD専用
DAPS
Orgel
DATA WEST

Orgel
PUSH START BUTTON
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PUGGSY
START
OPTION
JUNIOR
TIME TRIAL

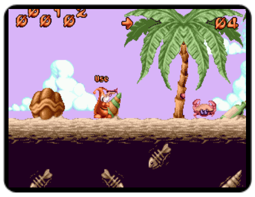
Puggsy

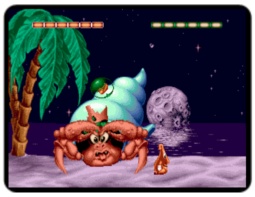
Developer	Traveller’s Tales
Publisher	Psygnosis
Release date	(us) 1993
Genre	Action
Players	1 Player

Puggsy is a platform game developed by Traveller’s Tales and published by Psygnosis in 1993. It follows the character, Puggsy, an orange alien which has been marooned on an alien planet. It was released for the Sega Mega Drive, Sega Mega-CD and Amiga computers. The Mega CD version offers new levels and boss fights, an improved soundtrack and full motion video cutscenes.

“segaretro.org”

6.7





Rarity US: 3
Rarity EU: 4

Got Panic?
SEGA CD
PANIC!
Rated by V.R.C.
MA-17
Not appropriate for minors.
Mature Audiences
DATA EAST

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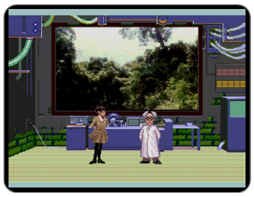
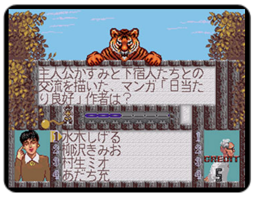
Panic! © 1994 Sega Enterprises, Ltd.





主人公かすみと下宿人たちとの交流を描いた、マンガ「日当たり良好」作者は？

1 水木しげる
2 柳沢きみお
3 村生ミオ
4 あだち充

Quiz Scramble Special

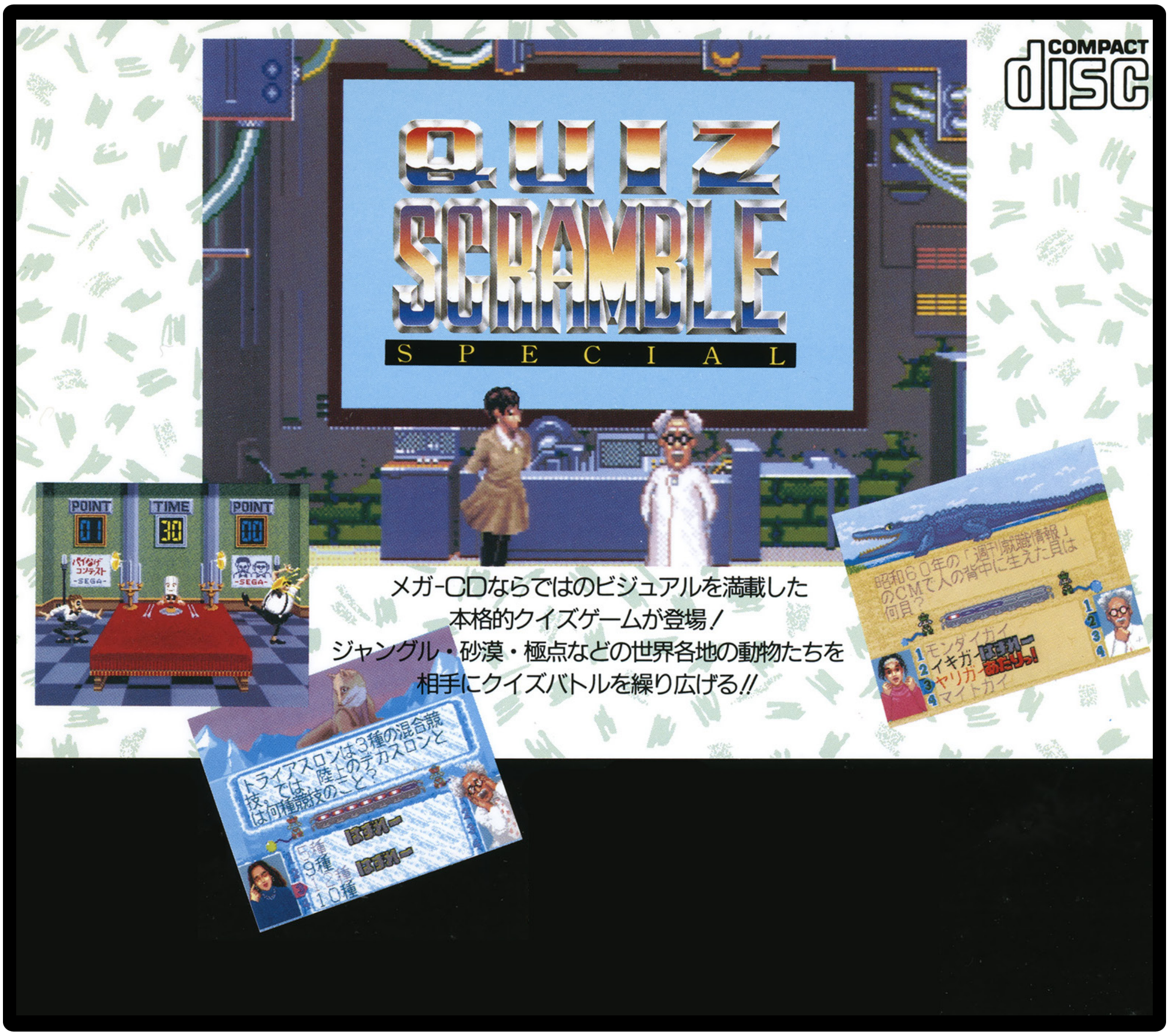
Developer Sega
Publisher Sega
Release date (jp) May 29, 1992
Genre Edutainment
Players 1-2 Players

Quiz Scramble Special is a comic Japanese-style quiz game. In each zone, there are multiple opponents that will challenge the player to answer questions, and the goal is to answer a certain number correctly before the timer expires. Answering a question incorrectly will cause the player to lose time; when the timer runs out, the player loses a life, and when all lives are gone, it's game over. There are also mini-games between stages such as a pie-throwing contest.

"mobygames.com"

メガ・CD専用
QUIZ SCRAMBLE SPECIAL
クイズスクランブル スペシャル
SEGA

QUIZ SCRAMBLE SPECIAL
1P
2P


COMPACT disc
QUIZ SCRAMBLE SPECIAL
POINT
TIME
POINT
メガ-CDならではのビジュアルを満載した
本格的クイズゲームが登場／
ジャングル・砂漠・極点などの世界各地の動物たちを
相手にクイズバトルを繰り広げる!!

SEGA CD
RACING ACES
SEGA
GA

RACING ACES
COPYRIGHT © 1993 HAMMOND & LEYLAND
COPYRIGHT © 1993 SEGA OF AMERICA
RACING ACES IS A TRADEMARK OF
HAMMOND & LEYLAND

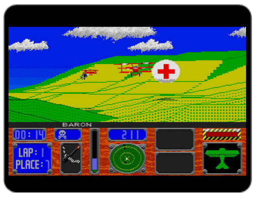
Racing Aces

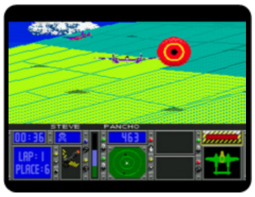
Developer	Hammond & Leyland
Publisher	Sega
Release date	(us) 1993
Genre	Racing
Players	1 Player

Racing Aces puts players behind the stick of World War 1, World War 2, and modern day fighting aircraft. There is a selection of 30 different playable characters; all of them are parodies of 20th century celebrities.

All courses are done using 3D computer graphics and the view is always from behind the aircraft. A mountainous terrain allows player to clear see the poles that act as racing checkpoints. Players can buy better airplanes from Bob's Pro Shop.

6.6


BARON
LAP: 1
PLACE: 1


STEVE
PANCHO
LAP: 1
PLACE: 6

Rarity US: 1

SEGA CD
radical
REX
shred pre-historic pavement
ACTIVISION
GA

RADICAL REX

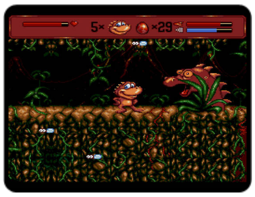
Radical Rex

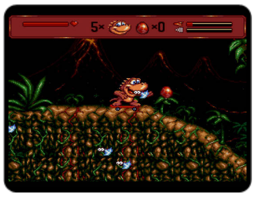
Developer	Beam Software
Publisher	Activision
Release date	(us) 1994
Genre	Action
Players	1-2 Players

Radical Rex stars Radical Rex, a skateboarding, fire-breathing Tyrannosaurus rex. During production, the game was originally titled: “Baby T-Rex”. The game has a CD Redbook Audio quality soundtrack composed by Marshall Parker.

Sega-16 gave the Mega-CD version a 4.0 out of 10.0 as it was criticized for utilizing the “extreme bad attitude” fad that was being popular through pop culture throughout the 1990s, that the game has offered and also claimed to have a lack of originality.

4.6





Rarity US: 6

RANMA NIBUNNOICHI
らんま1/2
はじめから
つづきから
© 1993 小学館プロダクション/NCS
© 高橋留美子/小学館・キティ・フジテレビ

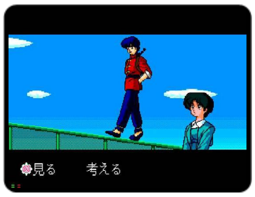
Ranma ½: Byukuran Aika

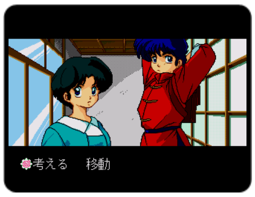
Developer	NCS
Publisher	Masaya
Release date	(jp) April 23, 1993
Genre	Adventure
Players	1 Player

Ranma 1/2: Byakuran Aika is an adventure/action game based on the anime series of the same name by manga writer Rumiko Takahashi. The game is designed to look as if one were watching any Ranma 1/2 episode or film, with the only difference that it will let players (in the role of Ranma) take active action in some points, from choosing on a list what to do or what to talk about with someone.

“mobygames.com”

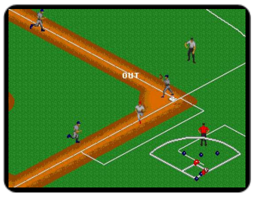
8.0

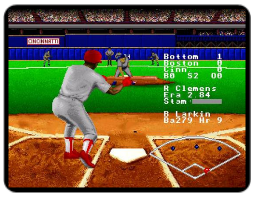




Rarity JP: 5

6.1




CINCINNATI
Bottom 1
Boston 0
Cinn 0
R Clemens
B Larkin

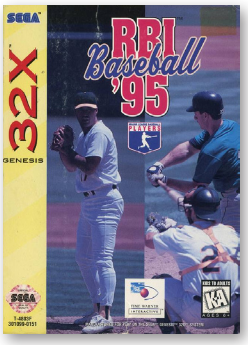
Rarity US: 3

R.B.I. Baseball '95

Developer Atari Games
Publisher Time Warner Interactive
Release date (us) 1995
Genre Sports
Players 1-2 Players

This version is an updated follow-up to the R.B.I. series. Many of the same features from other baseball games are present and has three different game modes to choose from: exhibition, play-off, and home run derby, but what makes this version different from the others is a lack of MLB license, though it does feature a MLBPA license with top players of the time such as Roger Clemens, Otis Nixon, Bobby Larkin among many others.

"mobygames.com"


SEGA
32X
GENESIS
RBI Baseball '95

RBI Baseball '95
™ATARI GAMES
©1995 TIME WARNER INTERACTIVE INC
ALL RIGHTS RESERVED

6.2

DAMAGE
FUEL
THROTTLE

DAMAGE
FUEL
THROTTLE

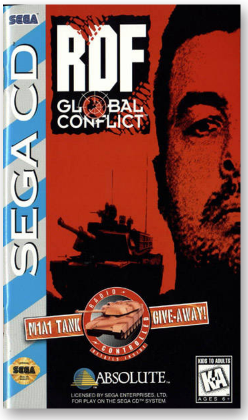
Rarity US: 2

RDF Global Conflict

Developer Imagineering
Publisher Absolute Entertainment
Release date (us) 1994
Genre Action
Players 1 Player

RDF (Rapid Deployment Force) is a first-person 3D tank shooter with the player going up against a plethora of enemies including other tanks, missile launchers, helicopters among many others. The player can use either their 120mm cannon or their laser-guided missiles in a variety of locations that including the Eastern European countryside to the Alaskan Tundra. The story is told through FMV clips.

"mobygames.com"


SEGA
SEGA CD
RDF
GLOBAL CONFLICT
M1A1 TANK
GIVE-AWAY!
ABSOLUTE

RDF
START
OPTION
LOAD
GLOBAL CONFLICT

8.5

リアラ：
パーンありがとう

Rarity JP: 4

Record of Lodoss War

Developer Sega, Humming Bird Soft
Publisher Sega
Release date (jp) December 20, 1994
Genre Role-playing game
Players 1 Player

Based on the novel series by Ryo Mizuno, this version of Record of Lodoss War has the same premise and main characters as the TurboGrafx CD version, but it is a completely different game. Like the earlier TurboGrafx CD version, it focuses on the adventures of the novel cycle's main hero Parn, his best friend Etoh, and the lovely high elf shaman Deedlit, but concrete events and locations are entirely different.

"mobygames.com"

メガ-CD専用
ロードス島戦記
Record of Lodoss War
英雄戦争
SEGA

Record of Lodoss War
PUSH START BUTTON
© 1994 SEGA ENTERPRISES

SEGA CD
REVENGE OF THE NINJA
RENOVATION
MA-13

REVENGE OF THE NINJA
PRESS START BUTTON

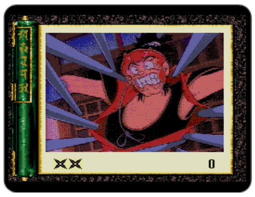
Revenge of the Ninja

Developer Wolf Team
Publisher Renovation
Release date (us) 1993
Genre Action
Players 1 Player

To play the game players must press the corresponding buttons on the screen at a certain time, such as pressing left to go left or possibly to avoid a enemies weapon or pressing one of the regular buttons to draw your weapon and attack a certain enemy, much like Dragon's Lair and Space Ace. There are three difficulty levels, each one giving players a certain amount of time to press the buttons, the hardest setting giving them the least amount of time.

"mobygames.com"

6.7



Rarity US: 3

SEGA CD
REVENGERS OF VENGEANCE
REVENGE IS SWEET... THEY AREN'T!!
Fight or Die!
Freaks! Freaks! Freaks!
Extreme
MA-13

REVENGERS OF VENGEANCE
All rights reserved Micronet 1994
LICENSED BY SEGA ENTERPRISES,LTD.
Press START button.

Revengers of Vengeance

Developer Micronet
Publisher (us) Extreme Entertainment Group, (jp) Micronet
Release date (jp) April 15, 1994
Genre Action
Players 1-2 Players

Revengers of Vengeance is a combination of RPG, vertical shooter, and fighting game with a fantasy/anime style. There are ten available characters, each with their own animated backstory and fighting techniques. The player must choose a hero and guide their stats to create a formidable fighter capable of taking down the Devil King and freeing the land.

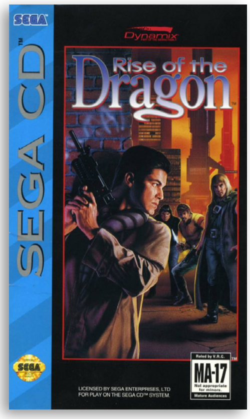
"mobygames.com"

4.2

PLAYER
LV. 001 EXP. 0000000 GOLD 0000500

52
Sara
Organa

Rarity US: 4


SEGA CD
Dynamix
Rise of the Dragon
MA-17

Rise of the Dragon
A BLADE HUNTER MYSTERY
PRESS START BUTTON
START CONTINUE

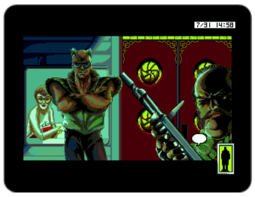
Rise of the Dragon

Developer Game Arts, Bits Laboratory
Publisher (us) Dynamix, (jp) Sega
Release date (jp) September 25, 1992
Genre Adventure
Players 1 Player

The game is set in a dark cyberpunk version of Los Angeles in 2053. Rise of the Dragon's seedy vision of the future is inspired by the film Blade Runner. The main character is named William 'Blade' Hunter, an apparent tribute to the film.

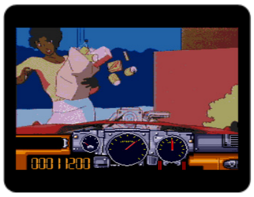
The graphics of the Sega CD version had to use a more limited range of colors than the DOS version, 64 on screen colors compared to the 256 of the computer, which gave it a green tint.

7.7



Rarity US: 2
Rarity JP: 3

7.3



Road Avenger

Developer	Wolf Team
Publisher	(us) Renovation, (eu) Sega, (jp) Wolf Team
Release date	December 18, 1992
Genre	Action
Players	1 Player

Road Blaster is a 1985 FMV arcade game developed by Data East and Toei Animation. Wolf Team ported it to the Sega Mega-CD in 1992. Music and sound effects were completely redone for the Sega Mega-CD version. Both the English and Japanese version of the exclusive theme song were composed and performed by japanese band Jaywalk.

It was later ported to iOS by gmode.

"segaretro.org"

RENOVATION
ROAD AVENGER
SEGA
SEGA CD

ROAD AVENGER™
PRESS START BUTTON
©1983 DATA EAST CORP.
©TELENET JAPAN (WOLF TEAM)

Rarity US: 4
Rarity EU: 2
Rarity JP: 4

7.4

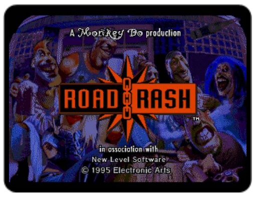
Road Rash

Developer	Monkey Do, New Level Software
Publisher	Electronic Arts
Release date	(us) 1995
Genre	Racing
Players	1 Player

Road Rash for the Sega Mega-CD is an entry in the Road Rash series of games. Despite its name, it is not a port of the original Road Rash, but rather its own game derived from the 3DO version (which was later ported to the Sega Saturn, again as Road Rash). The main difference between this version of Road Rash and the 3DO original is that it uses the same core engine seen in its Sega Mega Drive predecessors, meaning the world is not rendered in 3D and the tracks are all different as a result.

"segaretro.org"

SEGA
SEGA CD
ELECTRONIC ARTS
ROAD RASH
SOUNDGARDEN
PAW · HAMMERBOX ·
MONSTER MAGNET ·
THERAPY? ·
SWERVEDRIVER


A Monkey Do production
ROAD RASH
in association with
New Level Software
© 1995 Electronic Arts

Rarity US: 5

8.4

Robo Aleste

Developer	Compile
Publisher	(jp) Compile, (us) Tengen, (eu) Sega
Release date	(jp) November 27, 1992
Genre	Shoot-'em-Up
Players	1 Player

Robo Aleste, released in Japan as Dennin Aleste, is a vertically scrolling shooter. It is part of the Aleste series, and is a followup to M.U.S.H.A. for the Mega Drive.

The game follows the traditional vertically scrolling shooter style, with the player flying forward and enemies coming from the front, sides, and rear. At the end of each level is a boss, which the player must defeat in order to move on. Each boss is one of the enemy warlords.

SEGA
SEGA CD
ROBO ALESTE
TENGEN
GA

ROBO ALESTE™
PRESS START BUTTON
TM TENGEN Inc.
©1993 COMPILE. Ltd.
Licensed to TENGEN
Manufactured for play on the Sega CD system.

Rarity US: 3
Rarity JP: 4

Romance of the Three Kingdoms III: Dragon of Destiny

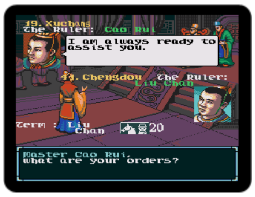
6.0

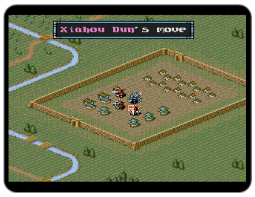
Developer	Koei
Publisher	Koei
Release date	(jp) April 23, 1993
Genre	Simulation
Players	1 Player

Sangokushi III, known as Romance of the Three Kingdoms III: Dragon of Destiny in the west, is the third game in Koei's Sangokushi franchise, a part of their Historical Simulation Series and a sequel to Romance of the Three Kingdoms II. It was first released in 1992 on various home computers and was ported to a variety of other platforms, including to the Sega Mega Drive in 1992 and Sega Mega-CD in 1993.

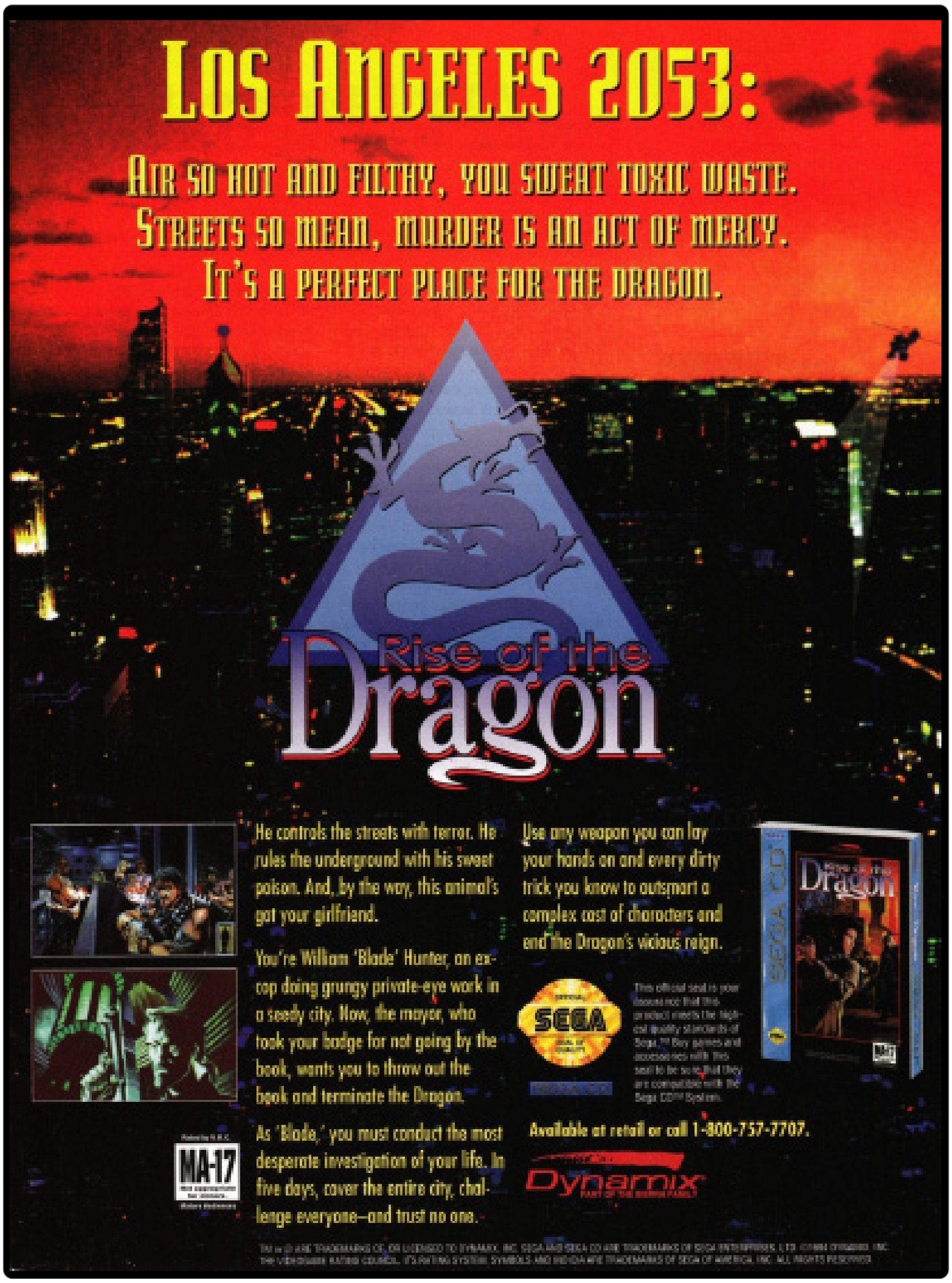
三國志III
KOEI
BACK UP RAM

Romance III
of The Three Kingdoms
DRAGON OF DESTINY
© 1993 KOEI Corporation
LICENSED BY SEGA ENTERPRISES, LTD.
PRESS START BUTTON


19. Xuchang
The Ruler: Cao Rui
I am always ready to assist you.
41. Chengdou The Ruler: Liu Chan
Term : Liu Chan
20
Master Cao Rui, what are your orders?


Xiahou Dun's move

Rarity JP: 5


LOS ANGELES 2053:
AIR SO HOT AND FILTHY, YOU SWEAT TOXIC WASTE.
STREETS SO MEAN, MURDER IS AN ACT OF MERCY.
IT'S A PERFECT PLACE FOR THE DRAGON.
Rise of the Dragon
SEGA CD
SEGA
MA-17
Dynamix

He controls the streets with terror. He rules the underground with his sweet poison. And, by the way, this animal's got your girlfriend.

You're William 'Blade' Hunter, an ex-cop doing grungy private-eye work in a seedy city. Now, the mayor, who took your badge for not going by the book, wants you to throw out the book and terminate the Dragon.

As 'Blade,' you must conduct the most desperate investigation of your life. In five days, cover the entire city, challenge everyone—and trust no one.

Use any weapon you can lay your hands on and every dirty trick you know to outsmart a complex cast of characters and end the Dragon's vicious reign.

Available at retail or call 1-800-757-7707.

7.9

GEN-AN
HANZO
ONIGAMI 1sue
JAPAN

KO
GEN-AN
KYOSHIRO
CREDITS 3
CREDITS 4

Rarity US: 5
Rarity EU: 7

Samurai Shodown

Developer	Funcom
Publisher	JVC
Release date	(eu) June, 1995
Genre	Action
Players	1-2 Players

Samurai Shodown, known as Samurai Spirits in Japan, is a versus fighting game by SNK, originally developed for Neo Geo AES/MVS hardware. It is the first in the series, and is notable for using weapons rather than relying on hand-to-hand combat during battles - one of the first fighting games of its type to do so.

After being released for the Neo Geo in 1993, ports were made to a variety of platforms, including the Sega Mega Drive, Sega Mega-CD and Sega Game Gear.

SEGA CD
JVC
SAMURAI SHODOWN
TEEN

SAMURAI SHODOWN

4.0

貴殿の将来を左右する大事なことだ、早々に決断するがよい
胡班
夏侯惇
寝ぼけたことを申すな！なぜその方たちに力を貸さねばならぬのだ

208年 9月
孫権
建業
君主
孫権
太守
孫権
軍師
侍中
張昭
人口 298000
金 5900
開発 54

Sangokushi IV

Developer	Sega
Publisher	Koei
Release date	(jp) July 7, 1995
Genre	Simulation
Players	1-8 Players

Sangokushi IV, known as Romance of the Three Kingdoms IV: Wall of Fire outside of Japan, is an entry to the Romance of the Three Kingdoms series first released on the NEC PC-98 in 1994 before being ported to the Sega Saturn, Sega 32X, PlayStation, SNES and Microsoft Windows. It is notable for being the only Japanese exclusive title on the 32X and the only third party 32X title in Japan not developed by Acclaim.

"segaretro.org"

KOEI
SUPER 32X
三國志IV

三國志IV
PRESS START BUTTON
©KOEI CO., LTD. 1994
REPROGRAMMED GAME ©SEGA 1995

8.1

Walk to
Give Pick up Use
Open Look at Push
Close Talk to Pull

Rarity US: 4

The Secret of Monkey Island

Developer	Lucasarts
Publisher	Victor Entertainment
Release date	(jp) September 23, 1993
Genre	Adventure
Players	1 Player

The Secret of Monkey Island is an adventure game that utilizes the command verb-based SCUMM interface first introduced in Maniac Mansion: the player constructs commands for Guybrush by selecting an appropriate verb and then combining it with an object or an inventory item. The game is the first LucasArts adventure in which it is impossible to get irrevocably stuck; like in Loom, the player character also cannot die.

"mobygames.com"

The Secret of
MONKEY ISLAND
JVC
SEGA

The Secret of
MONKEY ISLAND
PRESS START

SEGA
CLASSIC
ARCADE COLLECTION
LIMITED EDITION

SEGA CLASSIC
ARCADE COLLECTION
GOLDEN AXE
STREETS OF RAGE
COLUMNS
THE REVENGE OF SHINOBI
© 1992 SEGA

Sega Classics Arcade Collection

Developer	Sega
Publisher	Sega
Release date	(us) October 15, 1992
Genre	Compilation

Sega Classics Arcade Collection is a compilation of four Sega Mega Drive games for the Sega Mega-CD. Sega Classics Arcade Collection released in North America and Japan, contains Golden Axe, Streets of Rage, Columns and The Revenge of Shinobi. In North America the "4-in-1" variant came in the same box as Sherlock Holmes: Consulting Detective Vol. I. Each game is mostly identical to their Mega Drive counterparts, though have minor changes thanks to the Mega CD's enhancements.

"segaretro.org"

7.6

Rarity US: 2

SEGA
MEGA-CD
SEGA
CLASSICS
ARCADE COLLECTION
LIMITED EDITION

SEGA CLASSICS
ARCADE COLLECTION
GOLDEN AXE
STREETS OF RAGE
SUPER MONACO GP
COLUMNS
THE REVENGE OF SHINOBI
© 1992 SEGA

Sega Classics Arcade Collection

Developer	Sega
Publisher	Sega
Release date	(us) 1993
Genre	Compilation

This is a later variant and is a compilation of five Sega Mega Drive games for the Sega Mega-CD. It includes the four previous games but throws in Super Monaco GP. In North America the "5-in-1" one came with Ecco the Dolphin.

Despite being the Mega CD's selling point, only two games have an updated CD soundtrack (Golden Axe in the form of music recorded from its arcade board, and Columns which has a new title theme). This means only a small fraction of the disc is used.

"segaretro.org"

8.1

PRESS 2P
START BUTTON
SCORE
LEVEL
JEWELS

Rarity US: 2
Rarity EU: 1

聖魔伝説
3×3EYES
PUSH START BUTTON
©高田裕三／講談社
©1993 SEGA

Seima Densetsu 3×3 Eyes

Developer	Sega, Arc System Works
Publisher	Sega
Release date	(jp) July 23, 1993
Genre	Role-playing game
Players	1 Player

Seima Densetsu is Sega's RPG entry into the library of games based on the anime series 3x3 Eyes. The game attempts to include the entire story of the manga and anime, from the moment Yakumo first met Pai to the final confrontation, incorporating different story arcs, some of which are unique to this game. The game is a traditional Japanese-style RPG with world map exploration, towns and dungeons, randomly appearing enemies, and turn-based combat.

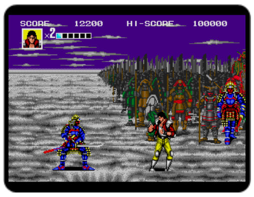
"mobygames.com"

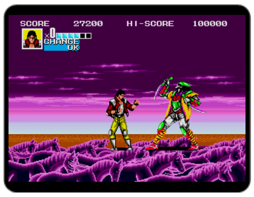
7.6

コマンド？
手動戦闘
自動戦闘
逃 走

Rarity JP: 3

7.1


SCORE 12200
HI-SCORE 100000


SCORE 27200
HI-SCORE 100000
CHANGE OK

Rarity JP: 8

Sengoku Denshou

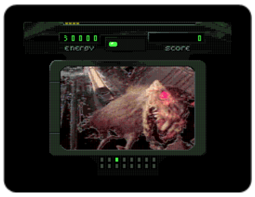
Developer	SNK
Publisher	Sammy
Release date	(jp) December 28, 1993
Genre	Action
Players	1 Player

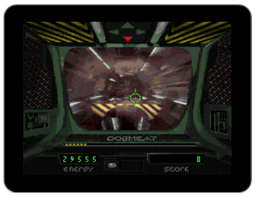
A 2D side-scrolling beat ‘em up, Sengoku casts the player as a renegade fighter out to beat the crap out of the many assorted gangs that threaten the post-apocalyptic cities of the future. Unfortunately for him he also get caught in a time-warping scheme caused by the evil Nobunaga who attempts to invade the time period with mythical warriors and evil creatures from the Japanese sengoku period.

“mobygames.com”

SENGOKU DENSYO
PRESS START BUTTON
© SAMMY 1993
© 1991 SNK CORP.

4.9





Rarity US: 1
Rarity EU: 3

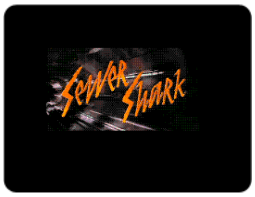
Sewer Shark

Developer	Digital Pictures
Publisher	Sony Imagesoft
Release date	(us) 1992
Genre	Action
Players	1 Player

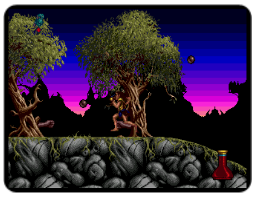
In the future people will be forced to move underground and live in tunnels. Unfortunately, these tunnels are infested with mutated rat / alligator creatures known as “ratigators.” The player is a pilot of a Sewer Shark, a craft designed to navigate the Sewers and rid them of ratigators.

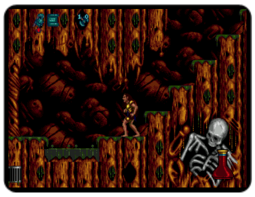
The game is an FMV-based shooter, and one of the first games released for the Sega CD. Players move a crosshair around the screen and shoot targets.

Sewer Shark
SONY
SEGA
LICENSED BY SEGA OF AMERICA, INC FOR PLAY ON THE SEGA CD SYSTEM.


Sewer Shark

5.3





Rarity US: 3

Shadow of the Beast II

Developer	Digital Developments
Publisher	Psygnosis, (jp) Victor Musical Industries
Release date	(jp) July 29, 1994
Genre	Action
Players	1 Player

Shadow of the Beast II is a 1992 action game by Psygnosis, originally released for the Commodore Amiga before being ported to the Sega Mega-CD. It is the sequel to the original Shadow of the Beast and the second game in the Shadow of the Beast trilogy.

At the end of the first game, the players manage to free themself from a life of serving the Beast Lord, only to find their baby sister has been kidnapped by Zelek to take their place as a Beast Messenger.

SEGA CD
SHADOW OF THE BEAST II
MA-13

BEAST II
START
OPTIONS
Licensed by Sega Enterprises, Ltd.

MEGA-CD
SHADOWRUN
COMPILE

SHADOWRUN
PRESS START BUTTON
©1996 FASA CORPORATION
©COMPILE 1996
©1996 GROUP SNE
MUSIC COMPOSED BY LMS Music

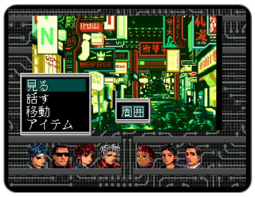
Shadowrun

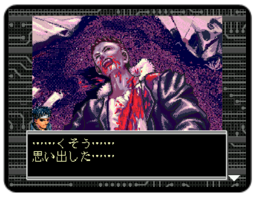
Developer	Compile
Publisher	Compile
Release date	(jp) February 23, 1996
Genre	Role-playing game
Players	1 Player

The Sega Mega-CD version of Shadowrun is a 1996 RPG by Compile based on Group SNE's adaption of FASA's tabletop role playing game, Shadowrun. Despite Shadowrun being an American invention, this video game interpretation was not released outside Japan, and aside from sharing source material, is entirely different to the Sega Mega Drive game of the same name.

This was the last game to be released for the Mega-CD in Japan, debuting in early 1996.

7.9


見る
話す
移動
アイテム
周囲


……くそう……
思い出した……

Rarity JP: 7

SEGA
32X
GENESIS
SHADOW SQUADRON

STELLAR ASSAULT
PRESS START BUTTON
© SEGA 1995

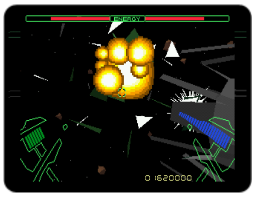
Shadow Squadron

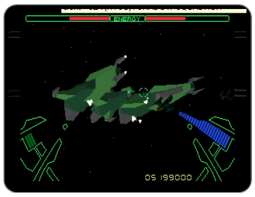
Developer	Sega
Publisher	Sega
Release date	(jp) April 26, 1995
Genre	Simulation, Shooter 3D
Players	1-2 Players

Stellar Assault, is a first person space ship shoot-'em-up game developed and published by Sega for the Sega 32X in 1995. In North America it is known as Shadow Squadron, and during development it was known as Bullet Fighters.

The aim of the game is to fly around one of six sectors, destroying large ships before progressing to the next sector. With the exception of some graphical effects such as explosions, the world is rendered entirely as flat-shaded 3D polygons.

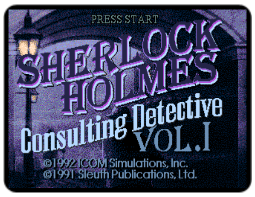
7.7





Rarity US: 3

SEGA
MEGA-CD
Sherlock Holmes
CONSULTING DETECTIVE


PRESS START
SHERLOCK HOLMES
Consulting Detective
VOL. I
©1992 ICOM Simulations, Inc.
©1991 Sleuth Publications, Ltd.

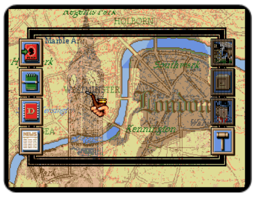
Sherlock Holmes: Consulting Detective

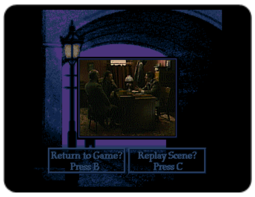
Developer	ICOM Simulations
Publisher	Sega
Release date	(us) October 15, 1992
Genre	Adventure
Players	1 Player

Sherlock Holmes: Consulting Detective Vol. I is an adventure game for the Sega Mega-CD based on the Sherlock Holmes series of books. In North America, the game was bundled with launch Sega CD units along with Sega Classics Arcade Collection (in the same box) and Sol-Feace.

"segaretro.org"

5.6


HOLBORN
London


Return to Game? Press B
Replay Scene? Press C

Rarity US: 1
Rarity EU: 2

Sherlock Holmes: Consulting Detective Vol. II

5.6

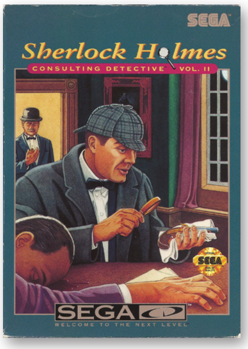
SCORE
TIMES

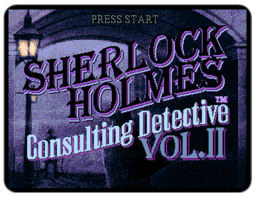
Rarity US: 2
Rarity EU: 4

Developer	ICOM Simulations
Publisher	Sega
Release date	(us) 1993
Genre	Adventure
Players	1 Player

"What they said about Sherlock I, you'll say about Sherlock II"... reads the advert in the box, based on the nice critics about Volume I.

The game present 3 cases: "The Two Lions" involving the murder of circus lions, "The Pilfered Paintings" just bought by The National Gallery, and "The Murdered Munitions Magnate", where hints reveal different possible motives.


SEGA
Sherlock Holmes
CONSULTING DETECTIVE VOL. II
SEGA CD
WELCOME TO THE NEXT LEVEL


PRESS START
SHERLOCK HOLMES
Consulting Detective VOL.II

Shin Megami Tensei

8.4

女：
私の名はゆりこ
あなたのこと
ずっと待っていたのよ・・・

```
# NAME     HIT-PTS  MP STATUS
1 ガガ      22/ 22 ... ......
```

3/8 MOON
1F WEST

Rarity JP: 6

Developer	SIMS
Publisher	SIMS
Release date	(jp) February 25, 1994
Genre	Role-playing game
Players	1 Player

A follow-up to the first two Megami Tensei games, Shin Megami Tensei is a first-person RPG set in modern-day and post-apocalyptic Tokyo. The hero of the game can summon demons, who consume a mysterious energy called Magnetite, which can be obtained from battles. The summoned demon joins the party and is then fully controllable by the player. The active party can include up to six characters: the hero, the heroine, and four slots usually reserved for the demons, though other human characters might also join.

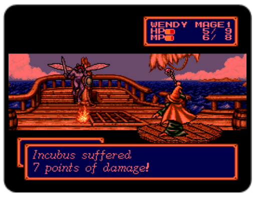
メガ・CD専用
真・女神転生
SIMS

真・女神転生
START
OPTION
CONTINUE
LIBRARY
©ATLUS 1992
REPROGRAMMED GAME
©SIMS 1994

Shining Force CD

8.3

Good sir, please pardon my knights' rudeness.



Incubus suffered 7 points of damage!

WENDY MAGE
HP
MP

Rarity US: 5
Rarity JP: 5

Developer	Sonic! Software Planning
Publisher	Sega
Release date	(jp) July 22, 1994
Genre	Role-playing game
Players	1 Player

Shining Force CD is a 1994 strategy role-playing game developed by Sonic! Software Planning for the Sega CD, and a remake of the games Shining Force Gaiden and Shining Force Gaiden II that were originally for the Game Gear.

The game is divided into four "Books" that can be played sequentially or separately. The first two Books contain the adapted versions of the Gaiden games. The second two Books are new scenarios exclusive to Shining Force CD that continue the story of those games.

SEGA
SEGA CD
SHINING FORCE CD

SHINING FORCE CD
PRESS START BUTTON
TM & © SEGA 1994, 1995
PRESENTED BY SONIC

SILPHEED
SEGA CD
GAME ARTS
GA
SEGA

SILPHEED
Press Start Button
©1993 GAME ARTS

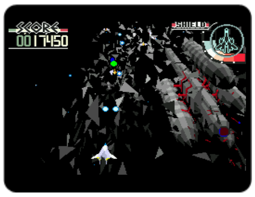
Silpheed

Developer	Game Arts
Publisher	Sega, (jp) Game Arts
Release date	(jp) July 30, 1993
Genre	Shoot-'em-Up
Players	1 Player

Silpheed is a vertical scrolling shoot-'em-up released for the Sega Mega-CD in 1993. It is a remake of an older shooter with the same name released for several home computers of the late 1980s, sporting more colours, different levels, enhanced music and updated graphics.

It is notable for its use of 3D graphics - though the gameplay is strictly two-dimensional, the scenery is rendered using polygons in a similar manner to Star Fox or Virtua Racing.

7.4


SCORE
0017450
SHIELD

SCORE
0034850
SHIELD

Rarity US: 2
Rarity EU: 3

メガ-CD専用
MAXIS
SimEarth
シムアース
SEGA

SimEarth
SimEarth Copyright (C) Maxis 1990,1991.Adaptation Copyright (C) Maxis and GameArts 1993
PRESS START BUTTON

SimEarth

Developer	Maxis, Game Arts
Publisher	Sega
Release date	(jp) March 12, 1993
Genre	Simulation
Players	1 Player

SimEarth puts players in charge of an entire planet throughout its 10 billion year lifespan. The ultimate task is to guide the planet's inhabitants into the stars, from its humble single-celled roots.

The main threats players face include pollution, disease, famine, war and global warming. The controls available to players include the chance to move mountains and continents, creating different levels of species, and unleash tidal waves and earthquakes so as to reshape their planet.

7.0

生物グラフ
バクテリア
アメーバ
ヒトデ
甲殻類
軟体動物
魚類
鯨類

Rarity JP: 7

THE SMURFS
LES SCHTROUMPFS
DIE SCHLÜMPFE
DE SMURFEN
MEGA-CD
INFOGRAMES
SEGA

DIE SCHLÜMPFE
SPIEL
OPTIONEN
PASSWORD

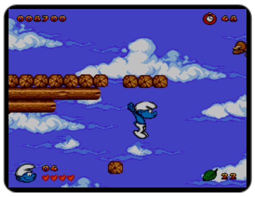
The Smurfs

Developer	Virtual Studio
Publisher	Infogrames
Release date	(eu) 1995
Genre	Action
Players	1 Player

Free the Smurfs before Gargamel smurfs then all. Platform game where players will be able to play with the jockey smurf, the brainy smurf, the greedy smurf and the hefty smurf to resolve the adventure. All of the classic SMURF characters are along for the adventure, guaranteeing them a Smurf-tastic time.

"mobygames.com"

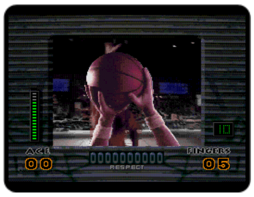
5.0



Rarity EU: 6

4.5

ACE
00
0000000000
RESPECT
FINGERS
00


ACE
00
0000000000
RESPECT
FINGERS
05

Rarity US: 1
Rarity EU: 5

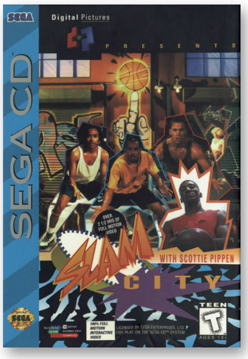
Slam City with Scottie Pippen

Developer Digital Pictures
Publisher Digital Pictures
Release date (us) 1994
Genre Sports
Players 1 Player

Slam City with Scottie Pippen is a Full-Motion-Video basketball game. It uses proprietary technology to allow switching from one scene to another without lag, which allows for smoother interactive video.

Gameplay is relatively simple, using little more than arrow keys, and is very different from any other basketball simulation.

"mobygames.com"


SEGA CD
Digital Pictures
PRESENTS
SLAM CITY
WITH SCOTTIE PIPPEN
TEEN

SLAM CITY
WITH SCOTTIE PIPPEN
PRESS START • OR • TO CHOOSE LEVEL
PLAY OR C OPTIONS
FINGERS

2.8

ACE
00
0001000000
RESPECT
SMASH
00

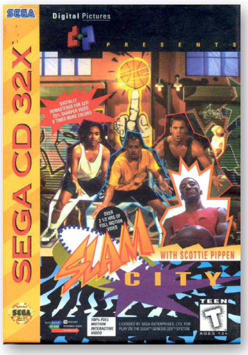
ACE
01
0001000000
RESPECT
FINGERS
03

Slam City with Scottie Pippen

Developer Digital Pictures
Publisher Digital Pictures
Release date (us) 1994
Genre Sports
Players 1 Player

The game is rendered entirely with full motion video. The player has to gain enough "respect" to play against Scottie Pippen. It was a very large game, distributed over four separate discs.

The game features a total of 13 characters, 5 of which the player has an option to play against, all of which are played by real actors.


SEGA CD 32X
Digital Pictures
PRESENTS
SLAM CITY
WITH SCOTTIE PIPPEN
TEEN

SLAM CITY
WITH SCOTTIE PIPPEN
PRESS START • OR • TO CHOOSE LEVEL
PLAY OR C OPTIONS
SMASH

9.0

Jamie
"Pasghetti"? Oh that's cute. You still call it that?

MOVE
LOOK
INVESTIGATE
ASK
USE JORDAN
POSSESSIONS
USE METAL GEAR

Rarity US: 6
Rarity JP: 4

Snatcher

Developer Konami
Publisher Konami
Release date (eu) November, 1994
Genre Adventure
Players 1 Player

Snatcher is set in the futuristic Neo Kobe City, a city of madness and decadence. The year is 2047. Mankind is facing its gravest crisis. A mysterious bio-roid life form has appeared. Its true nature and purpose are unknown. They appear in the winter, killing people and taking their place in society. They wear artificial skin and can sweat and even bleed. They are called "Snatchers" because they "snatch" their victims before they take their place.

"mobygames.com"

SEGA CD
KONAMI
SNATCHER
TEEN

CYBERPUNK ADVENTURE
SNATCHER
© 1994 KONAMI
ALL RIGHTS RESERVED
NEW GAME

SOL-FEACE
SEGA

SOL FEACE
PUSH START BUTTON
© 1991 WOLF TEAM

Sol-Feace

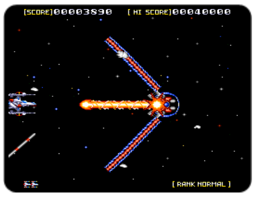
Developer	Wolf Team
Publisher	(jp) Wolf Team, (us) Sega
Release date	(jp) December 12, 1991
Genre	Shoot-'em-Up
Players	1 Player

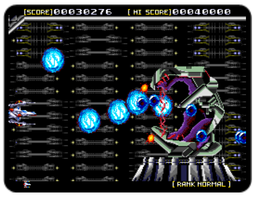
Sol-Feace (Sol-Deace on the Genesis) is a typical 2D shooter with weapon powerups. The game features six levels: Sirius, Enemy Arsenal, ArtifiStar, Pluto Base, Almathea, and Final Battle.

The most unique feature of the game is that players can realign their upgraded guns to fire front-back, up-down, tight spread, wide spread or whatever the current situation required.

"mobygames.com"

6.9


[SCORE]00003890 [HI SCORE]00040000
[RANK NORMAL]


[SCORE]00030276 [HI SCORE]00040000
[RANK NORMAL]

Rarity US: 1
Rarity EU: 1

SEGA CD
SONIC CD
SEGA

SONIC CD
THE HEDGEHOG
PRESS START
© 1993 SEGA

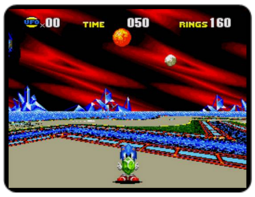
Sonic the Hedgehog CD

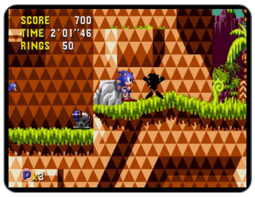
Developer	Sega
Publisher	Sega
Release date	(jp) September 23, 1993
Genre	Action
Players	1 Player

Sonic the Hedgehog CD is the first game in the Sonic series to make use of the CD-ROM format, featuring high quality audio and full motion video. Development began in Japan around the same time as Sonic the Hedgehog 2 in the United States. Originally the games had many similarities, but over time became vastly different projects.

Since release, Sonic CD has received universal critical acclaim, being considered one of the best Sega/Mega-CD games of all-time.

8.3


TIME 050
RINGS 160


SCORE 700
TIME 2'01"46
RINGS 50

Rarity US: 2
Rarity EU: 2

SEGA
SEGA CD
SOUL STAR
CORE

SOUL STAR
1 PLAYER START
CORE
SEGA
LICENSED BY SEGA ENTERPRISES,LTD.
©1994 CORE DESIGN LTD.

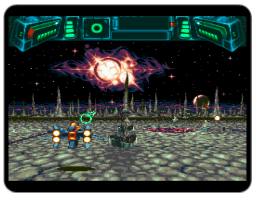
Soulstar

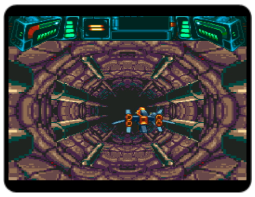
Developer	Core Design
Publisher	Core Design, (jp) Victor Entertainment
Release date	(jp) December 22, 1994
Genre	Action
Players	1-2 Players

Soulstar is a pseudo 3D space shooter in a similar vein to Nintendo's Star Fox, released in 1994 for the Sega Mega-CD.

The game is a shoot 'em up viewed from a behind-the-ship 3D perspective incorporating scaling and rotating sprites style of graphical effect. Soulstar was amongst a handful of games developed by Core Design using this graphical style among Battlecorps, BC Racers and Thunderhawk. The game also features a CD quality orchestral soundtrack.

7.7





Rarity US: 2
Rarity EU: 3

Space Ace

6.8

Rarity US: 2

Developer	Epicenter Interactive
Publisher	Readysoft
Release date	(us) 1994
Genre	Action
Players	1 Player

Following the successful gameplay of Dragon’s Lair, Don Bluth released this second conversion of his Laserdisc games series.

The game plays like a comic strip - visuals are similar to many cartoon movies. In each scene players only have to decide which direction of the button has to be hit in order to avoid one of the countless death screens and to advance to the next screen.

“mobygames.com”

SEGA CD
SPACE ACE

SPACE ACE
LICENSED BY SEGA ENTERPRISES, LTD.

The Space Adventure - Cobra: The Legendary Bandit

6.3

Look
Leave room

Area
Mural
Sidewalk

Rarity US: 6
Rarity EU: 5

Developer	Hudson Soft
Publisher	Hudson Soft
Release date	(eu) July, 1995
Genre	Action
Players	1 Player

The Space Adventure, known in Japan as Cobra II: Densetsu no Otoko, is the second game dedicated to the adventures of the renegade space pirate Cobra. The game is based on original manga and TV series by Buichi Terasawa.

The game is a Japanese-style adventure. The player advances in the game by choosing various commands (“Look”, “Talk”, etc.).

“mobygames.com”

SEGA CD
THE SPACE ADVENTURE

THE SPACE ADVENTURE
COBRA
The Legendary Bandit
PRESS START
© BUICHI TERASAWA
© 1995 HUDSON SOFT
Licensed by Sega Enterprises, Ltd.

Space Harrier

8.1

Rarity US: 2

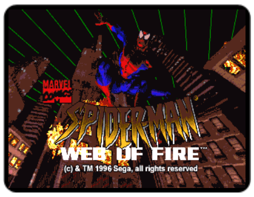
Developer	Sega, Rutubo Games
Publisher	Sega
Release date	(jp) December 3, 1994
Genre	Shoot-’em-Up
Players	1 Player

Space Harrier is a rail shoot ‘em up game developed by Yu Suzuki and Sega AM2 which makes use of Super Scaler technology. It is one of many A-list arcade games developed by Sega during the 1980s, placing Sega firmly on the map and inspiring numerous sequels, starting with Space Harrier 3D. With the release of Space Harrier for the Sega 32X (originally known as Super Space Harrier during development) in 1994, the full arcade experience was finally available in the home.

32X
SPACE HARRIER

SPACE HARRIER
SEGA

SEGA
32X
GENESIS
THE AMAZING SPIDER-MAN
WEB OF FIRE


MARVEL
SPIDER-MAN
WEB OF FIRE
(c) & TM 1996 Sega, all rights reserved

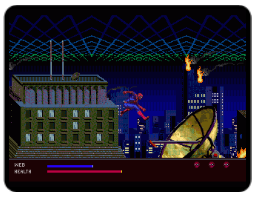
Spider-Man: Web of Fire

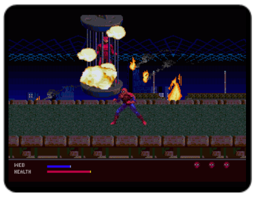
Developer BlueSky Software
Publisher Sega
Release date (us) 1996
Genre Action
Players 1 Player

An electric plasma grid has left New York in a state of chaos, and only Spider-Man can save the city from total destruction. Responsible is the terrorist organisation HYDRA, which also sent out machines into the city.

The game features side-scrolling action in which Spider-Man has to take on various enemy types which want to kill him. Besides the usual range of melee kicks and punches, he also sticks to walls and uses special attacks based on his web fluid.

6.4





Rarity US: 7

SEGA
SEGA CD
namco
STARBLADE
GA

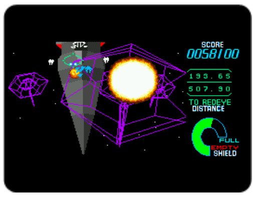
STARBLADE
PRESS START BUTTON
namco
©&© 1991 1994 NAMCO LTD.
NAMCO HOMETEK, INC.
LICENSED BY SEGA ENTERPRISES, LTD.

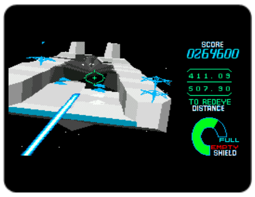
StarBlade

Developer Namco
Publisher Namco, (eu) Sega
Release date (jp) October 28, 1994
Genre Rail Shooter
Players 1 Player

Sitting in the gunner position of a “GeoSword” fightercraft, players must shoot their way through the enemy armada and bring the fight to their base planet, Redeye. Altogether they have around 10 missions to get through before the galaxy is safe and their wingmen will help them along the way. And during those missions, players will be expected to shoot out the sides of huge enemy battlecruisers, travel inside of enemy carriers and travel through the canyons of Redeye to deliver their payload.

5.5


SCORE
0058100
TO REDEYE
DISTANCE
FULL
EMPTY
SHIELD


SCORE
0264600
TO REDEYE
DISTANCE
FULL
EMPTY
SHIELD

Rarity US: 3
Rarity EU: 7

SEGA
32X
GENESIS
STAR TREK
STARFLEET ACADEMY
Starship
Bridge
Simulator

STAR TREK
STARFLEET ACADEMY
Starship Bridge Simulator

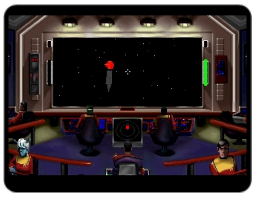
Star Trek: Starfleet Academy Starship Bridge Simulator

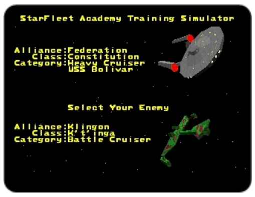
Developer High Voltage Software
Publisher Interplay
Release date (us) 1995
Genre Simulation
Players 1-2 Players

Star Trek: Starfleet Academy Starship Bridge Simulator is a Star Trek themed game developed and published by Interplay for the Sega 32X and Super Nintendo Entertainment System. The game has players complete the combat element of Starfleet training, where they must fight a variety of monsters and enemies while conducting services and repairs on their ship.

“segaretro.org”

7.5




StarFleet Academy Training Simulator

Alliance:Federation
Class:Constitution
Category:Heavy Cruiser
USS Bolivar

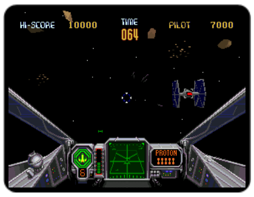
Select Your Enemy

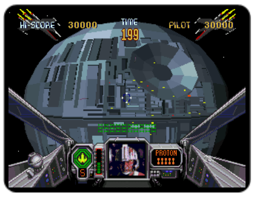
Alliance:Klingon
Class:K't'inga
Category:Battle Cruiser

Rarity US: 4

Star Wars Arcade

6.7


HI-SCORE 10000
TIME 064
PILOT 7000


HI-SCORE 30000
TIME 199
PILOT 30000

Rarity US: 1

Developer	Sega Interactive
Publisher	Sega
Release date	(us) November 21, 1994
Genre	Simulation, Shooter 3D
Players	1-2 Players

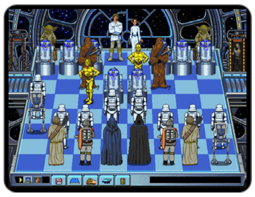
Star Wars Arcade is a Sega Model 1 arcade game developed by LucasArts and published by Sega in 1993. It was also brought to the Sega 32X in 1994 and sold as a launch title for the system.

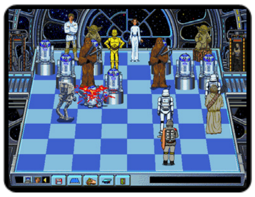
The game is a 3D shoot 'em-up set in Episodes 4, 5, and 6 of the Star Wars saga. Players take control of either an X-Wing or Y-Wing, and are put right in the middle of the space combat.

SEGA
32X
STAR WARS
ARCADE

Star Wars Chess

6.1



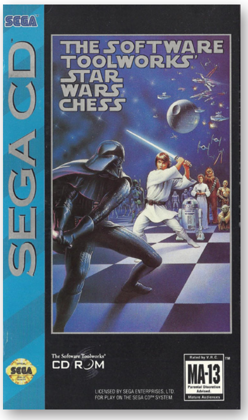


Rarity US: 4
Rarity EU: 5

Developer	The Software Toolworks
Publisher	(us) The Software Toolworks, (eu) Mindscape
Release date	(us) 1994
Genre	Simulation
Players	1-2 Players

Star Wars Chess is a chess game where the pieces are characters from the Star Wars universe. When pieces are taken, an animated battle is shown, much like in Battle Chess.

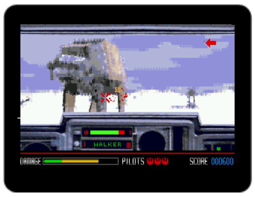
"mobygames.com"

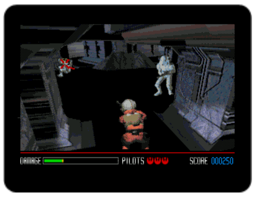

SEGA CD
THE SOFTWARE TOOLWORKS' STAR WARS CHESS
CD ROM
MA-13

THE SOFTWARE TOOLWORKS' STAR WARS CHESS

Star Wars: Rebel Assault

6.2


WALKER
DAMAGE
PILOTS
SCORE 000600


DAMAGE
PILOTS
SCORE 000250

Rarity US: 2
Rarity EU: 3

Developer	LucasArts
Publisher	Victor Entertainment
Release date	(us) 1993
Genre	Rail shooter, Interactive movie
Players	1 Player

Star Wars: Rebel Assault is an arcade flight/shooting game based on the original Star Wars trilogy. Players control Rebel recruit Rookie One (who can be set to have either a male or female voice) in combat against the Empire. Story events (which don't follow the films to the letter but instead offer their own interpretation and characters) include Rookie One's basic training, an Imperial assault on Tatooine, the battle of Hoth from The Empire Strikes Back and the Death Star battle from A New Hope.

SEGA CD
JVC
STAR WARS
REBEL ASSAULT
GA

REBEL ASSAULT

Stellar Fire

SEGA CD
STELLAR-FIRE
GA

STELLAR-FIRE
© 1993 DYNAMIX, INC
LICENSED BY SEGA ENTERPRISES, LTD.
PRESS START

Developer	Infinite Laser Dog
Publisher	Dynamix
Release date	(us) 1993
Genre	Action
Players	1 Player

The dreaded Draxon race has been at it again, pushing the human race around, working to either enslave all 10 billion humans or wipe them out completely. As the last surviving pilot sent on a mission to thwart the Draxons' plans, all hope rests on the player. Invade each of the fortified moons orbiting the Draxons' home-world of Arctaurus and then aim for the mother planet itself.

"mobygames.com"

5.7

Rarity US: 1

Supreme Warrior

SEGA CD
Digital Pictures
PRESENTS
SUPREME WARRIOR

SUPREME WARRIOR

Developer	Digital Pictures
Publisher	Digital Pictures
Release date	(us) 1994
Genre	Action
Players	1 Player

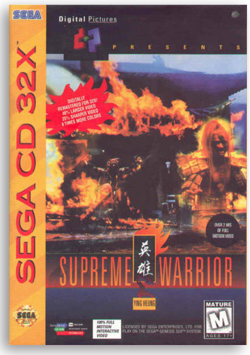
Supreme Warrior is a full-motion video fighting game. The game, or interactive movie, is set in China hundreds of years ago. Players are tasked with protecting half of a magical mask. The wearer of the mask will be granted untold power. Unfortunately, the villanous Wang Tu has the other half of the mask, and wants the players half badly. So, they must fight off Wang Tu's minions, and eventually Fang Tu himself.

"mobygames.com"

4.1

Rarity US: 2
Rarity EU: 5

Supreme Warrior


SEGA CD 32X
Digital Pictures
PRESENTS
SUPREME WARRIOR

SUPREME WARRIOR

Developer	Digital Pictures
Publisher	Digital Pictures
Release date	(us) 1994
Genre	Action
Players	1 Player

Electronic Gaming Monthly gave the 32X version a 5.375 out of 10. They praised the cheesy kung fu movie style video sequences and compelling storyline, but criticized the gameplay, saying that it is too difficult to effectively pull off attacks and progress. GamePro's review of the 32X version praised it as having much better graphics than the Sega CD version, and again assessed the game as extremely difficult but rewarding. Mega Play Magazine gave it a 76 out of 100.

5.6

5.3

Surgical Strike

Developer	Code Monkeys, Stargate Films
Publisher	Sega
Release date	(jp) December 22, 1995
Genre	Action
Players	1 Player

Surgical Strike is an on-rails action shooter game that takes place against a full motion video backdrop depicting chaotic, war-ravaged cityscapes. The player are to pilot the hovercraft, fire either bullets or rockets at opportune moments, and issue turn directives at key junctures. Miss a cue and another precious military hovercraft will be toast and the player will be chewed out by their superior officer and peers alike.

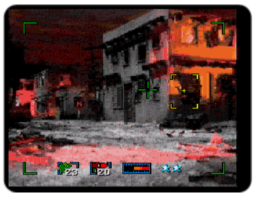
"mobygames.com"

SEGA CD
SURGICAL STRIKE
FREE* 32X CD Offer Inside!
TEEN

SURGICAL STRIKE
PRESS START
TM & © 1995 SEGA. ALL RIGHTS RESERVED.

Rarity US: 2
Rarity EU: 7

6.3



Surgical Strike

Developer	Code Monkeys, Stargate Films
Publisher	Tec Toy
Release date	(br) January, 1996
Genre	Action
Players	1 Player

The game is interesting as it was due to be brought to the Sega Mega-CD 32X combo unit, but was said to have been cancelled at the last minute (the US Mega CD version of the game even goes as far to advertise the 32X upgrade). While this is true for North America, Europe and Japan, the CD 32X game did see a release in Brazil, making it the only 32X Brazilian exclusive. This version was also translated into Portuguese.

"segaretro.org"

MEGA 32X CD
SURGICAL STRIKE
SEGA
TEC TOY

SURGICAL STRIKE
PRESS START
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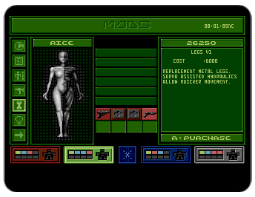
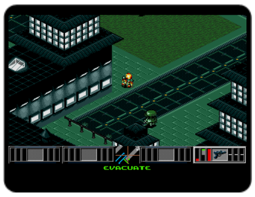
7.5





Syndicate

Developer	Bullfrog Productions
Publisher	Domark
Release date	(eu) 1994
Genre	Simulation
Players	1 Player

Syndicate for the Sega systems adapts the computer original for the capabilities of the consoles. While it follows the same gameplay template, it is redesigned in a much more cartoony style, has multiple differences in gameplay and controls and features completely new levels.

Taking the role of an execute of a criminal syndicate in a dark cyberpunk future, the player controls teams of cyborg agents on missions: assassinating politicians, or retrieving important objects.

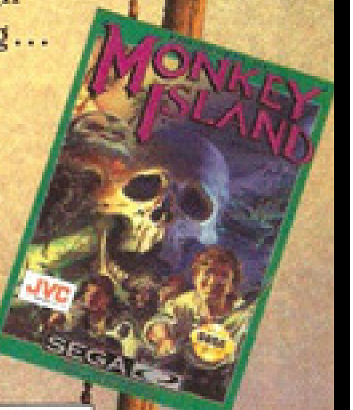
MEGA-CD
SYNDICATE
DOMARK
SEGA

Rarity EU: 8

Yo-Ho-Ho and a Barrel of Grog.

WANTED:

Bloodthirsty swashbuckler-wannabee for the ultimate in high seas adventure. Must be willing to lie, cheat, steal, swill Grog… and get shot from a cannon. Sense of humor a must!


MONKEY ISLAND
JVC
SEGA CD

To reach Monkey Island, you'll have to swindle peg-legged pirates and blotto buccaneers–and gather clues to unlock the puzzles that await you.

Give Pick up Use
Open Look at Push
Close Talk to Pull

Melee Island is filled with exciting pirate adventure–join the Fettuccini Bros. circus and earn your pieces of eight as a human cannon ball.

Give Pick up Use
Open Look at Push
Close Talk to Pull

Along your quest to become the greatest pirate in history, you must find, gather–even steal–various items in order to reach the famed Monkey Island.

SEGA CD™

JVC

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6.3

SHIELDS
SCORE
TIME
BRUISER
STREAK
SLACKER

SHIELDS
SCORE
TIME
1 FRYIN

Rarity US: 5

T-MEK

Developer Bits Corporation
Publisher Time Warner Interactive
Release date (us) 1995
Genre Simulation, Shooter 3D
Players 1-2 Players

T-MEK is a 1994 arcade game developed by Atari Games and ported to the Sega 32X and home computers in 1995; this version was published by Time Warner Interactive.

The game is very similar to Battlezone in design, but uses vastly improved graphics and puts the player in charge of a hovertank. It is set in the future, and players need to eradicate the T-Mek corporation by destroying their rivals.

"segaretro.org"

SEGA
32X
T-MEK

7.8

Rarity US: 2

Tempo

Developer Sega, Red Entertainment Corporation
Publisher Sega
Release date (jp) March 24, 1995
Genre Action
Players 1 Player

Tempo is a 1995 action platforming game developed for the Sega 32X by Sega and Red Entertainment Corporation. It was the first game in Red's Tempo series, and was followed by Tempo Jr. and Super Tempo.

In the game, players control a grasshopper named Tempo, who uses the power of music to rid the world of Rythmia from the minions of the music-hating King Dirge Sound on the television show The Major Minor Show.

SEGA
32X
TEMPO

TEMPO
PRESS START BUTTON
(C) SEGA ENTERPRISES LTD. 1995
ORIGINAL CHARACTERS (C) RED 1995

7.0

Rarity JP: 3

Tenbu: Mega CD Special

Developer Wolf Team
Publisher Wolf Team
Release date (jp) December 25, 1992
Genre Simulation
Players 1 Player

Tenbu is a series of Japan-exclusive real-time strategy video games based on the Three Kingdoms.

The first game Tenbu: Sangokushi Seishi was released for the NEC PC-9801 in 1991. It was later ported to the Sega Mega-CD in 1992 as Tenbu: Mega CD Special, and to the Super Famicom in 1993 as Sangokushi Seishi: Tenbu Spirits.

天舞
PUSH START BUTTON
© 1992 WOLFTEAM

天下布武
英雄たちの咆哮
メガ-CD専用

天下布武
—英雄たちの咆哮—
©1991 GAME ARTS

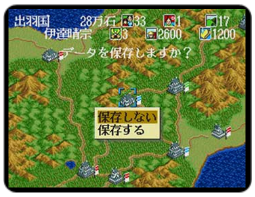
Tenka Fubu

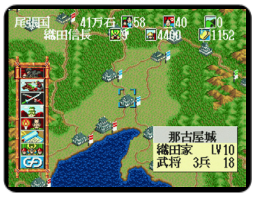
6.6

Developer	Game Arts
Publisher	Game Arts
Release date	(jp) December 28, 1991
Genre	Simulation
Players	1 Player

Tenka Fubu: Eiyuutachi no Houkou is a simulation game for the Sega Mega-CD.

"segaretro.org"


データを保存しますか？
保存しない
保存する



Rarity JP: 2

SEGA CD
THE TERMINATOR
MA-13

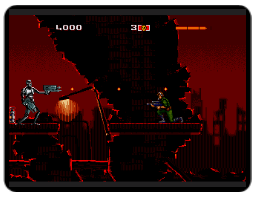
THE TERMINATOR
START GAME
OPTIONS

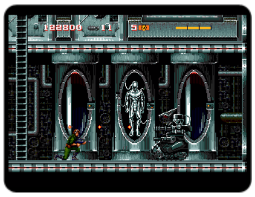
The Terminator

7.8

Developer	Virgin Games
Publisher	Virgin Games
Release date	(us) 1994
Genre	Action
Players	1 Player

The Terminator for the Sega Mega-CD is a platform shooter based on the film with the same name. Though it shares the same title and basic premise, it is unrelated to the Sega Mega Drive version, sporting more fluid and detailed graphics, new gameplay styles and a CD audio soundtrack. Between levels, the game shows small digitized clips from the film that advance the storyline.





Rarity US: 2
Rarity EU: 4

MEGA-CD
theme PARK
DOMARK
DESIGNER SERIES
BULLFROG
SEGA

theme PARK
BULLFROG

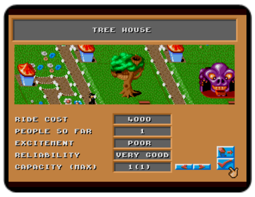
Theme Park

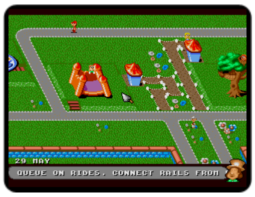
8.5

Developer	Bullfrog Productions
Publisher	Domark
Release date	(us) 1995
Genre	Simulation
Players	1 Player

Theme Park was the first successful theme park simulator, and would go on to inspire other Theme games and the RollerCoaster Tycoon series. Players are given a plot of land and are tasked with buying rides, as well as organising the general layout of the park, staff and attempting to keep visitors happy without going bankrupt.

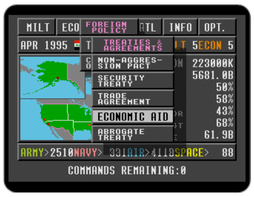
The game was originally designed with a mouse in mind, but none of the Sega ports are compatible with their respective mouse add ons, whether that be the Sega Mouse or Shuttle Mouse.


TREE HOUSE
RIDE COST
PEOPLE SO FAR
EXCITEMENT
RELIABILITY
CAPACITY (MAX)
POOR
VERY GOOD



Rarity EU: 7

7.5


COMMANDS REMAINING:0

The Third World War

Developer	Micronet
Publisher	(jp) Micronet, (us) Extreme Entertainment Group
Release date	(jp) November 26, 1993
Genre	Simulation
Players	1 Player

Third World War is a “hypothetical/what if” wargame with a twist. Set sometime in the late 20th century, when conflicts all over the world have erupted, and world peace is but a thing of the past.

As the leader of one of 16 nations, the players ultimate goal is none other than world domination. To accomplish this they have a multitude of options ranging from raw military might, diplomacy, aiding terrorists or revolutionaries, to media manipulation.

SEGA CD
THIRD WORLD WAR
Extreme
MA-13

THE THIRD WORLD WAR
1993 © Extreme Entertainment Group
Licensed by Sega Enterprises, Ltd.

7.7

Rarity US: 1
Rarity EU: 2

Thunderhawk

Developer	Core Design
Publisher	(eu) Core Design, Victor Entertainment
Release date	(jp) September 17, 1993
Genre	Simulation
Players	1 Player

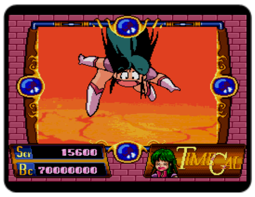
AH-3 Thunderstrike is a helicopter sim/shooter. Players will pilot the AH-3 over 10 operations all over the world. Each operation is composed of several missions, such as destroying tanks, or destroying bridges, or escorting trucks, and so on.

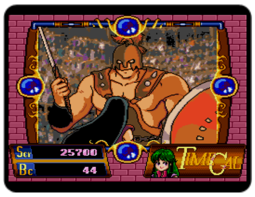
Thunderstrike’s graphics consist of scaled sprites arranged to create a 3D environment. It makes use of the Sega CD’s scaling and rotation hardware to create this effect with a smooth frame rate.

SEGA CD
JVC
AH-3 THUNDERSTRIKE
GA

THUNDERHAWK
PRESS START
© 1993 CORE DESIGN LIMITED

7.0


15600
70000000
TIME GAL


25700
44
TIME GAL

Rarity US: 5
Rarity EU: 4
Rarity JP: 5

Time Gal

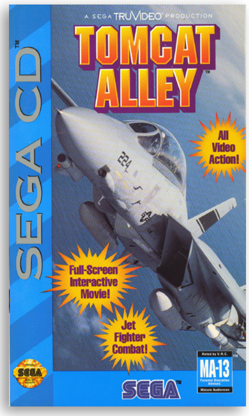
Developer	Wolf Team
Publisher	(jp) Wolf Team, (us) Renovation, (eu) Sega
Release date	(jp) November 13, 1992
Genre	Action
Players	1 Player

Time Gal is a 1985 LaserDisc FMV arcade game by Taito. Wolf Team brought it to the Sega Mega-CD in 1992.

The player takes the role of a time traveller who must stop a rich guy from altering the future by dodging various deadly obstacles throughout time. At some points in the game, they are given a menu-based choice as to what to do next.

Time Gal
SEGA

TIME GAL
© WOLF TEAM TELENET JAPAN 1993
LICENSED BY TAITO CORP.
LICENSED BY SEGA ENTERPRISES.LTD.


SEGA CD
A SEGA TRUVIDEO PRODUCTION
TOMCAT ALLEY
All Video Action!
Full-Screen Interactive Movie!
Jet Fighter Combat!
MA-13
SEGA

TOMCAT ALLEY
TM & © 1994 SEGA

Tomcat Alley

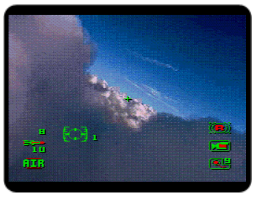
Developer	The Code Monkeys
Publisher	Sega
Release date	(jp) December 22, 1994
Genre	Action, FMV
Players	1 Player

Tomcat Alley is a flight simulator-esque game for the Sega Mega-CD. It is heavily reliant on full motion video, with gameplay being little else but lining up cursors on targets within a short period of time. It was later brought in an updated form to Windows-based PCs.

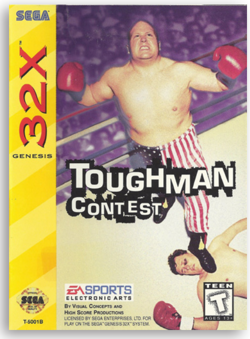
Curiously Tomcat Alley recycles the photography from the Japanese version of After Burner III for its cover art.

"segaretro.org"

6.2



Rarity US: 1
Rarity EU: 2


SEGA
32X
GENESIS
TOUGHMAN CONTEST
EA SPORTS
ELECTRONIC ARTS
TEEN
T-5001B

EA SPORTS PRESENTS
TOUGHMAN
Contest

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Toughman Contest

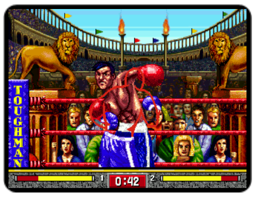
Developer	High Score Productions, Visual Concepts
Publisher	Electronic Arts
Release date	(us) June 6, 1995
Genre	Sports
Players	1-2 Players

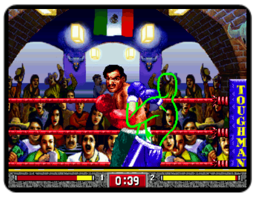
Toughman Contest is a game based on the world famous boxing competition of the same name. Players pick one of 24 fighters, compete in one of 5 locations from around the world, and recreate the Toughman tournament as seen on TV.

The boxing action is viewed from behind the back of the fighter the players control. The fighter is rendered as an outline, so players can see what their opponent is up to and react accordingly.

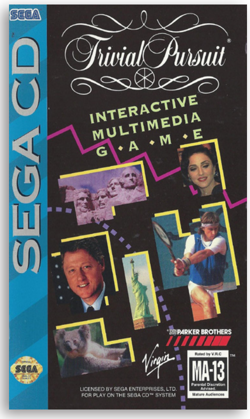
"mobygames.com"

4.6


TOUGHMAN
0:42


TOUGHMAN
0:39

Rarity US: 3


SEGA CD
Trivial Pursuit
INTERACTIVE MULTIMEDIA G·A·M·E
PARKER BROTHERS
Virgin
MA-13

Trivial Pursuit

Trivial Pursuit

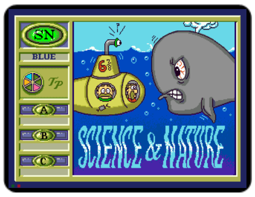
Developer	Western Technologies, Virgin Games
Publisher	Parker Brothers
Release date	(us) 1993
Genre	Table
Players	1-6 Players

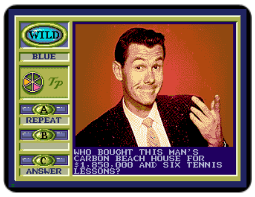
This is the first multimedia version of the classic Parker Brothers board game. It uses photos, animations, videos & voice clips to pose over 2000 questions and answers to Trivial Pursuit questions.

In the Classic Game, up to 6 players roll an on-screen die and move their 'pie-dish' marker around the spoke-and-wheel game board, just like the board game.

"mobygames.com"

6.0

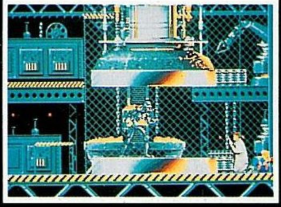

SN
BLUE
A
B
C
SCIENCE & NATURE


WILD
BLUE
A
REPEAT
B
C
ANSWER

WHO BOUGHT THIS MAN'S CARBON BEACH HOUSE FOR $1,850,000 AND SIX TENNIS LESSONS?

Rarity US: 3

THE TERMINATOR™



EL FUTURO ESTA EN JUEGO

La raza humana está amenazada por el más aterrador de los entes cibernéticos.
Su objetivo es la aniquilación de una mujer de cuya vida depende el mundo.
TERMINATOR no se detendrá ante nada.
Tú eres Kyle Reese, un guerrero solitario que regresará al pasado para pararle los pies.
¡Destrózalo!.
No es tarea fácil.

Vive una Aventura

SEGA

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Unitros

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ULTRAVERSE
PRIME
DOUBLE DEAL BUY 1 GET 1 FREE!
MICROCOSM
PSYGNOSIS
GA

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Ultraverse Prime / Microcosm

Developer	(U.P) Malibu Interactive, (M) Psygnosis
Publisher	Sony Imagesoft
Release date	(us) 1994
Genre	Compilation
Players	1 Player

Although the package appears to be a compilation, this is the first and only release of Ultraverse Prime. Since it was originally envisioned as a SNES game but not completed, it was eventually released as a Sega CD title as a pack-in with Microcosm, a game that was released separately before. As such this should be considered the base entry for Ultraverse Prime.

"mobygames.com"

7.5

PLAY GAME
GAME OPTIONS
VIEW COMICS
MALIBU VIDEO

Rarity US: 3

うる星やつら
ディアマイフレンズ

うる星やつら
—ディアマイフレンズ—
PRESS START BUTTON
☆START

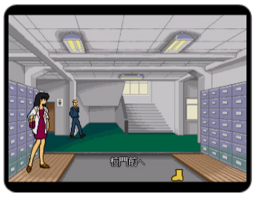
Urusei Yatsura: My Dear Friends

Developer	Game Arts
Publisher	Game Arts
Release date	(jp) April 15, 1994
Genre	Adventure
Players	1 Player

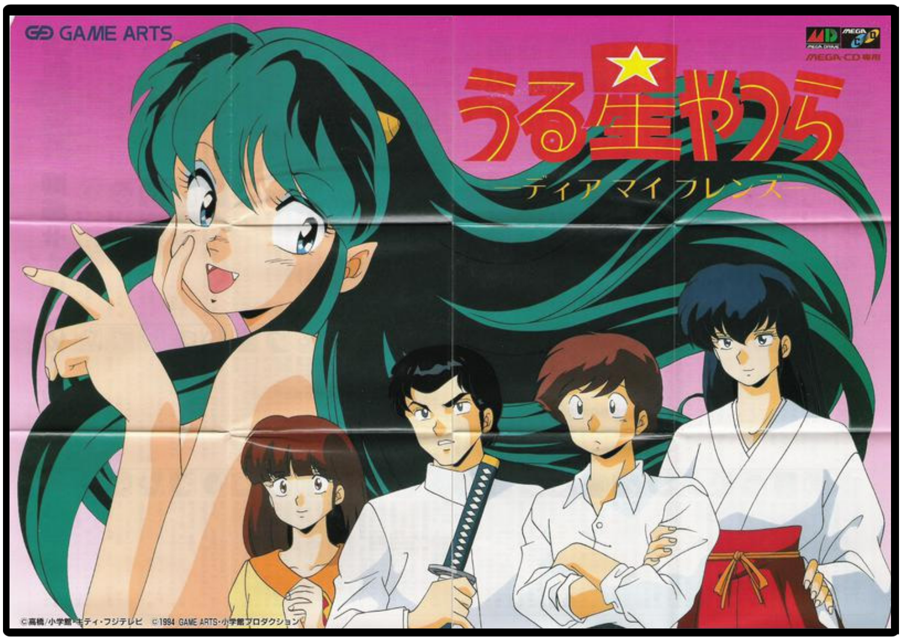
Urusei Yatsura: Dear My Friends is a point-and-click adventure game based on the anime and manga of the same name. It is the story of Ataru, a high school lecher who loves nothing more than to try his luck with every pretty girl he meets. Although he is generally good-hearted, he does a good job of hiding that fact.

"mobygames.com"

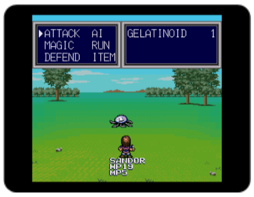
8.4

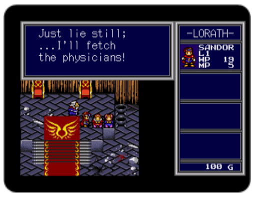


Rarity JP: 5


GAME ARTS
MEGA-CD専用
うる星やつら
—ディアマイフレンズ—

7.8


ATTACK AI
MAGIC RUN
DEFEND ITEM
GELATINOID 1
SANDOR


Just lie still; ...I'll fetch the physicians!
LORATH
SANDOR
100 G

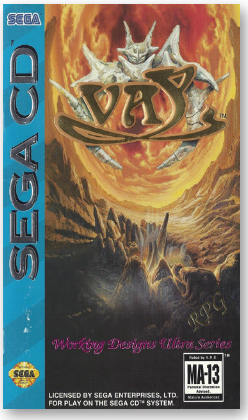
Rarity US: 4

Vay

Developer	Hertz
Publisher	(us) Working Designs, (jp) SIMS
Release date	(jp) Ocotober 22, 1993
Genre	Simulation
Players	1 Player

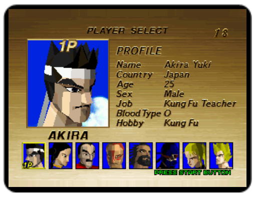
Vay is an archetypal JRPG. Characters gain experience and gold by defeating monsters via random encounters. Players can purchase new equipment and items, and most of the characters can learn new spells as their levels advance. The game also features a rudimentary AI system, allowing the characters to fight with no input through the player.

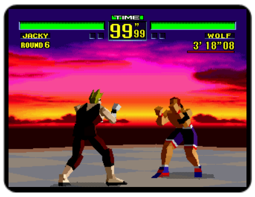
On July 11, 2008 a version of Vay was released by SoMoGa, Inc. for the iPhone and iPod Touch platforms.


SEGA
SEGA CD
VAY
Working Designs Ultra Series
RPG
MA-13
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM.

VAY
PRESS START BUTTON
©1994 WORKING DESIGNS
©1993 SIMS CO.,LTD.
LICENSED BY SEGA ENTERPRISES,LTD

7.2


PLAYER SELECT
1P
PROFILE
Name Akira Yuki
Country Japan
Age 25
Sex Male
Job Kung Fu Teacher
Blood Type O
Hobby Kung Fu
AKIRA


TIME
99
JACKY
ROUND 6
WOLF
3' 18"08

Rarity US: 2

Virtua Fighter

Developer	Sega AM2
Publisher	Sega
Release date	(us) October 10, 1995
Genre	Fighting
Players	1-2 Players

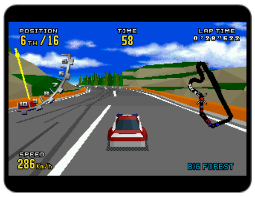
The version released for the Sega 32X, which in Japan debuted after the Saturn version (but before the Saturn version in other territories), suffers from even lower polygon counts than the Saturn version and various other cutbacks, but is otherwise realtively faithful to the original, subsequently being cited as one of the better games for the system. Both home versions of the game added a "Round-Robin" tournament mode.

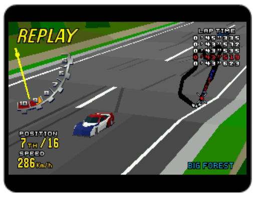
"segaretro.org"

SEGA
32X
GENESIS
Virtua Fighter
TEEN

Virtua Fighter
(C) 1995 SEGA. All rights reserved.

7.4


POSITION
6TH/16
TIME
58
LAP TIME
SPEED
286 km/h
BIG FOREST


REPLAY
LAP TIME
POSITION
7TH/16
SPEED
286 km/h
BIG FOREST

Rarity US: 2

Virtua Racing Deluxe

Developer	CS Team
Publisher	Sega
Release date	(us) November 21, 1994
Genre	Racing
Players	1-2 Players

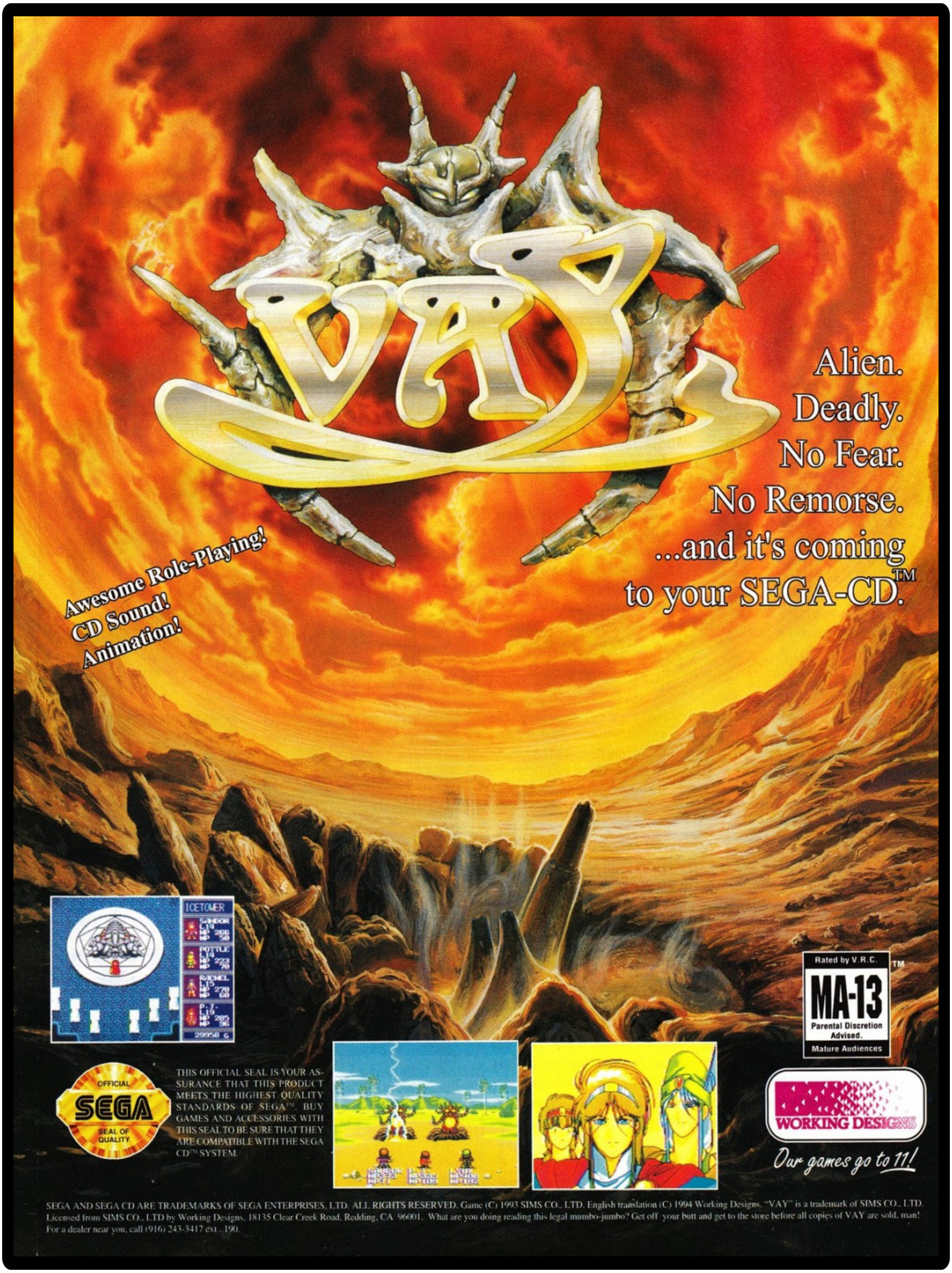
Virtua Racing Deluxe is an enhanced port of Virtua Racing, released as a launch title for the Sega 32X in North America and Europe in late 1994.

Much of its team was comprised of developers who had produced the port of Virtua Racing to the Sega Mega Drive, however the visuals in Virtua Racing Deluxe are far more accurate and the some music was rearranged.

"segaretro.org"

SEGA
32X
GENESIS
SEGA SPORTS
NEW COURSES! NEW CARS!
VIRTUA RACING
DELUXE
K-A

V.R.
Virtua Racing
DELUXE


VAY
Alien.
Deadly.
No Fear.
No Remorse.
...and it's coming
to your SEGA-CD.™
Awesome Role-Playing!
CD Sound!
Animation!
ICETOWER
Rated by V.R.C.
MA-13
Parental Discretion Advised.
Mature Audiences
™
OFFICIAL
SEGA
SEAL OF QUALITY
WORKING DESIGNS
Our games go to 11!

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3.0

人に聞かせる話じゃない。
悩みをすべて言ってしまおう。
唄いたい気分だ。

Rarity JP: 4

Warau Salesman

Developer	Compile, Sega
Publisher	Sega
Release date	(jp) September 17, 1993
Genre	Adventure
Players	1 Player

Warau Salesman (The Laughing Salesman) is a Japanese-style adventure game based on the manga & anime of the same title by Fujiko Fujio A., a black humor series that plays off human weakness, carelessness, and stupidity for comic effect. The game features three unrelated episodes, each focusing on a different character, and each with multiple endings. The game proceeds mostly in standard adventure game style style, with the only real interaction being dialogue choices or clicking on objects to investigate them.

笑ゥせぇるすまん
SEGA

藤子不二雄Ⓐの
笑ゥせぇるすまん
©藤子Ⓐ・シンエイ・中央公論社・TBS
©1993 SEGA／COMPILE

6.9

ABCDEFGHIJKLM
NOPQRSTUVWXYZ
SPIN WHEEL
BUY VOWEL
SOLVE PUZZLE
TOMAS $ 300

PLAYER 1 WINS THE ROUND
TOMAS $ 1500

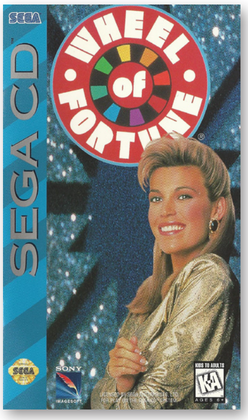
Rarity US: 1

Wheel of Fortune

Developer	Sony Imagesoft, Absolute Entertainment
Publisher	Sony Electronic Publishing
Release date	(us) 1994
Genre	Table
Players	1-3 Players

The Sega Mega-CD version of Wheel of Fortune was handled by rightsholders Sony themselves through Sony Imagesoft and Absolute Entertainment rather than through GameTek, in a similar fashion to their other game show Mega CD game, Jeopardy!. As with Jeopardy!, this game is a flashier production, featuring animated videos, animated sprites, and voice samples of Vanna White and the model contestants and a full spinning Wheel, but also cuts back in other places.

"segaretro.org"


SEGA CD
WHEEL of FORTUNE
SONY

6.5

$ 0800
0373
HARD
P1

$ 0050
0209
HARD
P1
02100

Rarity US: 1

Who Shot Johnny Rock?

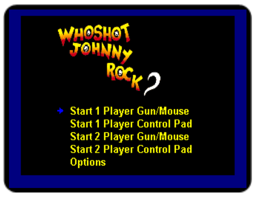
Developer	American Laser Games
Publisher	American Laser Games
Release date	(us) 1994
Genre	Light-gun
Players	1 Player

Another live-actor arcade shooter by American Laser Games (makers of Mad Dog McCree and Crime Patrol), Who Shot Johnny Rock? is set in the classic 1920's style gangster era.

There are some differences between this game and previous American Laser Games shooters. Instead of a wimpy pistol, players get a tommy gun. Unfortunately, they also have limited ammo and need to buy more at times.

"mobygames.com"

SEGA CD
WHO SHOT JOHNNY ROCK?
AMERICAN LASER GAMES
LIVE MOTION PICTURE ACTION
LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM
MA-17


WHO SHOT JOHNNY ROCK?
Start 1 Player Gun/Mouse
Start 1 Player Control Pad
Start 2 Player Gun/Mouse
Start 2 Player Control Pad
Options

SEGA
SEGA CD
Wild Woody

Wild Woody
PRESS START
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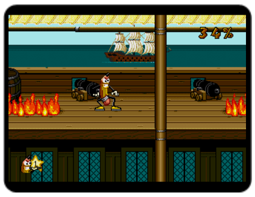
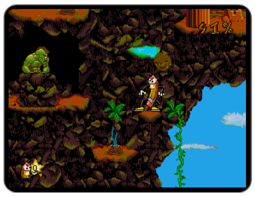
Wild Woody

Developer Sega
Publisher Sega
Release date (us) 1995
Genre Action
Players 1 Player

In this game, players destroy their enemies by jumping on top of them and Woody can also wipe them out with his eraser. They can erase certain walls to get through them and they can also erase boxes that most of the time teleport if they press down. Other boxes contain items. They also can sketch things and they will come to life, but they can only do this twice because Woody shrinks very quickly from doing this. There are also power-ups that make Woody grow again.

3.7





Rarity US: 4

SEGA
SEGA CD
ELECTRONIC ARTS PRESENTS
WING COMMANDER
The 3-D Space Combat Simulator
ORIGIN
MA-13

WING COMMANDER

Wing Commander

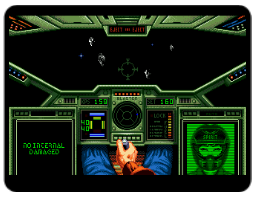
Developer Game Arts, Bits Laboratory, CRI
Publisher (us) Electronic Arts, (jp) Sega
Release date (jp) March 24, 1994
Genre Simulation
Players 1 Player

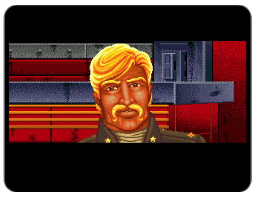
Wing Commander is a space combat simulator interspersed with shipboard dialogs. Onboard the ship, players can save/load game, visit the bar to get the latest gossip, or go on to the next mission briefing, and the 3D space combat part.

The 3D space combat has players sitting in the cockpit, where they control the craft like roll, turn, up/down, afterburner, as well as fire guns and launch missiles.

"mobygames.com"

8.0





Rarity US: 3

Winning Post
ウイニングポスト
競馬シミュレーションゲーム
KOEI

Winning Post
PUSH START

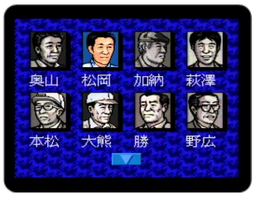
Winning Post

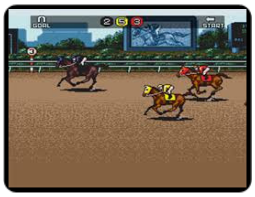
Developer Koei
Publisher Koei
Release date (jp) September 17, 1993
Genre Simulation
Players 1 Players

Winning Post lets the player take control of a stable of horse, breeding and training them for the ultimate goal, to win the French Grand Prix.

The gameplay consists of choosing options before races, such as choosing which horses to train and what regiment they undertake, view stats, hire personnel and place bets. However the player has no controls over races and cannot participate and only view as a spectator.

8.6


奥山
松岡
加納
萩澤
本松
大熊
勝
野広



Rarity JP: 6

7.5

Rarity US: 2

Wirehead

Developer	The Code Monkeys
Publisher	Sega
Release date	(us) 1995
Genre	Action
Players	1 Player

Wirehead has the player controlling Ned Hubbard, a man with a wireless controller implanted in his brain, via the joypad.

The bad guys are chasing after Ned for his “mind implant”, and of course, the only way to get it is to open his head. Reminiscent of Dragon’s Lair, a path opens up, and the player has to choose the right direction, otherwise Ned will be killed.

“mobygames.com”

SEGA
A SEGA TRUVIDEO PRODUCTION
WIREHEAD
SEGA CD
TEEN

WIREHEAD
START GAME
CREDITS
INDICATOR ON
TM & © 1995 SEGA.
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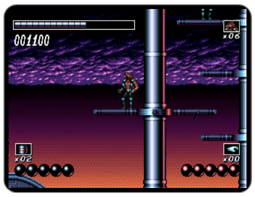
6.0



Rarity US: 4
Rarity EU: 2

Wolfchild

Developer	Core Design
Publisher	Sega
Release date	(jp) March 19, 1993
Genre	Action
Players	1 Player

Wolfchild is a platform game originally released for the Amiga and the Atari ST by Core Design in 1992. It was later released for the Sega CD.

The plot revolves around biotechnology researcher Kal Morrow and his son Saul. When the former is kidnapped by the evil Chimera organization, Saul uses one of his father’s inventions to turn himself into a wolf-human hybrid (similar to a werewolf) that may be capable of defeating Chimera.

WOLFCHILD
JVC
SEGA

6.3

Rarity US: 5
Rarity EU: 4

Wonder Dog

Developer	Core Design
Publisher	Victor Musical Industries
Release date	(jp) September 25, 1992
Genre	Action
Players	1 Player

Wonder Dog is a side-scrolling video game developed by Core Design and released by JVC for the Sega Mega-CD in 1992. It is one of the first games developed for the system. In the game, players control a dog who must rescue his home planet from invading forces.

The game features a variety of colorful stages, several hidden bonus rounds, and a large boss character at the end of nearly every level.

WONDER DOG
JVC
SEGA

WONDERMEGA
Victor
W
WONDERMEGA COLLECTION

Wonder Mega Collection
GAME GARDEN
PRESS START BUTTON

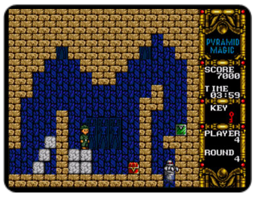
Wondermega Collection

Developer JVC
Publisher Victor Interactive Software
Release date (jp) January 4, 1992
Genre Miscellaneous
Players 1-2 Players

Wondermega Collection is a sample disc bundled with Japanese Wondermega consoles. It contains four CD+G karaoke songs and Battle Fighter, Flicky, Pyramid Magic and Quiz Scramble as playable games.

"segaretro.org"

Wonder Mega Collection
GAME GARDEN
QUIZ SCRAMBLE
QUIZ
ACTION
PUZZLE
SPORTS
SELECT
PRESS START BUTTON


PYRAMID MAGIC
SCORE
7000
TIME
03:59
KEY
PLAYER
ROUND

SEGA CD
US GOLD
WorldCupUSA94
8 Languages including Español, Deutsch, and Français
GA

US GOLD
presents
WorldCupUSA94
All Programming, Graphics and Music by
TIERTEX
Additional Music by
Scorpions

World Cup USA '94

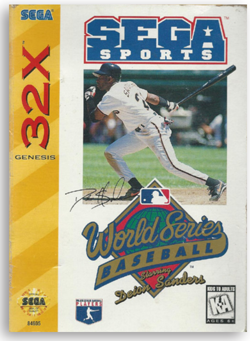
Developer Tiertex
Publisher U.S. Gold
Release date (us) 1994
Genre Sports
Players 1-4 Players

World Cup USA 94 is a top-down soccer game recreating the namesake tournament. Beside the 24 teams who qualified for the actual World Cup, other significant footballing nations like England, France and Denmark can be drafted in. Tackling is difficult and passing is easy, making for a flowing end-to-end style of play. The presentation of the menus is largely icon-based, with the official mascot featured prominently.

"mobygames.com"

6.0

Rarity US: 1
Rarity EU: 3


SEGA
32X
SEGA SPORTS
World Series Baseball
Deion Sanders

World Series Baseball

World Series Baseball Starring Deion Sanders

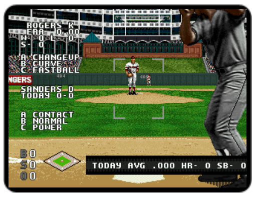
Developer BlueSky Software
Publisher Sega
Release date (us) 1995
Genre Sports
Players 1-2 Players

This entry in the World Series Baseball video game franchise features a full MLBPA license, which allows it to have all 28 teams and 700 real-life players.

There are three main game modes: Exhibition, Full season, and Playoff. Also included are two different home run derby modes, and a full draft and trade for creating a custom team.

"mobygames.com"

7.0



Rarity US: 6

7.6

UNDERTAKER
1-2-3 KID

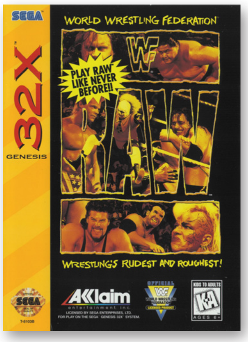
DOINK
LUNA VACHON
SHAWN MICHAELS
DIESEL

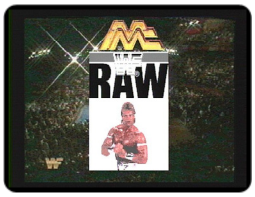
Rarity US: 3

WWF Raw

Developer	Sculptured Software
Publisher	Acclaim
Release date	(jp) September 1, 1995
Genre	Sports
Players	1-4 Players

WWF Raw is a wrestling game developed by Sculptured Software and published by Acclaim for the Sega Mega Drive, Sega 32X, Sega Game Gear, Game Boy and SNES. For whatever reason, the Japanese Mega Drive release uses the European box style, and stands as one of the rarest games for the console in that region. The 32X version of RAW has Kwang as a secret playable character. He is unlocked by pressing Down+A+B on the wrestler select screen.


SEGA
32X
GENESIS
WORLD WRESTLING FEDERATION
PLAY RAW LIKE NEVER BEFORE!!
RAW
WRESTLING'S RUDEST AND ROUGHEST!
Acclaim



7.1

MR. PERFECT
KNOBBS

Rarity US: 2
Rarity EU: 4

WWF Rage in the Cage

Developer	Sculptured Software
Publisher	Arena, (jp) Acclaim Japan
Release date	(jp) June 24, 1994
Genre	Sports
Players	1-2 Players

WWF Rage in the Cage offers the biggest selection of characters of all the WWF games released during the 16bit era, but is curiously lacking a tag team mode, made even more curious by the inclusion of popular tag team wrestlers such as the Nasty Boyz and the Headshrinkers. While there is no official reason for this, palette restrictions are a likely reason, although these were obviously worked around in the Sega Mega Drive WWF games, as these feature modes where up to 4 wrestlers can be seen simultaneously.

SEGA
SEGA CD
RAGE IN THE CAGE
ARENA
GA

RAGE IN THE Cage

7.0

RAZOR RAMON
99
BRET HART
WRESTLEMANIA

YOKOZUNA
90
UNDERTAKER
WRESTLEMANIA

Rarity US: 4

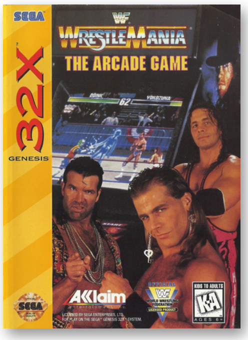
WWF WrestleMania: The Arcade Game

Developer	Midway, Sculptured Software
Publisher	Acclaim
Release date	(us) 1995
Genre	Sports
Players	1-2 Players

WWF WrestleMania: The Arcade Game is a 1995 wrestling game developed by Midway for the arcades. Sculptured Software was licensed to produce ports to various home consoles.

The game plays more like a standard fighter than the wrestling games that would follow it. Attacks are quick and each character has special moves and can perform combos.

"segaretro.org"


SEGA
32X
GENESIS
WRESTLEMANIA
THE ARCADE GAME
Acclaim

WF
WRESTLEMANIA
MIDWAY

Yumimi Mix

Developer	Game Arts
Publisher	Game Arts
Release date	(jp) January 29, 1993
Genre	Adventure
Players	1 Player

Though not based on a manga or anime, Yumimi Mix has characteristic anime-style plot and visuals, and is built like an interactive cartoon movie with animation and voice-overs. The player is sometimes prompted to select an action or a response from a pop-up menu out of two or more available ones. These choices lead to different scenes, though the overall story remains the same. There is no possibility of a Game Over in the game.

"mobygames.com"

8.0

メガ-CD専用
ゆみみみっくす

ゆみみみっくす
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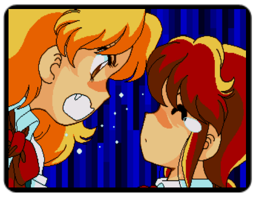
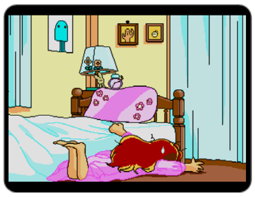
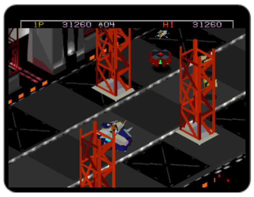
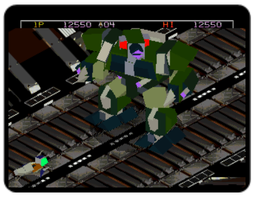




Rarity JP: 3

7.1





Rarity US: 4

Zaxxon’s Motherbase 2000

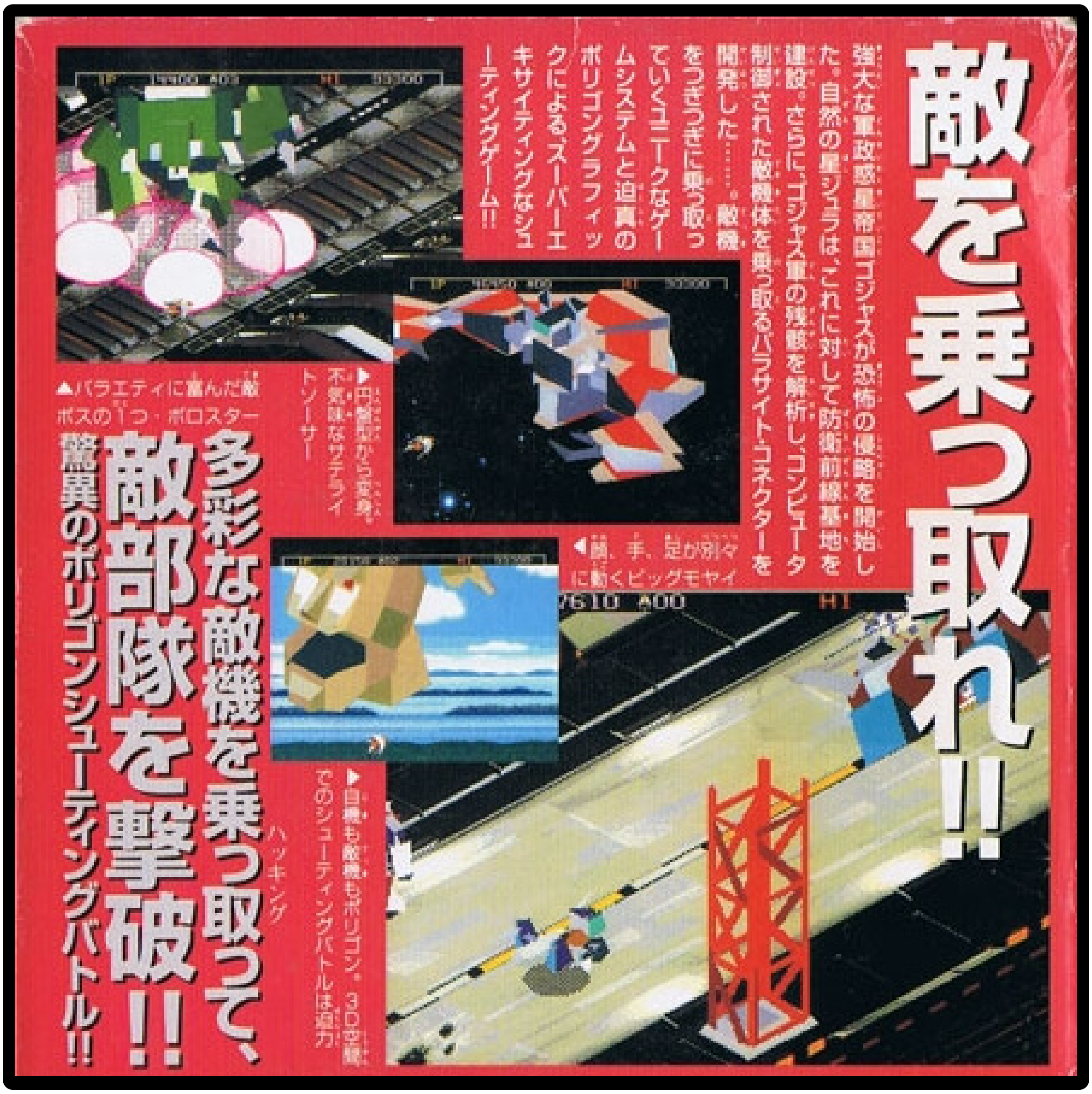
Developer CRI
Publisher Sega
Release date (jp) July 14, 1995
Genre Shoot-’em-up
Players 1-2 Players

This 32X-exclusive sci-fi shooter is similar gameplay-wise to Sega’s arcade game Zaxxon. The graphics consist of a diagonally scrolling playfield which creates a pseudo 3D environment. The backgrounds are drawn using 2D scrolling planes, but the enemy and ship objects are drawn using 3D flat-shaded polygons.

“mobygames.com”

SEGA
32X
ZAXXON'S MOTHERBASE 2000
GENESIS
84512

ZAXXON'S MOTHERBASE 2000
PRESS START BUTTON
© SEGA 1995



敵を乗っ取れ!!

強大な軍政惑星帝国ゴジャスが恐怖の侵略を開始した。自然の星ジュラは、これに対して防衛前線基地を建設。さらに、ゴジャス軍の残骸を解析し、コンピュータ制御された敵機体を乗っ取るパラサイト・コネクターを開発した……。敵機をつぎつぎに乗っ取っていくユニークなゲームシステムと迫真のポリゴングラフィックによるスーパーエキサイティングなシューティングゲーム!!

◀顔、手、足が別々に動くビッグモヤイ

▶円盤型から変身。不気味なサテライトソーサー

▲バラエティに富んだ敵ボスの1つ・ボロスター

多彩な敵機を乗っ取って（ハッキング）、敵部隊を撃破!!

驚異のポリゴンシューティングバトル!!

▶自機も敵機もポリゴン。3D空間でのシューティングバトルは迫力

Sega CD Hardware

"segaretro.org"

The Mega CD comes in many forms, but in all cases the hardware adds the capability of reading compact discs, technology which in the late 1980s and early 1990s, was becoming a more affordable storage option than the traditional video game ROM cartridge of previous console generations.

A traditional Mega CD does not act as a stand-alone unit, and needs to be hooked up to a Mega Drive via the expansion port located on the right hand side of the console. Mega CDs do, however, require their own AC adaptor, meaning that in order to play Mega CD games, two sockets will be occupied by the upgraded console.

Though one would expect the Mega CD to simply give the Mega Drive access to compact discs, it in fact adds extra processors, memory and audio features as well, all of which can only be utilised by CD software. The Mega CD does not, however, solve the issue of graphics, which aside from the ability to scale and rotate sprites on the fly, remain identical to the standard Mega Drive system.

Like the Mega Drive, there were two major revisions of the add-on by Sega and several special combination units.

Mega CD

The original Mega CD utilises a CD tray, and sits underneath the Mega Drive (or Mega Drive 2). It is a reasonably large add-on designed to be permanently attached to the console at all times.

US model

EU model
(connected to SMD)

JP model
(connected to SMD)

KR model
(connected to Super Aladdin Boy)

Mega CD 2

A cost-reduced model of the Mega CD was produced and released around the same period as the cost-reduced Mega Drive 2. This version sits on the right hand side of the Mega Drive, though continues to act as a new base for the console, and is a top-loading device. Fewer mechanical parts means less is likely to go wrong with a Mega CD 2, and is designed to look sleeker and more appealing. The Mega CD 2 is designed

US model

EU model
(connected to SMD II)

JP model
(connected to SMD II)

KR model
(connected to Super Aladdin Boy)

Cross Products SNASM Mega CD

The SNASM Mega CD is a fully featured debugging system developed by Cross Products and officially licensed by Sega for Mega CD debugging and development. Its features include a debugging interface through a port on the rear of the system as well as CD-ROM emulation through a proprietary SCSI card. The system contains a modified boot-rom which includes all used region combinations.

Sega 32X Hardware

"segaretro.org"

The Sega 32X is a large and heavy "mushroom-shaped" unit which plugs into the Mega Drive's cartridge slot. The 32X also plays its own cartridges which are designed to take advantage of the enhancements of the system - cartridges which will not physically fit in a standard Mega Drive. The 32X cannot function as an independent machine, but unlike the Power Base Converter it was designed to be a permanent addition to the Mega Drive setup, doubling up as a passthrough device allowing normal Mega Drive games to still be played. The 32X came with ten coupons and several plastic spacers, ensuring it can work with most versions of the Mega Drive console.

Numerous factors led to the criticism over the 32X, but one of the major issues is encountered before the system is even switched on. The device requires its own AC adaptor, and a second physical connection to the Mega Drive console from the back of the unit. If the user also has a Mega CD, this means no less than three power adapters are required (plus a fourth for a television). Both the AC adaptor and 32X Connector Cable are bespoke units - the AC adaptor is more common as it is identical to that seen with the Mega Drive 2 (though is not often covered by universal AC adaptors), but the 32X connector cable is unique to the 32X and was not sold separately (though third parties variants exist).

Furthermore, Sega's AC adaptors of the day were designed so that the transformer was located around the plug area, resulting in several bulky units obstructing surrouding sockets. Due to the extra space required just to plug the console into the wall, Sega eventually released their own Sega Power Strip in North America.

The 32X brings several visual upgrades to the Mega Drive, including being able to display more colors on-screen (32768 at once, which was an important requirement for games featuring full-motion video and had hence been a common complaint with the Mega CD), enhanced scaling and rotation, and additional 3D graphics capabilities provided by its two Hitachi 32-bit RISC processors.

Audio capabilities were also upgraded, including the addition of QSound technology, which enables multidimensional sound that allows a regular stereo audio signal to approximate the 3D sounds heard in everyday life (similar to binaural recording).

The 32X is compatible with the Sega Mega-CD, allowing the user to play one of six enhanced Sega Mega-CD 32X games. Contrary to popular belief, the Sega 32X doesn't employ any regional lockout technology per se, instead relying on the region of the Mega Drive to determine the region of the unit. It does however have a set Genlock frequency which stops 50Hz (PAL) games from working on 60Hz (NTSC) units and vice versa. Due to the 32X only differentiating between frequencies and not region, the Japanese Super 32X and Genesis 32X are identical, and will work on either NTSC console. Much like region modifications on the Mega Drive and Saturn, this is easily changed with slight modifications to the unit, allowing for universal support of all games.

SEGA
32X
GENESIS
The 32-Bit Arcade Upgrade for Genesis and Sega CD

United States

MEGA
32X
O PODER DE 32-BIT PARA MEGA DRIVE E SEGA CD
TEC TOY

Brazil

SAMSUNG
SPC 32X
SUPER 32X

South Korea

SEGA
MEGA DRIVE
32X
MOTO CROSS CHAMPIONSHIP
AHORA DE REGALO

Spain

MEGA DRIVE
SEGA
HMA-0001
16 BIT
32 BIT
SUPER 32X
32BITアップグレードブースター・スーパー32X

Japan

SEGA
PAL
UPGRADE BOOSTER
16 BIT
32 BIT
INCLUDES
1 FREE GAME
SEGA
MEGA DRIVE 32X
SEGA HIGH-QUALITY UPGRADE BOOSTER

Gulf States

SEGA
MEGA DRIVE
32X

United Kingdom

Checklist

This pages consist of checklists for the SMS library of games. The lists are somewhat self explanatory. “Game Title” is the name of the game. “Game-ID” are the game code found on the case/manual/cart. “Rel” are the release date of the game. “R” is the rarity, used from *smstributes.co.uk*. “Pg” are the page number where a US. cover. Next are left blank for the collector to cross out if they own the game. “C” are for the cartridge. “I” are information/manual. “B” is for box or case. And “S” are for sealed/unopened. Every checklist may have errors and missing/wrong information in it, so please use this as a guide and not as a bible.

These checklists does not cover variants. Just single games.

32X US. Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
After Burner Complete	84507	1995						
BC Racers	T-7901B	1995						
Blackthorne	84519	1995						
Brutal Unleashed: Above the Claw	T-8301B	1995						
Chaotix	84503	1995						
Cosmic Carnage	84700	1994						
Doom	84506	1994						
Golf Magazine: 36 Great Holes Starring Fred Couples	84602	1995						
Kolibri	84518	1995						
Metal Head	84511	1995						
Mortal Kombat II	T-8101B	1994						
Motocross Championship	84600	1994						
NBA Jam Tournament Edition	T-8104B	1995						
NFL Quarterback Club	T-8102B	1995						
Pitfall: The Mayan Adventure	T-13001B	1995						
Primal Rage	84705	1995						
RBI Baseball '95	T-4803F	1995						
Space Harrier	84505	1994						
Spider-Man: Web of Fire	84517	1996						
Star Trek: Starfleet Academy Starship Bridge Simulator	84521	1995						
Star Wars Arcade	84508	1994						
Stellar Assault	84509	1995						
T-MEK	84520	1995						
Tempo	84504	1995						
Toughman Contest	T-5001B	1995						
Virtua Fighter	84701	1995						
Virtua Racing Deluxe	84601	1994						
World Series Baseball Starring Deion Sanders	84605	1995						
WWF Raw	T-8103B	1995						
WWF WrestleMania: The Arcade Game	T-8110B	1995						
Zaxxon's Motherbase 2000	84512	1995						

32X European Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
After Burner Complete	84507-50	1995						
Chaotix	84503-50	1995						
Cosmic Carnage	84700-50	1995						
Darxide	84580-50	1996						
Doom	84506-50	1994						
FIFA Soccer 96	T-5002B-50	1995						
Golf Magazine: 36 Great Holes Starring Fred Couples	84602-50	1995						
Kolibri	84518-50	1995						
Metal Head	84511-50	1995						
Mortal Kombat II	T-8101B-50	1995						
Motocross Championship	84600-50	1995						
NBA Jam Tournament Edition	T-8104B-50	1995						
NFL Quarterback Club	T-8102B-50	1995						
Primal Rage	MK-84705	1996						
Space Harrier	84505-50	1994						
Star Wars Arcade	84508-50	1994						
Stellar Assault	84509-50	1995						
T-MEK	MK-84520	1995						
Toughman Contest	T-5001B-50	1995						
Virtua Fighter	MK84701-50	1995						
Virtua Racing Deluxe	84601-50	1994						
WWF Raw	T-8103B-50	1995						
Zaxxon's Motherbase 2000	84512-50	1995						

32X Brazil Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Blackthorne	152130							
Chaotix	152090							
Cosmic Carnage	151020							
Doom	152010							
Golf Magazine: 36 Great Holes Starring Fred Couples	152100							
Kolibri	152150							
Metal Head	152060							
Mortal Kombat II	153010							
Motocross Championship	151010							
Star Trek: Starfleet Academy Starship Bridge Simulator	152140							
Star Wars Arcade	152080							
Tempo	152070							
Virtua Fighter	153020							
Virtua Racing Deluxe	152020							

32X Japan Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
After Burner Complete	GM-4006	1995						
Chaotix	GM-5003	1995						
Cosmic Carnage	GM-4004	1995						
Doom	GM-4003	1994						
Golf Magazine: 36 Great Holes Starring Fred Couples	GM-5002	1995						
Metal Head	GM-4008	1995						
Mortal Kombat II	T-8104A	1995						
NBA Jam Tournament Edition	T-8102A	1995						
NFL Quarterback Club	T-8103A	1995						
Sangokushi IV	T-7601A	1995						
Space Harrier	GM-4005	1994						
Star Wars Arcade	GM-4002	1994						
Stellar Assault	GM-4010	1995						
Tempo	GM-4009	1995						
Virtua Fighter	GM-4013	1995						
Virtua Racing Deluxe	GM-5001	1994						
WWF Raw	T-8101A	1995						
Zaxxon's Motherbase 2000	GM-4012	1995						

32X Asian Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Cosmic Carnage	84700							
Doom								
Metal Head	84511							
Motocross Championship	84600							
Space Harrier	84505							
Star Wars Arcade	84508							
Virtua Racing Deluxe								

Sega CD US. Checklist

Game Title	**Game-ID**	**Rel**	**R**	**Pg**	**C**	**I**	**B**	**S**
3 Ninjas Kick Back / Hook	T-93175	1994						
A/X-101	T-86015	1994						
Advanced Dungeons & Dragons: Eye of the Beholder	4655	1994						
After Burner III	4415	1993						
Android Assault: The Revenge of Bari-Arm	4445	1994						
Batman Returns (Mega-CD)	4401	1993						
Battlecorps	T-115045	1994						
BC Racers	T-115075	1994						
Bill Walsh College Football	T-50025	1993						
Black Hole Assault	PN-6400	1992						
Bouncers	4908	1994						
Bram Stoker's Dracula (Mega-CD)	T-93065	1994						
Brutal: Paws of Fury	T-83015	1993						
Cadillacs and Dinosaurs: The Second Cataclysm	T-153035	1994						
Chuck Rock	T-6204	1992						
Chuck Rock II: Son of Chuck	T-70045	1993						
Cliffhanger	T-93075	1993						
Cobra Command	4402	1992						
Compton's Interactive Encyclopedia	T-118025	1994						
Corpse Killer	T-162055	1994						
Crime Patrol	T-111055	1994						
Dark Wizard	4651	1994						
Demolition Man	T-81045	1995						
Double Switch	4419	1993						
Dracula Unleashed	4420	1993						
Dragon's Lair	T-121015	1994						
Dune	T-70065	1993						
Dungeon Explorer	4657	1995						
Dungeon Master II: Skullkeep	T-60085	1994						
Earthworm Jim: Special Edition	T-125045	1995						
Ecco the Dolphin	4408	1993						
Ecco: The Tides of Time	4441	1994						
ESPN Baseball Tonight	T-93115	1994						
ESPN National Hockey Night	T-93215	1994						
ESPN NBA Hangtime '95	T-93245	1994						
ESPN Sunday Night NFL	T-93105	1994						
Eternal Champions: Challenge From the Dark Side	4427	1995						
Fatal Fury Special	T-60165	1995						
FIFA International Soccer: Championship Edition	T-50055	1994						
Final Fight CD	4410	1993						
Flashback	4448	1994						
Formula One World Championship: Beyond the Limit	4608	1994						
Ground Zero Texas	T-93145	1993						
Heart of the Alien: Out of this World Parts I and II	T-70025	1994						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Heimdall	T-60145	1994						
Hook	T-6205	1992						
INXS	4902	1992						
Iron Helix	T-124015	1994						
Jaguar XJ220	T-6406	1993						
Jeopardy! (Mega-CD)	T-93095	1994						
Joe Montana's NFL Football	T-4201	1993						
Jurassic Park (Mega-CD)	4411	1993						
Keio Flying Squadron	T-60185	1994						
Kids on Site	T-162015	1994						
Kris Kross	T-6202	1992						
Lethal Enforcers	T-95015	1993						
Lethal Enforcers II: Gun Fighters	T-95025	1994						
Links: The Challenge of Golf	T-70095	1994						
Loadstar: The Legend of Tully Bodine	T-153015	1994						
Lords of Thunder	4450	1995						
Lunar: Eternal Blue	T-127045	1995						
Lunar: The Silver Star	T-127015	1993						
Mad Dog II: The Lost Gold	T-111065	1994						
Mad Dog McCree	T-111015	1993						
Marky Mark and the Funky Bunch	4901	1992						
MegaRace	T-87025	1994						
Mickey Mania: The Timeless Adventures of Mickey Mouse	T-93265	1994						
Microcosm	T-113015	1993						
Midnight Raiders	4439	1994						
Mighty Morphin Power Rangers (Mega-CD)	4442	1995						
Mortal Kombat	T-81025	1994						
My Paint: The Animated Paint Program	T-109015	1993						
NBA Jam	T-81035	1994						
NFL Football Trivia Challenge	T-135015	1993						
NFL's Greatest: San Francisco vs. Dallas 1978-1993	4202	1993						
NHL Hockey '94	T-50015	1993						
Night Trap	4903	1992						
Novastorm	T-113025	1994						
Panic!	T-13015	1993						
Pitfall: The Mayan Adventure	T-130025	1995						
Popful Mail	T-127035	1995						
Power Factory Featuring C&C Music Factory	T-93035	1992						
Power Monger	T-50035	1994						
Prince of Persia	4652	1992						
Prize Fighter	4206	1994						
Puggsy	T-113035	1993						
Racing Aces	4607	1993						
Radical Rex	T-130035	1994						
RDF: Global Conflict	T-86025	1994						
Revenge of the Ninja	T-49035	1993						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Revengers of Vengeance	T-22035	1994						
Rise of the Dragon	4301	1993						
Road Avenger	T-6207	1993						
Road Rash (Mega-CD)	T-50085	1995						
Robo Aleste	T-48015	1993						
Samurai Shodown	T-60175	1995						
Sega Classics Arcade Collection		1992						
Sensible Soccer	T-93185	1994						
Sewer Shark	T-6201	1992						
Shadow of the Beast II	T-113045	1994						
Sherlock Holmes: Consulting Detective Vol. I		1992						
Sherlock Holmes: Consulting Detective Vol. II	4653	1993						
Shining Force CD	4656	1994						
Silpheed	4423	1993						
Slam City with Scottie Pippen	T-162035	1994						
Snatcher	T-95035	1994						
Sol-Feace		1992						
Sonic the Hedgehog CD	4407	1993						
Soul Star	T-115035	1994						
Space Ace (Mega-CD)	T-121025	1994						
Spider-Man vs. The Kingpin	4412	1993						
Star Wars: Rebel Assault	T-60075	1993						
StarBlade	T-14025	1994						
Stellar-Fire	T-110025	1993						
Supreme Warrior	T-162045	1994						
Surgical Strike	4435	1995						
The Adventures of Batman & Robin (Mega-CD)	4432	1995						
The Adventures of Willy Beamish	T-6300	1993						
The Colors of Modern Rock	WCM-9302-00	1993						
The Lawnmower Man (Mega-CD)	T-160015	1994						
The Masked Rider: Kamen Rider ZO	4444	1994						
The Misadventures of Flink	T-23055	1994						
The San Diego Zoo Presents... The Animals!	T-87015	1994						
The Secret of Monkey Island	T-60035	1993						
The Software Toolworks' Star Wars Chess	T-87035	1994						
The Space Adventure	T-143015	1995						
The Terminator (Mega-CD)	T-70015	1994						
The Third World War	T-22025	1994						
Thunderhawk	T-60055	1993						
Time Gal	T-6214	1993						
Tomcat Alley	4429	1994						
Trivial Pursuit: Interactive Multimedia Game	T-89015	1993						
Ultraverse Prime / Microcosm	T-93325	1994						
Vay	T-127025	1994						
What is X'Eye		1994						
Wheel of Fortune (Mega-CD)	T-93085	1994						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Who Shot Johnny Rock?	T-111045	1994						
Wild Woody	4440	1995						
Wing Commander	T-50045	1994						
Wirehead	4437	1995						
Wolfchild	T-6403	1993						
Wonder Dog	T-6402	1992						
World Cup USA 94	T-79025	1994						
WWF Rage in the Cage	T-81015	1994						
Yumemi Mystery Mansion	T-23015	1993						

Sega CD European Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Advanced Dungeons & Dragons: Eye of the Beholder	4655-50	1994						
After Burner III	4415	1993						
Batman Returns (Mega-CD)	4401	1993						
Battlecorps	T-115045-50	1994						
BC Racers	T-115075-50	1994						
Black Hole Assault	4405	1993						
Bloodshot	T-88045-50	1994						
Brutal: Paws of Fury	T-83015-50	1994						
Chuck Rock	T-93045-50	1993						
Chuck Rock II: Son of Chuck	T-115025-50	1994						
Cobra Command	4402	1993						
Corpse Killer	T-162055-50	1995						
Double Switch	4419	1993						
Dracula Unleashed	4420	1994						
Dragon's Lair	4436-50	1994						
Dune	T-70035-50	1994						
Dungeon Explorer	T-143025-50	1995						
Dungeon Master II: Skullkeep	T-60085-50	1994						
Earthworm Jim: Special Edition	T-125045-50	1995						
Ecco the Dolphin	4408	1993						
Ecco: The Tides of Time	4441-50	1994						
ESPN Baseball Tonight	T-93115-50	1994						
Eternal Champions: Challenge From the Dark Side	4427-50	1995						
Fahrenheit	4438-50	1995						
Fatal Fury Special	T-60165-50	1995						
FIFA International Soccer: Championship Edition	T-50055-50	1994						
Final Fight CD	4410	1993						
Formula One World Championship: Beyond the Limit	4608-50	1994						
Ground Zero Texas	T-93145-50	1994						
Hook	T-93055-50	1993						
INXS	4902	1993						
Jaguar XJ220	4602	1993						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Jurassic Park (Mega-CD)	4411	1994						
Keio Flying Squadron	T-60185-50	1994						
Kids on Site	T-162015-50	1994						
Kris Kross	T-93025-50	1993						
Lethal Enforcers	T-95015-50	1993						
Lethal Enforcers II: Gun Fighters	T-95025-50	1994						
Lords of Thunder	T-143035-50	1995						
Marko's Magic Football	T-88025-50	1994						
Mickey Mania: The Timeless Adventures of Mickey Mouse	T-93305-50	1994						
Microcosm	T-113015-50	1994						
Midnight Raiders	4439-50	1995						
Mighty Morphin Power Rangers (Mega-CD)	4442-50	1995						
Mortal Kombat	T-81025-50	1994						
NBA Jam	T-81035-50	1994						
NHL Hockey '94	T-50015-50	1993						
Night Trap	4903	1993						
Novastorm	T-113065-50	1994						
Pitfall: The Mayan Adventure	T-130025-50	1995						
Power Factory Featuring C&C Music Factory	T-93035-50	1993						
Power Monger	T-50035-50	1994						
Prince of Persia	4652	1993						
Prize Fighter	4206	1994						
Puggsy	T-113035-50	1993						
Road Avenger	4603	1993						
Robo Aleste	4416	1993						
Samurai Shodown	T-60175-50	1995						
Sega Classics Arcade Collection	4127	1993						
Sensible Soccer	T-93185-50	1994						
Sewer Shark	T-93015-50	1993						
Shadow of the Beast II	T-113045-50	1994						
Sherlock Holmes: Consulting Detective Vol. I	4650	1993						
Sherlock Holmes: Consulting Detective Vol. II	4653	1993						
Shining Force CD	4656-50	1995						
Silpheed	4423	1993						
Slam City with Scottie Pippen	T-162035-50	1994						
Snatcher	T-95035-50	1994						
Sol-Feace	4130	1993						
Sonic the Hedgehog CD	4407	1993						
Soul Star	T-115035-50	1994						
Spider-Man vs. The Kingpin	4412	1993						
Star Wars: Rebel Assault	T-60075-50	1994						
StarBlade	4284-50	1994						
Supreme Warrior	T-162045-50	1994						
Surgical Strike	4435-50	1995						
Syndicate	T-88065-50	1994						
The Adventures of Batman & Robin (Mega-CD)	4432-50	1995						

Game Title	**Game-ID**	**Rel**	**R**	**Pg**	**C**	**I**	**B**	**S**
The Lawnmower Man (Mega-CD)	T-160015-50	1994						
The Misadventures of Flink	T-113055-50	1994						
The San Diego Zoo Presents... The Animals!	T-158015-50	1994						
The Smurfs	T-151015-50	1995						
The Software Toolworks' Star Wars Chess	T-158025-50	1994						
The Space Adventure	T-143015-50	1995						
The Terminator (Mega-CD)	T-70015-50	1994						
Theme Park	T-88055-50	1995						
Thunderhawk	T-115015-50	1993						
Time Gal	4417	1993						
Tomcat Alley	4429	1994						
Wolfchild	4404	1993						
Wonder Dog	4428	1994						
World Cup USA 94	T-79025-50	1994						
WWF Rage in the Cage	T-81015-50	1994						
Yumemi Mystery Mansion	4430	1994						

Sega CD Brazil Checklist

Game Title	**Game-ID**	**Rel**	**R**	**Pg**	**C**	**I**	**B**	**S**
Batman Returns (Mega-CD)								
Battlecorps	62140							
Bill Walsh College Football	63350							
Bram Stoker's Dracula (Mega-CD)								
Brutal: Paws of Fury	63510							
Cadillacs and Dinosaurs: The Second Cataclysm	63496							
Chuck Rock								
Chuck Rock II: Son of Chuck	63150							
Cliffhanger	63130							
Corpse Killer	63606							
Dark Wizard	62110							
Double Switch	63260							
Dracula Unleashed	63250							
Dragon's Lair	61030							
Earthworm Jim: Special Edition	63546							
Ecco the Dolphin								
Ecco: The Tides of Time	63460							
Eternal Champions: Challenge From the Dark Side	63576							
Fatal Fury Special	63616							
FIFA International Soccer: Championship Edition	63450							
Final Fight CD	62020							
Formula One World Championship: Beyond the Limit								
Heart of the Alien: Out of this World Parts I and II	63100							
Hook	63040							
INXS	62000							

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Joe Montana's NFL Football	63190							
Jurassic Park (Mega-CD)	63030							
Loadstar: The Legend of Tully Bodine	63486							
Microcosm	63170							
Midnight Raiders	63470							
Mortal Kombat	63240							
NBA Jam	63376							
NFL's Greatest: San Francisco vs. Dallas 1978-1993	63200							
Night Trap	63000							
Prince of Persia	61000							
Prize Fighter	63270							
Racing Aces	63230							
Revenge of the Ninja	63440							
Road Avenger	62080							
Road Rash (Mega-CD)								
Samurai Shodown	63696							
Silpheed	63210							
Slam City with Scottie Pippen	63636							
Sonic the Hedgehog CD	63220							
Soul Star								
Space Ace (Mega-CD)	63410							
Spider-Man vs. The Kingpin								
Star Wars: Rebel Assault	62120							
The Adventures of Batman & Robin (Mega-CD)	63586							
The San Diego Zoo Presents... The Animals!	63520							
The Software Toolworks' Star Wars Chess	62150							
Thunderhawk	63120							
Tomcat Alley	63290							
Wild Woody								
Wolfchild	62040							
WWF Rage in the Cage	63340							

Sega CD Japan Checklist

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
A-Rank Thunder Tanjouhen	T-49064	1993						
A/X-101	G-6031	1994						
Advanced Dungeons & Dragons: Eye of the Beholder	T-75014	1994						
After Armageddon Gaiden: Majuu Toushouden Eclipse	G-6026	1994						
After Burner III	T-68014	1992						
Aisle Lord	T-32044	1992						
Alshark	T-92014	1993						
Android Assault: The Revenge of Bari-Arm	T-43024	1993						
Anetto Futatabi	T-32104	1993						
Arcus I-II-III	T-32094	1993						
Arslan Senki	G-6028	1993						
Bakuden Unbalance Zone	T-145014	1994						
Battlecorps	T-60194	1994						
Black Hole Assault	T-22024	1992						
Burai: Hachigyoku no Yuushi Densetsu	G-6004	1992						
Capcom no Quiz Tonosama no Yabou	T-44024	1992						
Captain Tsubasa	T-36014	1994						
Cobra Command	T-32064	1992						
Cosmic Fantasy Stories	T-49014	1992						
Cyborg 009	T-49054	1993						
Daihoushinden	T-60024	1995						
Dark Wizard	G-6005	1993						
Death Bringer	T-49034	1992						
Detonator Orgun	T-28014	1992						
Devastator	T-32074	1993						
Double Switch	G-6040	1995						
Dragon's Lair	G-6035	1994						
Dungeon Master II: Skullkeep	T-60144	1994						
Dynamic Country Club	G-6017	1993						
Earnest Evans	T-32014	1991						
Ecco the Dolphin CD	G-6041	1995						
Egawa Suguru no Super League CD	G-6019	1993						
F1 Circus CD	T-71014	1994						
Fahrenheit	G-6043	1995						
Fatal Fury Special	T-60214	1995						
Final Fight CD	G-6013	1993						
Formula One World Championship: Beyond the Limit	G-6034	1994						
Fresh Cleaner	M-20001							
Gambler Jiko Chuushinha 2	T-45044	1992						
Game no Kanzume Vol.1	G-6032	1994						
Game no Kanzume Vol.2	G-6033	1994						
Genghis Khan II: Clan of the Gray Wolf	T-76054	1993						
Heavy Nova	T-22014	1991						
Heimdall	T-60054	1994						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Illusion City	T-51014	1993						
Ishii Hisaichi no Daiseikai	G-6016	1994						
Jaguar XJ220	T-60094	1993						
Jango World Cup	T-60124	1993						
Jurassic Park (Mega-CD)	G-6038	1994						
Keio Flying Squadron	T-60114	1993						
Lethal Enforcers	T-95014	1993						
Lethal Enforcers II: Gun Fighters	T-95034	1994						
Lodoss Jima Senki: Eiyuu Sensou	G-6024	1994						
Lunar: Eternal Blue	T-45074	1994						
Lunar: The Silver Star	T-45014	1992						
Mahou no Shoujo: Silky Lip	T-49024	1992						
Mega Schwarzschild	G-6020	1993						
Microcosm	T-60164	1994						
Might and Magic III: Isles of Terra	T-68024	1993						
Mortal Kombat	T-81014	1994						
NBA Jam	T-81034	1994						
Night Striker	T-11014	1993						
Night Trap	G-6025	1993						
Nobunaga no Yabou: Haouden	T-76024	1994						
Nostalgia 1907	T-77014	1991						
Panic!	G-6009	1993						
Popful Mail	G-6029	1994						
Prince of Persia	T-60014	1992						
Prize Fighter	G-6037	1995						
Pro Yakyuu Super League CD	G-6010	1992						
Psychic Detective Series Vol. 3: Aya	T-84024	1993						
Psychic Detective Series Vol. 4: Orgel	T-84034	1993						
Quiz Scramble Special	G-6003	1992						
Ranma ½: Byakuran Aika	T-25014	1993						
Revengers of Vengeance	T-22044	1994						
Rise of the Dragon	G-6002	1992						
Road Avenger	T-32124	1992						
Robo Aleste	T-66014	1992						
Romance of the Three Kingdoms III: Dragon of Destiny	T-76014	1993						
Sega Classics Arcade Collection	G-6012	1993						
Seima Densetsu 3x3 Eyes	G-6007	1993						
Seirei Shinseiki Fhey Area	T-32034	1992						
Sengoku Denshou	T-24034	1993						
Shadow of the Beast II	T-60034	1994						
Shadowrun (Mega-CD)	T-66024	1996						
Shin Megami Tensei	T-44044	1994						
Shining Force CD	G-6036	1994						
Silpheed	T-45054	1993						
SimEarth	G-6008	1993						
SING!! Sega Game Music presented by B.B. Queens		1992						

Game Title	Game-ID	Rel	R	Pg	C	I	B	S
Sol-Feace	T-32024	1991						
Sonic the Hedgehog CD	G-6021	1993						
Soul Star	T-60184	1994						
Star Wars: Rebel Assault	T-60174	1994						
StarBlade	T-14014	1994						
Surgical Strike	G-6044	1995						
Tenbu Mega CD Special	T-32084	1992						
Tenka Fubu: Eiyuutachi no Houkou	T-45024	1991						
The Masked Rider: Kamen Rider ZO	T-141014	1994						
The Ninja Warriors	T-11024	1993						
The Secret of Monkey Island	T-60044	1993						
The Third World War	T-22034	1993						
Thunderhawk	T-60134	1993						
Time Gal	T-32114	1992						
Tomcat Alley	G-6039	1994						
Urusei Yatsura: Dear My Friends	T-45064	1994						
Vay	T-44014	1993						
Wakusei Woodstock: Funky Horror Band	G-6001	1991						
Warau Salesman	G-6006	1993						
Wing Commander	G-6011	1994						
Winning Post	T-76044	1993						
Wolfchild	T-60104	1993						
Wonder Dog	T-60074	1992						
Wondermega Collection	CDS-135	1992						
WWF Rage in the Cage	T-81024	1994						
Yumemi Mystery Mansion	G-6027	1993						
Yumimi Mix	T-45034	1993						